



EMESENT COMMANDER USER MANUAL

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Using this manual

Hovermap is a powerful system that can be used as a LiDAR mapping payload, but also as an advanced autopilot for drones and other platforms. We therefore recommend that you read the user manual thoroughly to make use of all its capabilities in a safe and productive way.

Disclaimer and safety guidelines

This product is *not* a toy and must not be used by any person under the age of 18. It must be operated with caution, common sense, and in accordance with the instructions in the user manual. Failure to operate it in a safe and responsible manner could result in product loss or injury.

By using this product, you hereby agree that you are solely responsible for your own conduct while using it, and for any consequences thereof. You also agree to use this product only for purposes that are in accordance with all applicable laws, rules and regulations.

The use of Remotely Piloted Aircraft Systems (RPAS) may result in serious injury, death, or property damage if operated without proper training and due care. Before using an RPAS, you must ensure that you are suitably qualified, have received all necessary training, and read all relevant instructions, including the user manual. When using an RPAS, you must adopt safe practices and procedures at all times.



Warnings

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- Do not attempt to disassemble, repair, tamper with, or modify the this product. This product contains no user-serviceable parts inside. Any disassembly of the product enclosure will invalidate the IP65 rating and disrupt the factory calibration of LiDAR. Contact Emesent for any repairs or modifications.
- Always be aware of moving objects that may cause serious injury, such as spinning propellers or other components. Never approach a drone while the propellers are spinning or attempt to catch an airborne drone.





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Emesent Commander is a cutting-edge application for mission planning and execution that is designed to interact seamlessly with your Hovermap. Whether you are an experienced user or new to the field, Commander simplifies mapping, pilot assistance, and autonomous mission planning and control. With its user-friendly workflow prompts and built-in failsafes, Emesent Commander offers unmatched ease of navigation and live point cloud visualization through its intuitive touchscreen interface, allowing you to perform your mission with confidence.



1. Supported Devices & Compatibility

Emesent Commander can be installed on and supported by the following Android devices that meet the minimum and recommended specifications required to run the application.



Please see the [Supported Devices & Compatibility](#) knowledge base article for up-to-date information on compatible devices and operating system versions.

2. Installing the application

Refer to the [Emesent Commander App Installation guide](#) for instructions.

You can install and operate the Commander application on an Android smartphone or tablet with similar or higher capabilities. However, it is advised to use the device with the recommended specifications listed above as it has been thoroughly tested for installing and operating the app to ensure you have smooth and reliable experience.

3. Overview of UI

what all the buttons do [Emesent Commander User Interface](#)

using commander to do things operations [Emesent Commander Operations](#)

4. Emesent Commander setup

This section walks you setting up Emesent Commander on your Android device, including:

- [Installing Commander on any Android tablet](#)
- [Installing Commander on the Freefly Pilot Pro tablet](#)



- [Uninstalling Commander](#)
- [First time setup](#)
- [Registration for DJI drones](#)
- [Device benchmarking](#)



Commander requires a compatible Cortex version to function properly. Always use the most recent Commander and Cortex versions together.

Resources:

- [Supported Devices & Compatibility](#)
- [Software Downloads](#)
- [Upgrading Emesent Cortex](#)

4.1 Installing Commander on an Android tablet



The steps below may differ slightly depending on the Android version of your tablet. The general process remains the same across most Android devices.

4.1.1 Step 1: Download Emesent Commander

1. Navigate to manage.emesent.com in your web browser (either on your desktop computer or tablet).
2. Log in with your Emesent account credentials.
3. Locate and download the Commander application package (.apk file) for your device.

4.1.2 Step 2: (Optional) Transfer the APK File to Your Tablet

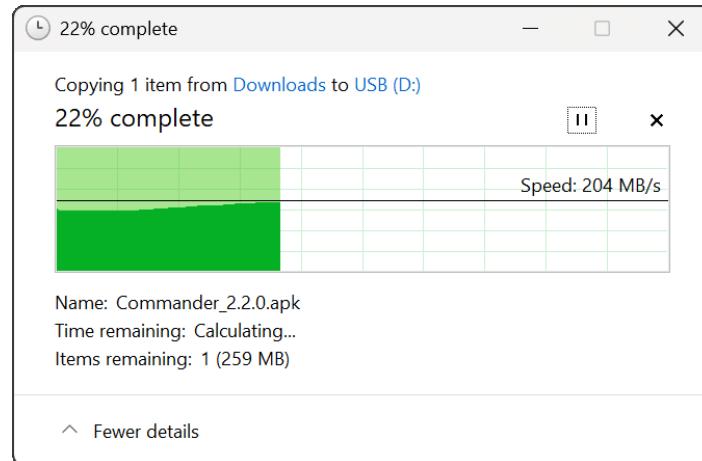
(Only required if you downloaded on your desktop computer)

Choose one of the following methods to transfer the .apk file:



4.1.2.1 Option 1: Using External Storage Media

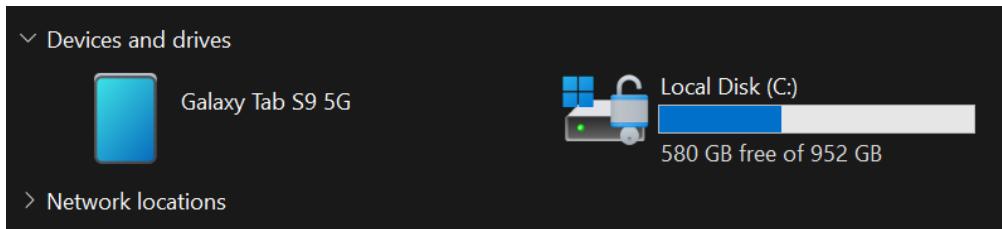
1. Copy the downloaded .apk file to external storage media (such as a USB-C drive or Micro SD card).



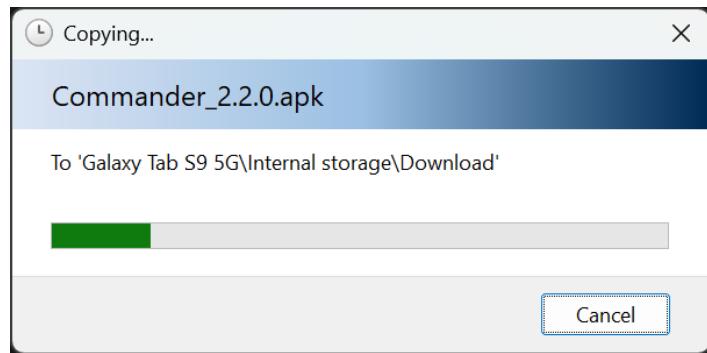
2. Insert the storage media into the appropriate port on your tablet.

4.1.2.2 Option 2: Direct USB Connection

1. Connect your tablet to your computer using a USB cable.
 - o The tablet should appear as a USB device or removable drive on your computer.



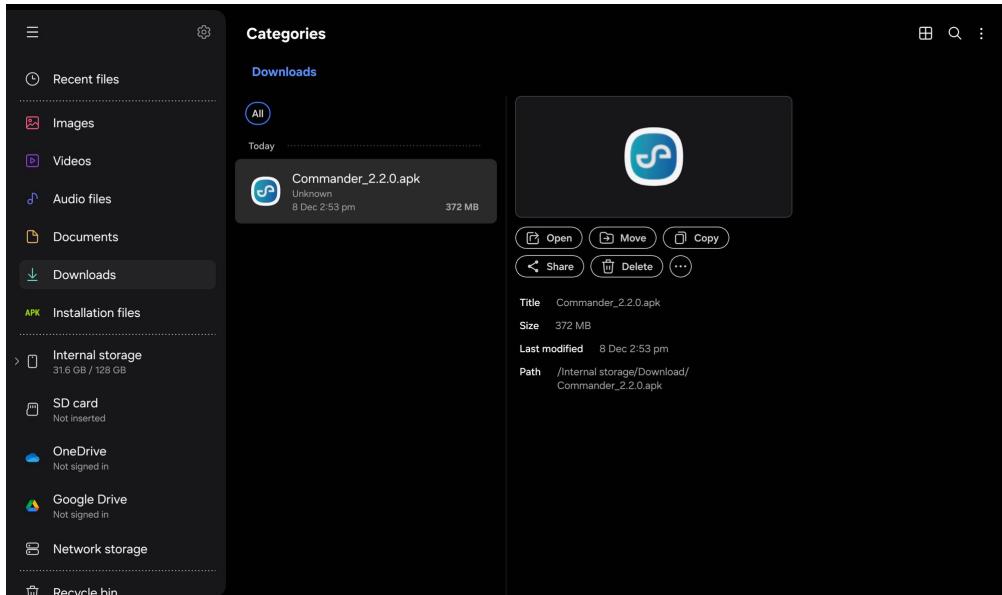
2. Copy the .apk file from your computer to your tablet's storage.
 - o Place it in an easily accessible folder, such as Downloads or Documents.



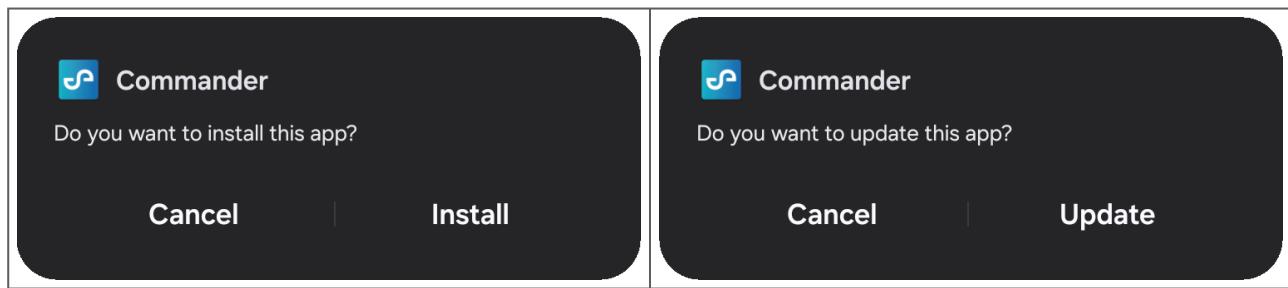
4.1.3 Step 3: Install Commander

The steps below may differ slightly depending on the Android version of your tablet.

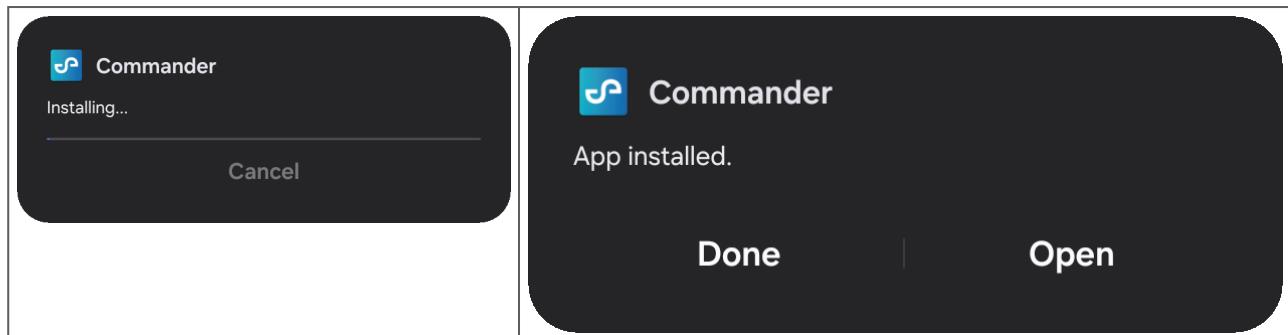
1. Open the file browser app on your tablet.
2. Navigate to the location where you saved or transferred the .apk file.
 - o If downloaded directly on the tablet, check the Downloads folder.



3. Double tap .apk file to start the installation process.
4. When prompted, tap **Install** to install the app.
 - o If updating from a previous version, tap **Update** instead.



5. Follow any additional on-screen installation prompts.
 - If necessary, grant the file browser permission to install apps from unknown sources.
 - You may need to enable "Install from unknown sources" in your tablet's security settings.
6. Wait for the installation to complete.
 - A confirmation message will appear when installation is successful



4.1.4 Step 4: Complete First Time Setup

Once Commander is installed, proceed with the first time setup process. For detailed instructions, see our [Commander First Time Setup](#) guide.

4.2 Installing Commander on Freefly Pilot Pro tablet

Commander can be installed on the Freefly Pilot Pro tablet. There are two methods. See below.



4.2.1 Option 1: Standard installation

1. Follow the [How to Install Emesent Commander](#) installation guide. When connecting the USB-C cable to the tablet, connect the external storage device containing the downloaded .apk file to one of the USB-C ports on the controller, not the tablet itself.



4.2.2 Option 2: Via the Freefly Updater App (for Freefly Pilot Pro tablet only)

4.2.2.1 Step 1: Power On the PilotPro Tablet and Controller

1. Hold the power button on the PilotPro tablet for 4 seconds.
 - This will power on both the tablet and the controller.



2. Press the power button again when prompted on the controller to complete powering on.
 - The PilotPro tablet screen turns on and a blue status light appears on the controller.



4.2.2.2 Step 2: Connect to the Internet

1. Enable Wi-Fi on the tablet.



2. Connect to a nearby wireless network or hotspot that has internet access.

4.2.2.3 Step 3: Add the Emesent Repository

1. Open the Freefly Updater app.
2. Tap the Settings icon, then go to the Repositories menu.
3. Tap **New Repository** on the top right.
4. In the repository address field, enter the following address and click **ADD**:

```
http://freefly-updater.freeflysystems.com/v1_third_party/emesent/  
beta_repo/
```

 The above address begins with `http://` not `https://` - you need to clear out the pre-entered text and enter the one above.

5. Once the new repository has been added, it is marked as "Unsigned" in red.
 - Ignore this and continue with the installation process.
 - Make sure the toggle for the repository is enabled.

4.2.2.4 Step 4: Install Commander

1. Tap the back arrow and go to the **Latest** menu.
2. Pull down to refresh the list of apps.
3. Tap the **Commander** app entry to open it, then tap **Install**.
4. Follow the installation steps.
5. Wait for the installation to complete.



4.3 Commander first time setup

This guide walks you through the initial setup of Emesent Commander, including enabling location services, granting required permissions, accepting the End User License Agreement, and logging in for the first time.



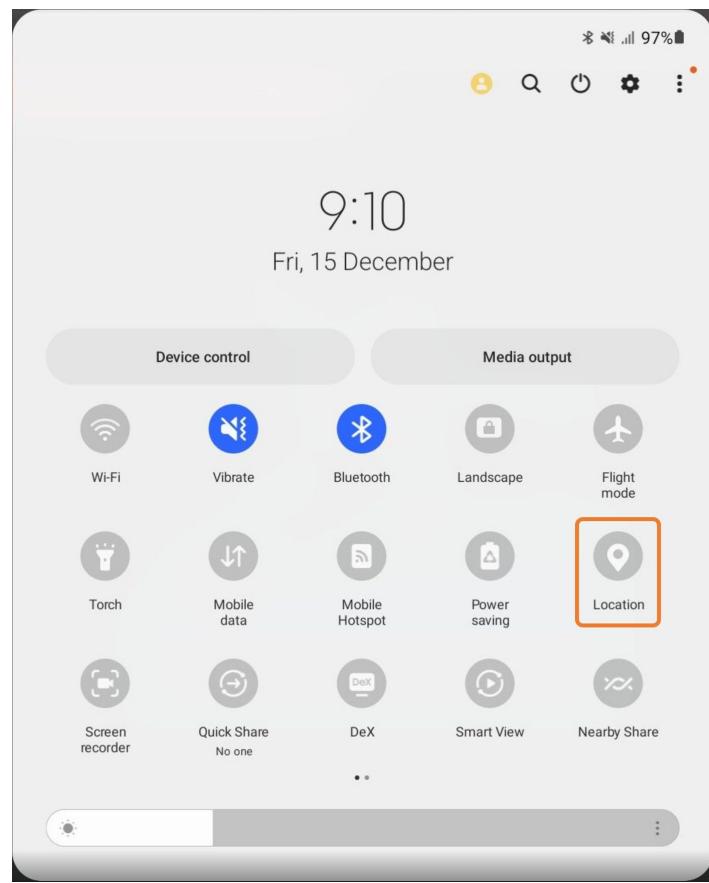
The steps below may differ slightly depending on the Android version of your tablet. The general process remains the same across most Android devices.

4.3.1 Step 1: Activate Location Services

Follow these procedures to ensure your device's location services are enabled.

1. Open the **Settings** app on your tablet.
2. Select **Location**.
3. If the switch at the top is **Off**, turn it **On**.

Alternatively, swipe down on the screen to open the Quick panel, then tap the **Location** icon to enable location services.





4.3.2 Step 2: Launch Commander and Enable Permissions

When running Emesent Commander for the first time, you'll be prompted to grant several permissions.

1. Launch the Commander application.
2. Allow the following permission requests when prompted:

Permission Dialog	Required Setting	Prompt
Allow Commander to access this device's location?	While using the App	 Allow Commander to access this device's location?  Precise  Approximate While using the app Only this time Don't allow
Allow Commander to find, connect to and determine the relative position of nearby devices?	Allow	 Allow Commander to find, connect to and determine the relative position of nearby devices? Allow Don't allow
Allow Commander to make and manage phone calls?	Allow	 Allow Commander to make and manage phone calls? Allow Don't allow



Permission Dialog	Required Setting	Prompt
Allow Commander to access photos and videos on this device?	Allow All	 Allow Commander to access photos and videos on this device? Allow limited access Allow all Don't allow



4.3.3 Step 3: Accept the End User License Agreement

1. Read the Emesent End User License Agreement (EULA).
2. Tap **Accept** to agree to the terms and continue.

Emesent End User Licence Agreement ('EULA')

1. Introduction

This EULA provides the terms upon which you license the Hovermap Software (Software) from us. When we say Emesent, we, us or our we mean Emesent Pty Ltd (ABN 95 626 502 350) including our related entities as you may be advised from time to time.

2. Background

1. This EULA governs the supply and use of the Software owned or licensed by us and which we may make available to you.
 2. Subject to any other restrictions agreed separately between you and Emesent, Software may be suitable for use:
 1. on the Hovermap payload or other hardware supplied by us; or
 2. on any compatible devices you own or use.
 3. By installing and/or using the Software by any means, you agree to this EULA and you enter into a legally binding agreement with us. It is important that you carefully read this EULA.
 4. By installing and/or using the Software, you acknowledge that you have read and understood this EULA and that you have the authority to enter into a legal agreement with us on your own behalf and on behalf of any person you may authorise to use the Software.
 5. If you do not accept this EULA, as amended from time to time, you must not access and/or use the Services and must delete the Software from any device you own or use.

3. Definitions and interpretation

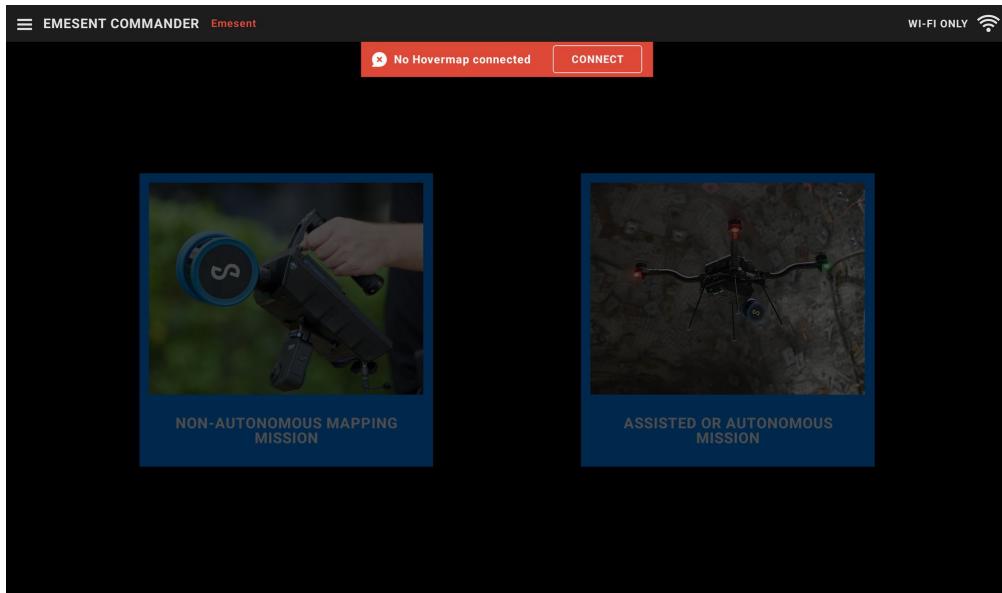
1. Definitions
 In this EULA, the following definitions apply: Confidential Information means any information in any form or media which is by its nature confidential or is identified by a party as being confidential, including any of the source code or other parts of the Software not in the public domain but does not include information which can be proved by written evidence:
 1. to be rightfully known by the receiving party as a consequence of the information being disclosed from an independent source without any limitation on its use or disclosure;
 2. at the time of its disclosure, or at the time the receiving party becomes aware of it, to be in the public domain, or which subsequently enters the public domain otherwise than as a result of a breach of this Agreement; or
 3. to be independently developed by an employee or officer of the receiving party while having no knowledge of the disclosing party's Confidential Information.
 4. Hovermap Desktop Software means the software made available to you by us which runs on a desktop or laptop computer to produce outputs.
 5. Hovermap Payload Software means the software made available to you by us which runs onboard the Hovermap payload, or a compatible hardware device owned and controlled by you.
 6. IPR means any patent, trade mark, service mark, copyright, moral right, right in a design, know-how and any other intellectual or industrial property rights, anywhere in the world whether or not registered.
 7. Marks means any name, logo or trade mark owned by, or licensed to, us.
 8. Open Source Code means individual software components that are provided with the software or hardware, for which the source code is made generally available without charge for use, modification or distribution.
 9. Personal Information has the meaning prescribed by section 6 of the Privacy Act 1998 (Cth).
 10. Privacy Laws means the Privacy Act 1988 (Cth), the Spam Act 2003 (Cth), the Do Not Call Register Act 2006 (Cth), and any other legislation, principles, industry codes and policies relating to the handling of Personal Information.
 11. Software means the software made available to you by us comprised of the Hovermap Desktop Software and the Hovermap Payload Software. The Software may include Open Source Code and other software which is owned or licensed by us.
 12. Term means from the date of your acceptance of this EULA until the first to occur of the following:
 1. you cease to be provided with access to the Software for any reason; or

ACCEPT



4.3.4 Step 4: Log into Commander

1. When prompted to log in, follow the steps in our [How to Log into Commander](#) guide.
2. After successful login, Commander will take you to the landing page, ready for connection to Hovermap.



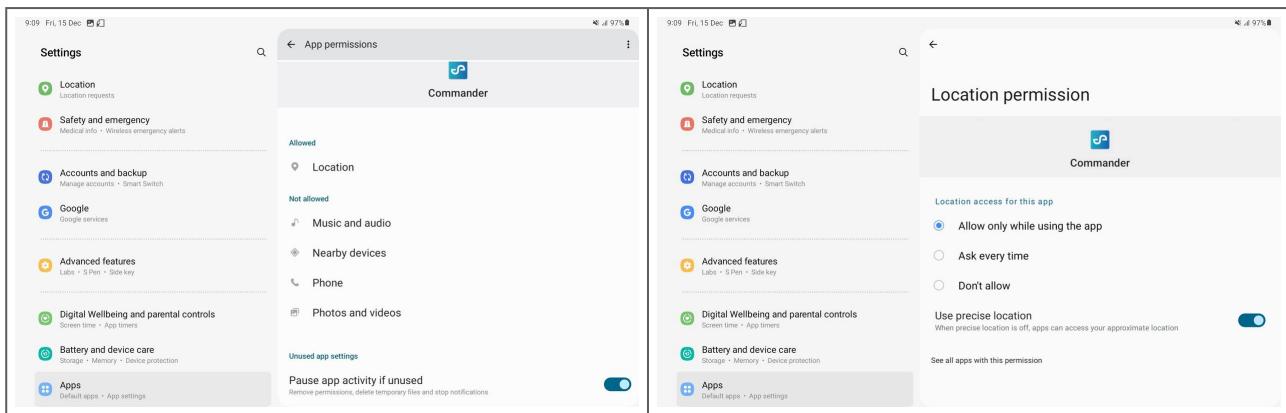
For more information on connecting to Hovermap and operating Commander, refer to the Emesent Commander App section of the [Hovermap User Manual](#).



4.3.5 (Optional) Changing Permission Settings

If you need to change permission settings after initial setup:

1. Open the **Settings** app on your tablet.
2. Select **Apps**.
3. Tap the **Commander** app to see all allowed or denied permissions.
4. To change a permission setting, tap it, then choose the necessary permission option.



4.4 Uninstalling Commander

⚠ The steps below may differ slightly depending on the Android version of your tablet.
The general process remains the same across most Android devices

4.4.1 Step 1: Access Your Apps

1. Open the "App Drawer" to display a list of all your installed apps.

4.4.2 Step 2: Locate Emesent Commander

1. Scroll through the list of apps to find Emesent Commander.
2. Press and hold the Commander icon to see a list of options.



4.4.3 Step 3: Uninstall Commander

1. Tap **Uninstall** from the options menu.
2. A confirmation message will appear asking if you want to uninstall the app.
 - Read the message carefully.
3. Select **Uninstall** to proceed.
 - The app will now begin to uninstall from your Android device.

4.4.4 Step 4: Confirm Uninstallation

1. Wait for the uninstallation process to complete.
 - A notification will appear confirming that Emesent Commander has been uninstalled.

4.5 Register App (for DJI drones)

Emesent Commander app registration is an important step in establishing a vital connection between the app and the robot (when connected to a Hovermap) allowing for effective communication and control. This initial registration serves as a crucial safety measure, preventing potential accidents and ensuring the smooth operation of your robot in various environments.

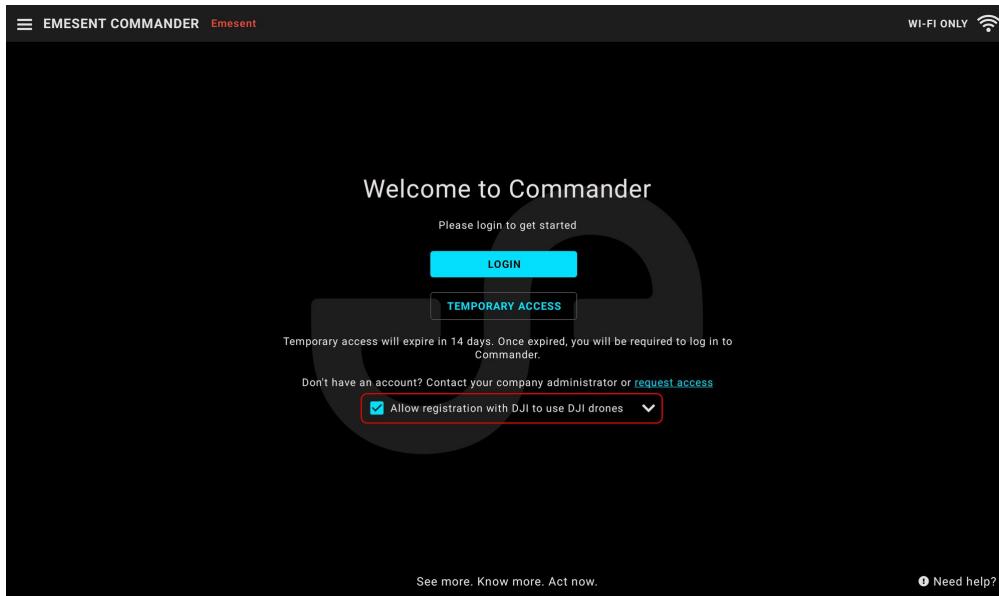


Internet connection is required to register the Emesent Commander app.

4.5.1 Register App (for DJI drones)

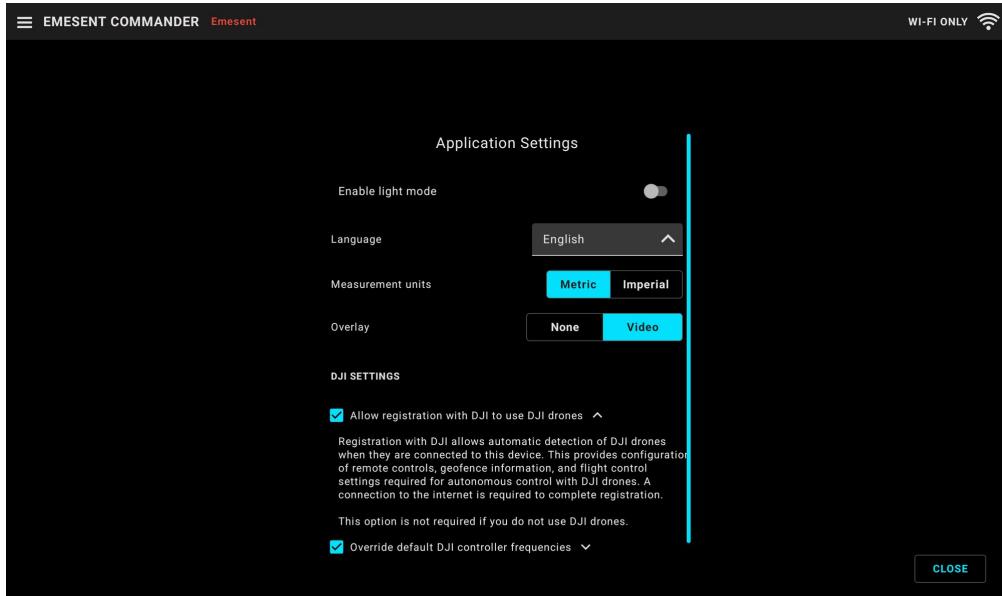
If you are using a DJI drone, you must enable the **Allow registration with DJI to use DJI drones** option to allow automatic detection of the DJI drone while connected to Emesent Commander. Registration with DJI allows the configuration of remote controls, geofence information, and flight control settings required for the autonomous control of DJI drones when they are connected to your Hovermap. This option can be enabled in two places:

- In the user information page, when running the app for the first time





- In the **Application settings** page of the Emesent Commander app



4.5.2 Register App (for DJI and non-DJI drones)

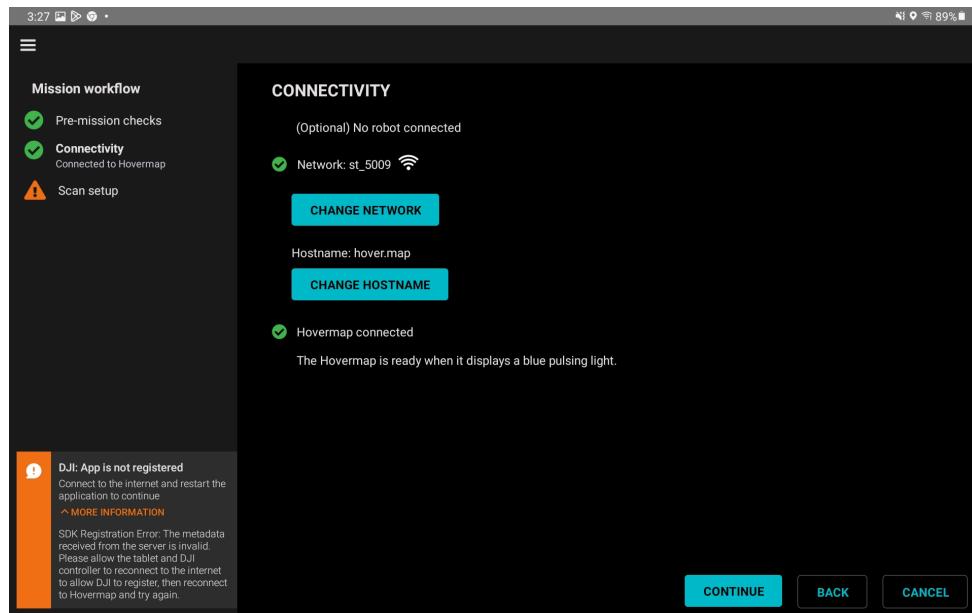
1. Connect the tablet to a Wi-Fi network with internet access.
2. Launch Emesent Commander.
3. If you are not connected to the internet, the **DJI: App is not registered** notification is displayed in the following locations:



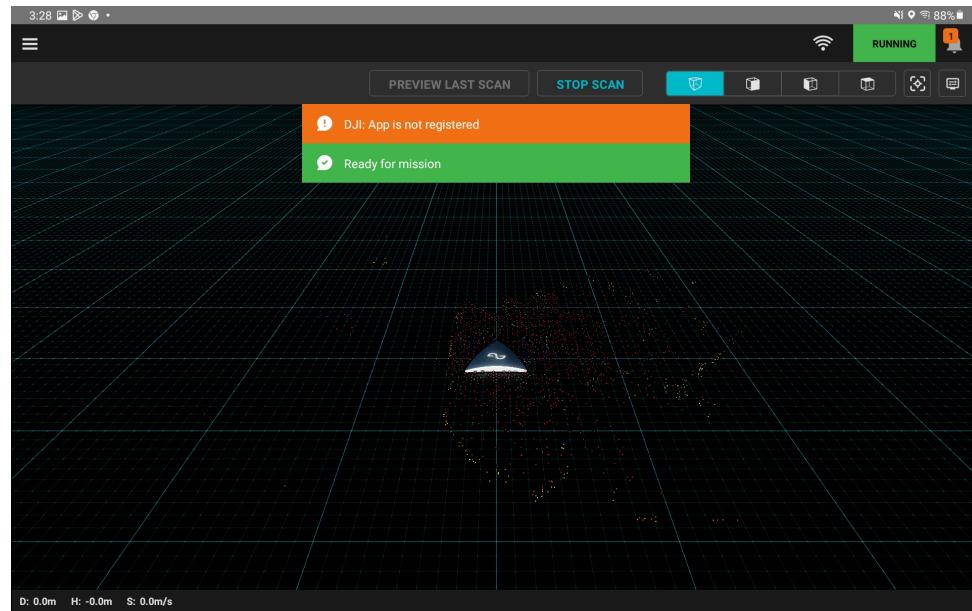
The notification is shown only if you select enabled the **Allow registration with DJI to use DJI drones** option on the user information page (when running the app for the first time) or on the **Application settings** page of the Emesent Commander app.



In the Mission workflow

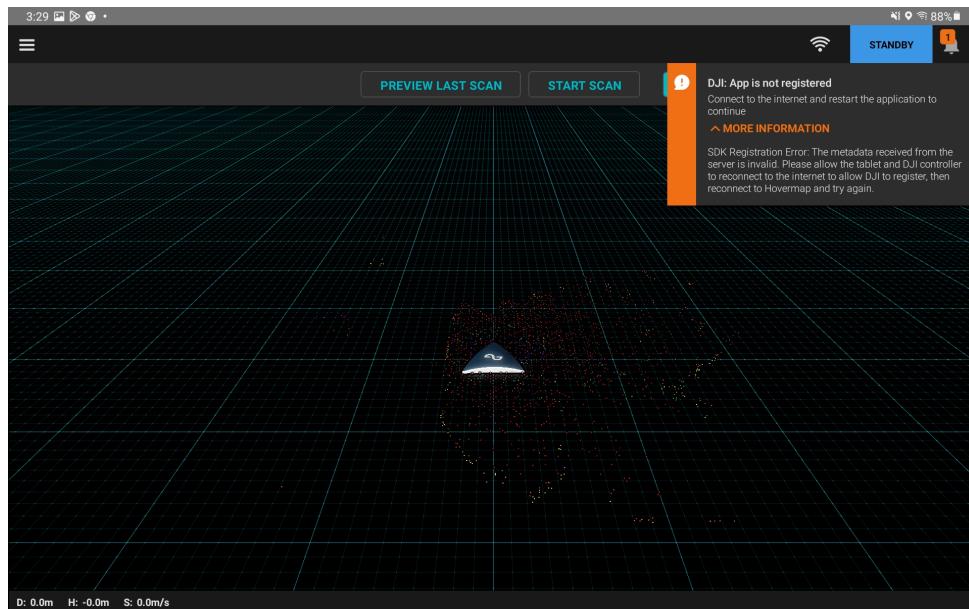


If you choose to continue and start the scan, you will see the notification at the top of the display in the Main View.





If you close the message, it will still be available in the Notifications panel.



4. Ensure that the tablet is connected to Wi-Fi with internet access to clear the notification.

4.6 Device benchmarking

If the Commander app is installed or updated on a Samsung Galaxy Tab Active Pro tablet that's below the minimum specification required for optimal performance, it has several ways to notify you.

When Commander first opens, a message will display to indicate that poor performance is expected on the device. The message will not appear again on the same installation.



If you begin a Hovermap scan with Commander installed on a Samsung Galaxy Tab Active Pro tablet that's below the minimum specification, the notification that poor performance is expected will display on the sidebar.



In the About section of the Option menu, you will also see the message about the Samsung Galaxy Tab Active Pro tablet : 'Device rating: 1 - poor performance expected'.



?

Unknown Attachment

If you have Commander in 3D View and poor performance on a Samsung Galaxy Tab Active Pro tablet is expected, a small turtle icon will appear on the bottom right of the screen.

5. Emesent Commander User Interface

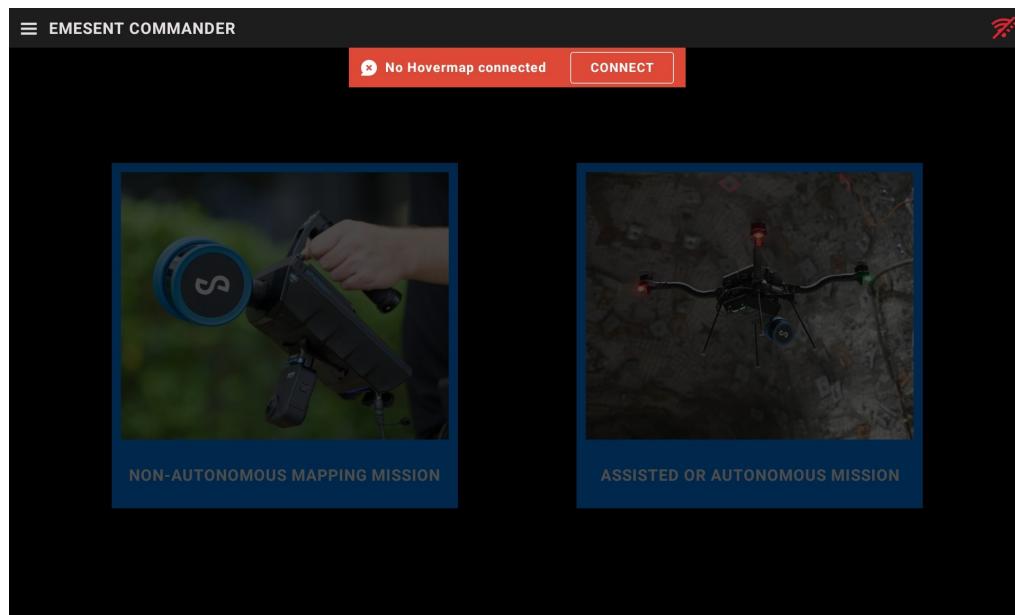
The Emesent Commander user interface has three main sections:

- [Landing Page](#)
- [Mission Workflow](#)
- [Main View](#)

For instructions on how to set up a scan, refer to the [Emesent Commander Operations](#) section of this manual.

5.1 Landing Page

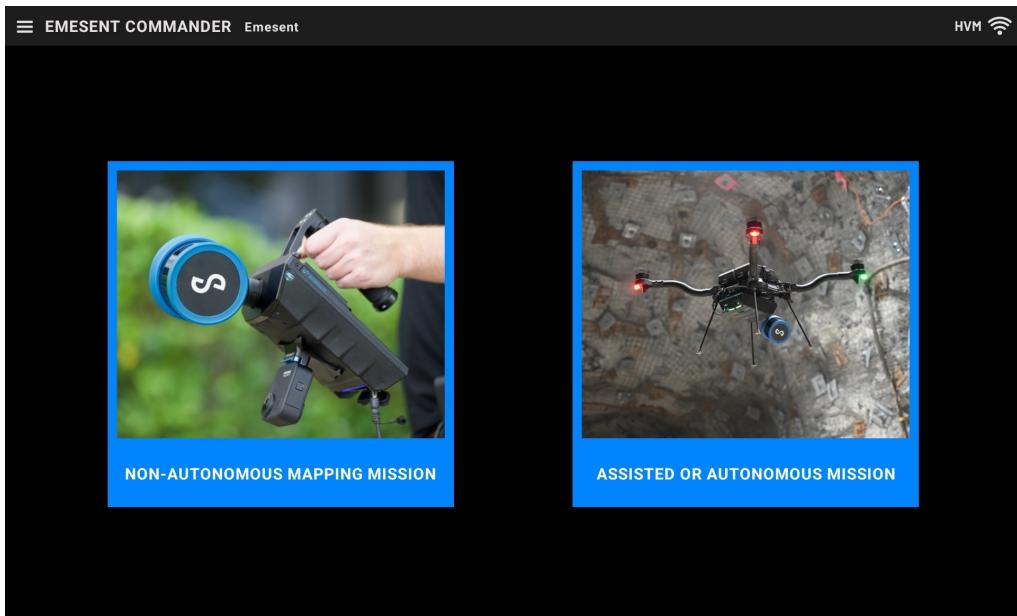
The Landing Page displays when the Emesent Commander application is first loaded. A connection with Hovermap must be established before license information can be detected and the mission tiles enabled.







Once connected, the network name is displayed on the application's title bar, and the mission tiles are enabled. In addition, expired licenses or grace periods (if any), are shown at the bottom of the screen. If all licenses are active, no licensing information is displayed.





5.2 Mission Workflow

When you tap on a mission tile, you are directed to its **Mission workflow**. This guides you through the prerequisites of the mission. The workflow steps vary (including the required pre-mission checks) depending on the selected mission mode.

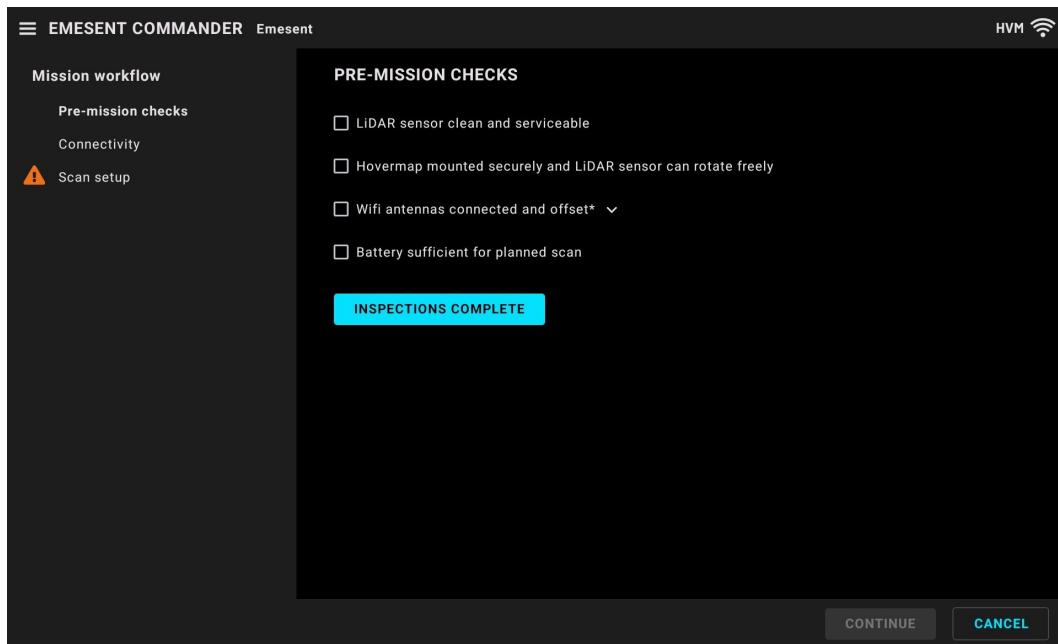


Figure 1 Mission Workflow - Mapping mode

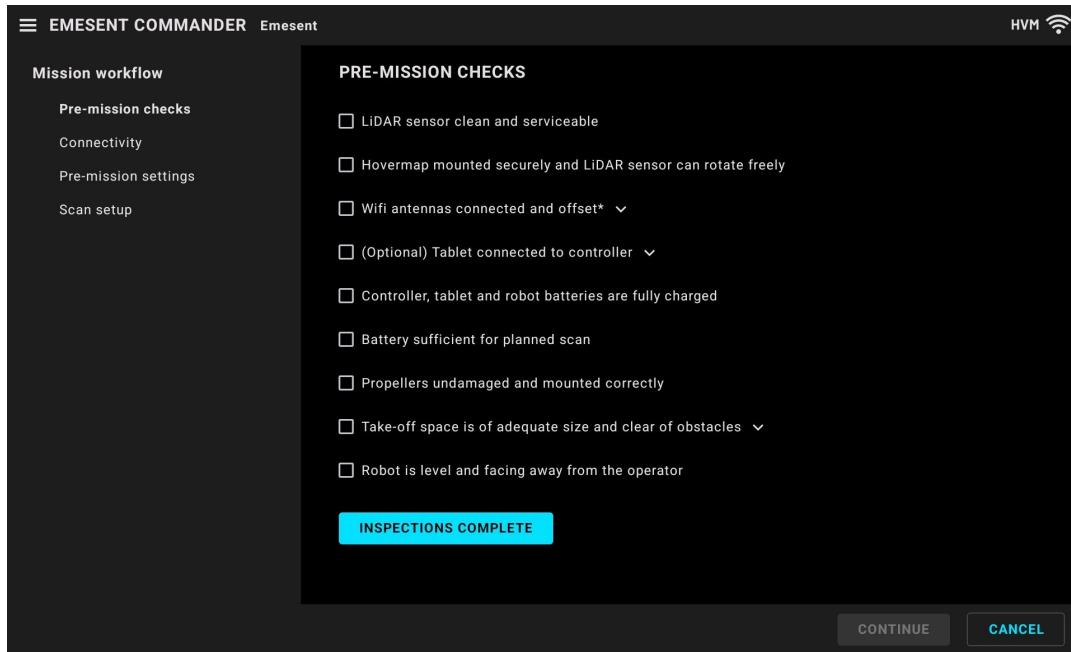


Figure 2 Mission Workflow - Pilot Assist / Autonomous mode



5.3 Main View

The Main View provides an interface to view the 3D environment in real time while the system is in operation. It contains features to help you complete your mission such as checking device status, viewing notifications, changing shield settings, adding/editing waypoints, accessing mission buttons, switching camera views, changing display settings, and stopping/starting a scan.

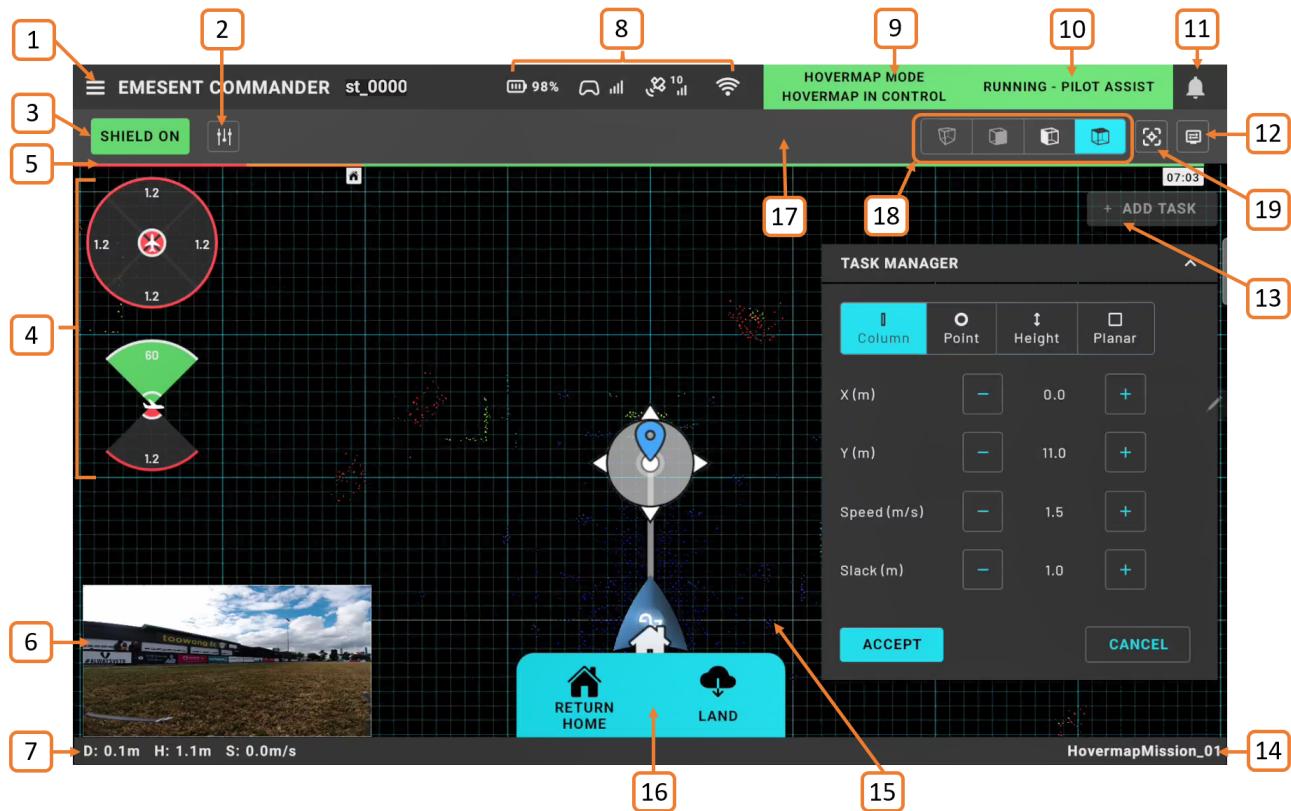


Figure 3 Commander User Interface

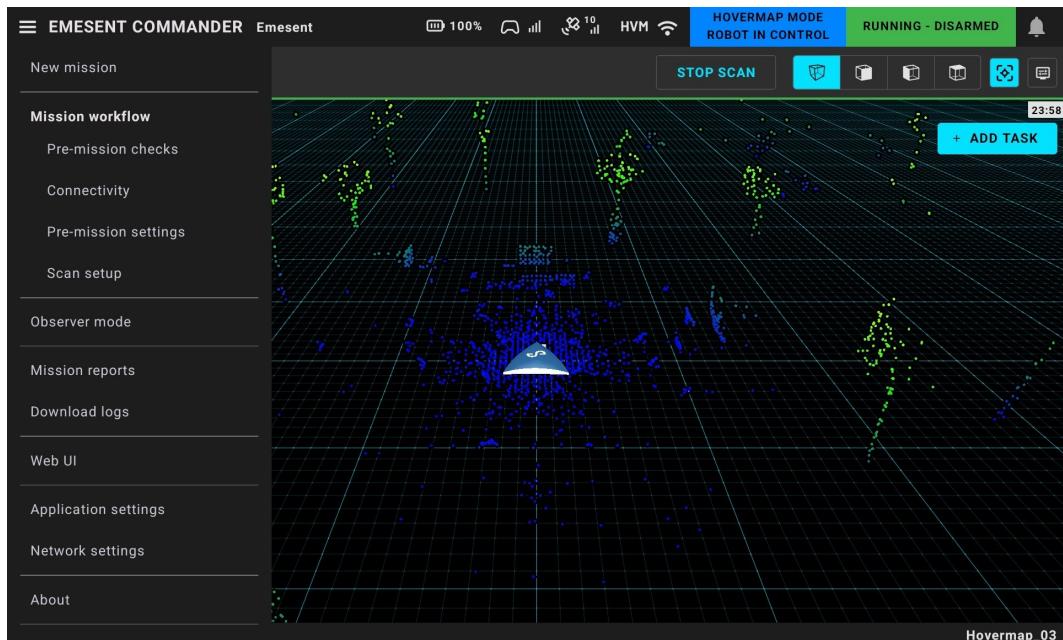


1. **Options Menu** button
2. **Mission Settings** button
3. **Shield Settings** button
4. Shield Indicator
5. Battery Indicator
6. FPV Camera
7. Telemetry
8. System Indicators
9. RC Switch Status
10. Mission Status
11. **Notification** button
12. **Display Settings** button
13. **Add Task** button
14. Mission Name
15. 3D View
16. **Mission** action buttons
17. **Start Scan / Stop Scan** buttons (NOT SHOWN)
18. **Camera Control** buttons
19. **Follow Robot** button



5.3.1 Options Menu

Tap the **Hamburger** button on the top left of the screen to access the Options Menu. These options provide a way back to the Landing page, switch between the various Mission workflow steps, access the Web UI, download logs, configure application settings, upgrade the firmware, and view licensing information. The menu can be accessed from the Landing Page, Mission Workflow, and the Main View.



Option	Description
New mission	Takes you back to the Landing Page where you can start a new mission or resume the existing one.
Mission workflow	Allows you to switch between the Mission workflow steps.



Option	Description
Observer mode	<p>Enables real-time viewing of the ongoing mission on multiple devices simultaneously, ensuring that stakeholders, supervisors, or team members can monitor the progress from different locations or using other devices.</p> <p>While observers can view the mission progress, control over mission settings and robot operation are disabled to ensure that those monitoring cannot inadvertently interfere with the ongoing operation.</p> <div data-bbox="620 676 1367 961" style="border: 1px solid #0072BD; padding: 10px; background-color: #E1F5FE; border-radius: 10px;"> <p>i Observer Mode on the Freefly Pilot Pro is available via ethernet connection only. Connect another tablet to the ethernet port on the Freefly Pilot Pro to use this mode. This will require an ethernet cable and a USB-C to ethernet adapter.</p> </div>
Mission reports	<p>Contains a complete list of all available scans for download, including the scan currently in progress (if any). It provides details about the chosen scan and features a graph displaying the scan height and time. Additionally, it includes specific event logs for each scan.</p> <p>Refer to the Mission Review and Reports section for more information.</p>
Download logs	<p>Allows you to download logs from Commander to your device. You can download all logs or only those generated in the last 24 hours.</p> <p>Refer to the Download Commander Log Files section for instructions.</p>
Web UI	<p>Allows you to access the Web UI from the app. Connection to the Hovermap is required.</p> <p>Refer to the Hovermap Web UI section for more information.</p>

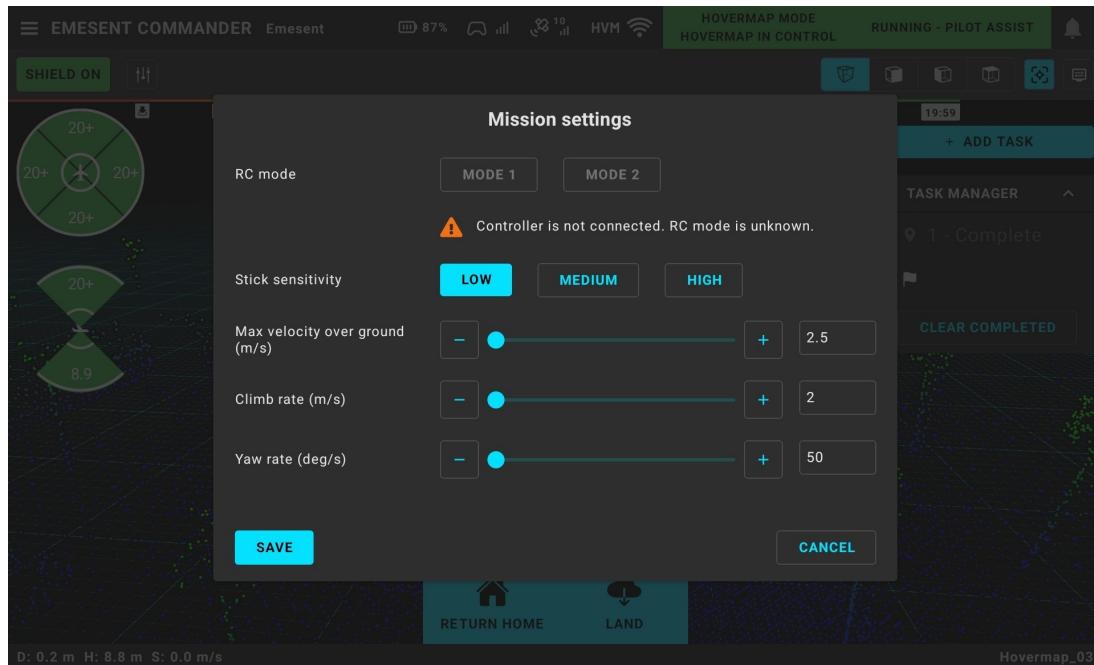


Option	Description
Application settings	<p>Enable light mode: Changes the color profile of the app to use lighter colors for backgrounds, text, and other interface elements. This helps you see the display better in well-lit environments.</p> <p>Language: Allows you to set the language in which the Emesent Commander interface and content are presented.</p> <p>Measurement units: Allows you to set the measurement units to use in the application.</p> <div data-bbox="616 691 1368 855" style="border: 1px solid #0072BD; padding: 10px; border-radius: 10px;"> <p>i When using the Imperial system, feet will be represented by a whole number and inches by a decimal, separated by a comma.</p> </div> <p>Overlay: Allows you to set the information presented in the Overlay view, at the bottom left of the screen. Refer to the section Using the Map Widget (DJI only) and Overlay View for more information.</p> <p>Allow registration with DJI to use DJI drones: Select to allow automatic detection of DJI drones when connected to the Hovermap device. This enables the configuration of remote controls, geofence information, and flight control settings required for autonomous control of DJI drones. A connection to the internet is required. This option is not required if you are not using a DJI drone.</p> <p>Override default DJI controller frequencies: If you unselect this option, the DJI controller settings will allow auto switching between 2.4GHz and 5GHz, which may cause the connection between Commander and Hovermap to be unstable or lost.</p>
Network settings	Allows you to manage and configure network connections. The list of available or inactive networks displays any previous connections based on the availability of the Wi-Fi network.
About	Allows you to view the information about the app, connected robot, the Emesent Cortex version, and the DJI SDK version (which determines the supported robot). In addition, you can also upgrade Emesent Cortex, access the Web UI, and view licensing information from this page.



5.3.2 Mission Settings

These settings allow you to configure flight characteristics when performing a mission in Pilot Assist mode.



Setting	Description
RC mode (DJI only)	<p>Sets the remote control mapping mode to determine which hand is used for maneuvering the drone's roll (left or right banking) and pitch (forward or backward movement), as well as controlling the yaw (direction or orientation changes) and throttle (vertical movement and altitude adjustments). The buttons are only enabled if a DJI controller is connected to the tablet.</p> <ul style="list-style-type: none"> Mode 1: Allows you to control the roll and pitch with your right hand, while the yaw and throttle are controlled by your left hand.



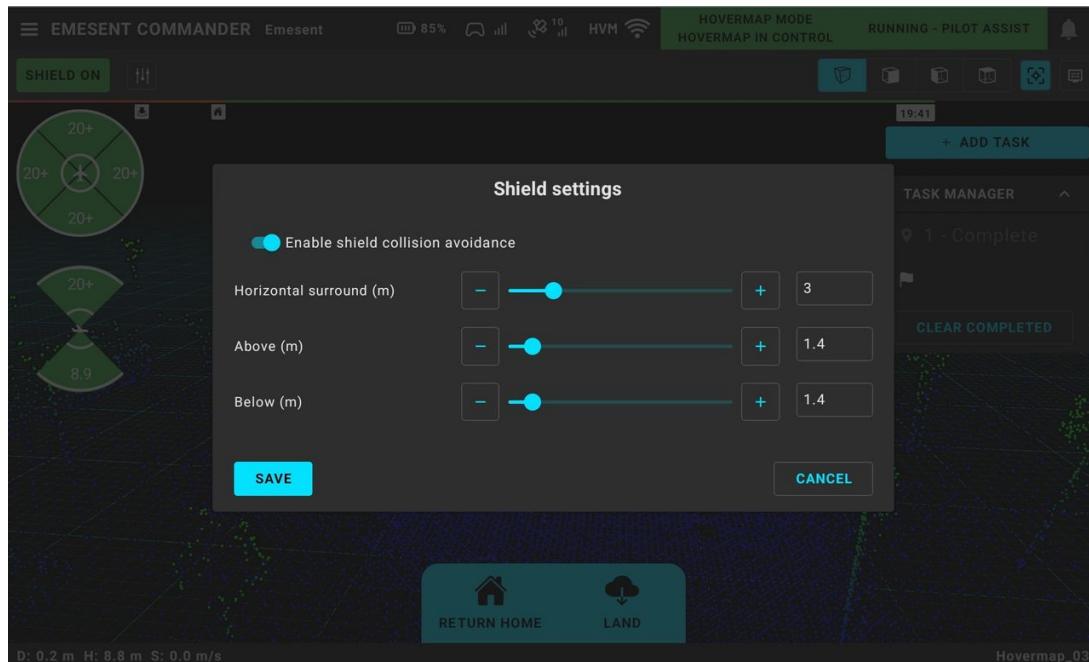
Setting	Description
	<ul style="list-style-type: none"> Mode 2: Allows you to control the roll and pitch with your left hand, while the yaw and throttle are controlled by your right hand. <div data-bbox="616 518 1367 765" style="border: 1px solid #0072BD; padding: 10px;"> <p>i RC mode selection is only available if you have selected the Allow registration with DJI to use DJI drones option on the EULA signup page (when the application is first run) or in the Application settings page.</p> </div>
Stick sensitivity	Sets the level of responsiveness of the control sticks on the remote controller. It determines how quickly and precisely the drone responds to your input when you operate the control sticks.
Max velocity over ground	Controls the maximum speed at which the drone can fly horizontally across the ground. Regulating how fast the drone can travel allows you to maintain control and stability.
Climb rate	Controls how quickly or slowly the drone climbs to higher altitudes. A higher climb rate allows for a quicker altitude gain. A lower climb rate results in a more gradual change in altitude.
Yaw rate	Controls how quickly the drone rotates or turns horizontally while maintaining its current altitude. A higher yaw rate allows the drone to rotate more quickly, resulting in rapid changes in direction. A lower yaw rate provides smoother and more precise control because of the slower rotation.



5.3.3 Shield Settings

Shield settings are used when operating in Pilot Assist mode. Shield settings are used when operating in Pilot Assist mode. In Autonomous mode, Shield settings are predetermined and cannot be changed.

- When the **Shield settings** panel is open in the **Main View** and Emesent Commander loses connection with the Hovermap, a message at the top of the panel shows that the Hovermap is disconnected and you need to re-establish the connection to continue.



Setting	Description
Enable shield collision avoidance	Enables/disables Shield from being used during AL1 operation (Pilot Assist mode). The button in the Main View indicates whether Shield is enabled (Shield On). For example, Shield can be turned during take-off/landing when AL2 (Autonomy mode) uses its own internal Shield limits.
Horizontal surround	Sets the closest horizontal distance (in meters) the drone can fly to an obstacle.

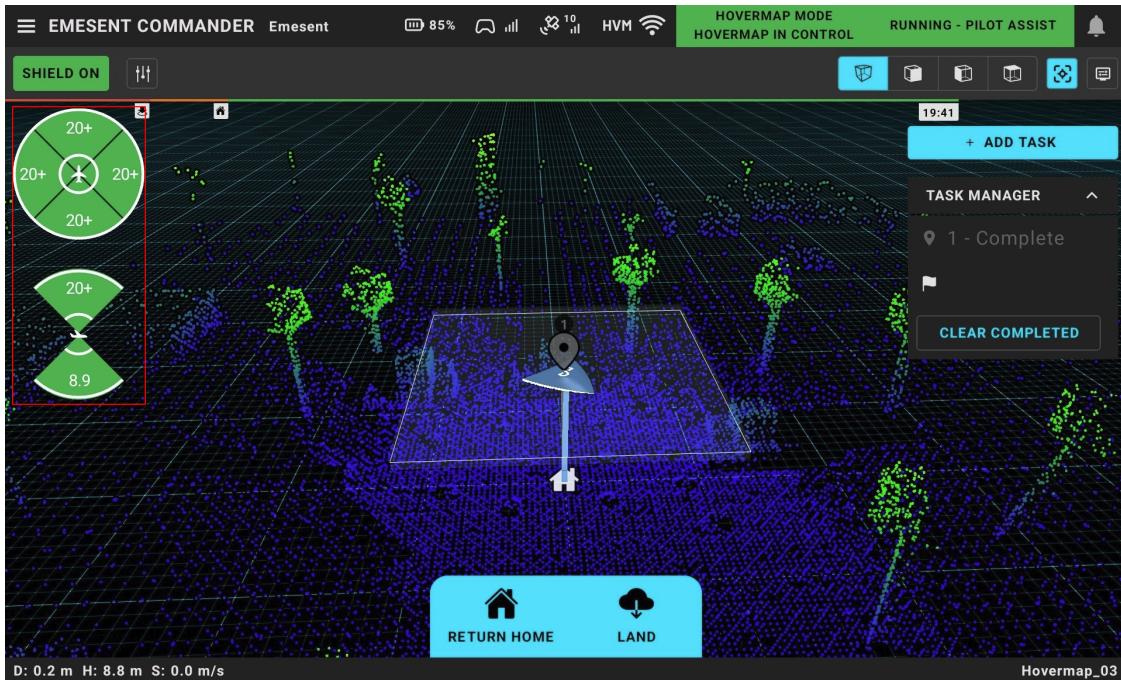


Setting	Description
Above	The size of the bubble above an obstacle that the drone cannot enter.
Below	The size of the bubble below an obstacle that the drone cannot enter.

5.3.4 Shield Indicator

When performing an assisted mission or switching from Autonomous mode to Pilot Assist mode, the Shield Indicator is displayed on the left side of the screen. The displayed values indicate an obstacle's proximity to the drone using the configured limits. A beep will be played when an obstacle is within very close proximity, with the direction highlighted in red.

In Autonomous mode, once the scan has started and the robot is armed, the Shield automatically displays while taking off to ensure any obstacles can be seen. During arming and take-off, audio is not played if obstacles are reported below the robot.





The Shield button colors provide the following information.

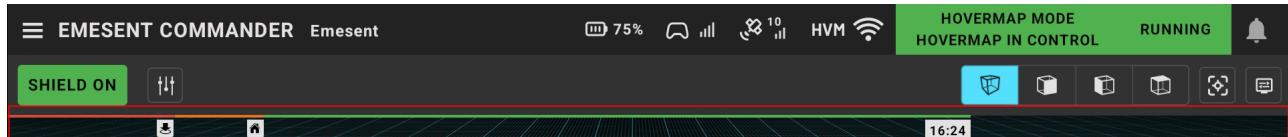
Color	Description
White	Shield is not available. This usually happens when Hovermap is not connected.
Green	Shield is operational and enabled.
Red	Indicates an error. The system needs to be restarted.



Shield works by adjusting and overriding pilot commands to prevent the drone from flying into obstacles. However, if the drone is passively drifting toward an obstacle, or dynamic obstacles are moving toward the drone, Shield will not stop or move the drone to prevent a collision.

5.3.5 Battery Indicator

The Battery Indicator will appear for autonomous missions (non-mapping missions) to show an estimation of the time left before the battery reaches critical level. This allows you to plan your flight effectively, ensuring a safe return to home, or initiate a landing before the battery is completely drained.



The following color indications are used in the battery bar.

Color	Description
Green	The battery capacity is sufficient to perform the mission.
Orange	The remaining battery capacity has dropped to a level where the robot needs to return home.



Color	Description
Red	The remaining battery capacity has dropped to a level where the robot needs to land (if it is a UAV) and disarm. The robot will begin an emergency descent.

5.3.6 FPV Camera (DJI only)

The lower-left portion of the Main View shows the FPV feed if a remote controller is connected to the tablet. Otherwise, the box is empty and will show as "Disconnected".

i The FPV Camera feed can be disabled via the **Options Menu**. Go to the **Overlay** setting under **Application Settings** then select **None**.

5.3.7 Telemetry

Provides real-time information about the robot's flight parameters, such as distance from the home location, altitude, and speed.

5.3.8 System Indicators

System indicators provide important information and feedback about Hovermap's current state. In the case of a lost or weak signal, this may affect Hovermap operation or trigger a failsafe.



Refer to the Hovermap Emergency Procedures section for more information.

1	Battery Percentage	Indicates the remaining battery level to help keep track of the available runtime or estimate how much time is left before the Hovermap's battery needs to be recharged or replaced.
---	--------------------	--



2	RC Status	Indicates the strength and quality of the signal between the robot and the remote controller. This indicator changes dynamically as the drone moves or encounters obstacles that could affect the signal. Tap on this indicator to display the name of the connected robot (if connected to a DJI drone) or the robot model (if connected to an Astro or Astro Max).
3	RTK Status	Displays the RTK Status in real-time from GNSS receivers connected to Vehicle RTK and Backpack RTK devices. The RTK Status descriptions are shown in the table below. Refer also to the Monitoring RTK Status section for more information.
4	Satellites in use	Represents the number of GPS satellites the Hovermap is currently communicating with. A strong GPS signal indicates a reliable connection with satellites, which is essential for features like autonomous flight, Return to Home functionality, and waypoint navigation.
5	Network Status	Indicates the strength and quality of the network connection to Hovermap. A weak signal suggests potential issues such as distance limitations or signal interference. Tap on this indicator to show the current network connection. An option to change the connection/hostname is also provided.

5.3.8.1 RTK Status descriptions

RTK Status	Description
RTK Fix	This is the best status you can achieve with RTK. It means the receiver has successfully locked onto enough satellites and received corrections that allow it to determine a very precise position. An RTK fix is highly accurate, often within a few centimeters.
RTK Float	This means the GNSS receiver is using RTK corrections to improve GPS accuracy, but it has not yet achieved a fully stable and accurate fix. It is still refining the position, so there might be slight inaccuracies.



RTK Status	Description
RTK Single	<p>This status is less precise and is typically used when RTK corrections are not available or when lower accuracy is acceptable.</p> <div data-bbox="430 451 1367 698" style="border: 1px solid #0072BD; padding: 10px; border-radius: 10px;"> <p>i RTK Single can also display when the GNSS receiver is not receiving corrections from the base station. If you are in an environment where RTK Fix or RTK Float is expected, and are only receiving RTK Single, check your GNSS Receiver settings to ensure corrections are configured correctly.</p> </div>
RTK Offline	<p>The GNSS receiver is not sending all required GPS information to the Hovermap. This can occur when there is a loss in communication with the base station or correction source, such as during signal dropout or when the receiver is not connected to a correction service.</p> <p>You can try the following troubleshooting steps:</p> <ul style="list-style-type: none"> • Disconnect the GNSS receiver's cable and then reconnect it. • Ensure the GNSS receiver settings are configured correctly. • Reboot the GNSS receiver.
No GPS	The GNSS receiver is online but it has no RTK or GPS signal.



5.3.9 Hovermap Control Indicator

The Hovermap control indicator provides information on how the robot is controlled during a mission.

5.3.9.1 DJI Drones

Switch Position (M210)	Switch Position (M300)	Switch Position (M350)	Hovermap Authority	Commander Text	Background Color
P (Hovermap) mode	P (Hovermap) mode	N (Hovermap) mode	Hovermap in control	Hovermap mode Hovermap in control	Green
			Robot in control	Hovermap mode Robot in control	Blue
S (Sports) mode	S (Sports) mode	S (Sports) mode	Hovermap in control	N/A	N/A
			Robot in control	GPS assist mode Robot in control	Blue
A (Atti) mode	T (Tripod) mode	T (Tripod) mode	Hovermap in control	N/A	N/A
			Robot in control	Attitude mode Robot in control	Orange



Figure 4 RC Plus Controller (M350)



Figure 5 Smart Controller (M300)



Figure 6 Cendence Controller (M210)



5.3.9.2 Freefly Astro (ST-X only) and Astro Max (ST and ST-X)

To set to Hovermap mode, **Switch 2 (S2)** on the Pilot Pro controller must be in the highest position (away from the pilot). The Pilot Pro will indicate that Hovermap has control of the Astro by showing **Offboard** on the status screen.

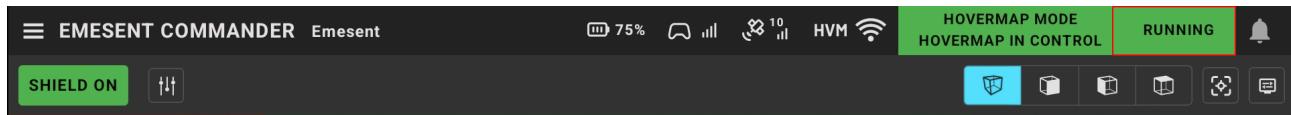


Hovermap ST-X will automatically revert to **Altitude** mode if no adequate GPS signal is available.



5.3.10 Mission Status Indicator

The Mission Status provides real-time updates and crucial information related to the Hovermap operation.



The indicator changes to an Active Failsafe area to notify you when a failsafe is triggered. Clicking the notification shows more detailed information about the failsafe. For more information, refer to the *Hovermap Operational Failsafes* section.

Status	Description	Background Color
Standby	System is idle.	Blue
Transferring Data	Hovermap data is being transferred to an external storage device.	Blue
Upgrading Hovermap	Hovermap firmware is being upgraded.	Blue
Starting	Scan is in the process of starting.	Blue
Shutting down	Scan is in the process of stopping.	Blue
Running pre-checks	Hovermap is executing the required mission pre-checks.	Yellow
Pre-checks failed	At least one pre-check requirement has failed.	Red
Running	All pre-checks have passed and the scan has started. Hovermap is ready for use.	Green
Running - Disarmed	All pre-checks have passed and the scan has started. This status is shown if the robot is identified as a drone and has not been armed yet.	Green



Status	Description	Background Color
Running - Taking Off	This status is shown if the robot is identified as a drone, armed, and in the process of taking off (i.e. the Take Off button has been tapped).	Green
Running degraded	The system is running in a degraded state after a failure has been triggered.	Yellow
Running failsafe	A failsafe is active, which affects the ability to execute the mission.	Red
Failsafe - Going home	A Return to Home is initiated as a result of the failsafe.	Red

The background color indicates the severity:

Background Color	Meaning	Description
Blue	Neutral	Data is being downloaded or the firmware is being upgraded. Also, when Hovermap is in the process of starting/stopping.
Yellow	Warning	The system is running in a degraded state.
Red	Danger	A failsafe has been initiated.
Green	Good	The system is running in good condition.

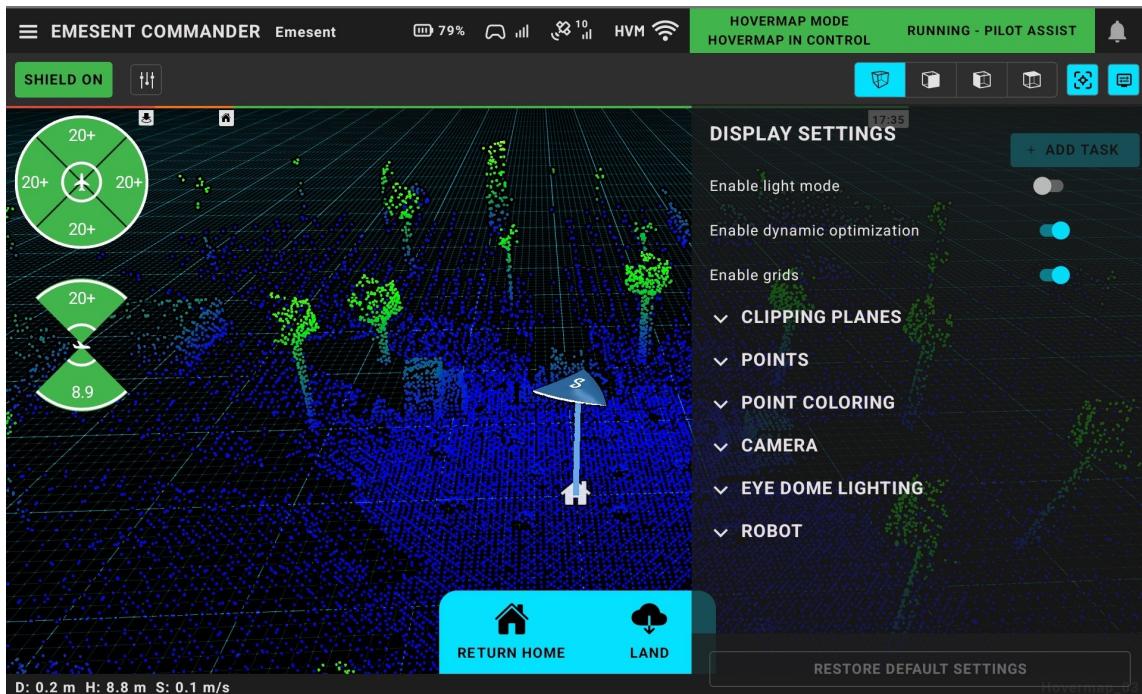
5.3.11 Notifications

Notifications provide a way to alert you to any errors, malfunctions, or warnings that may affect how Hovermap operates. Refer to the Failsafes and Notifications section below for a detailed list.



5.3.12 Display Settings

These settings enable you to fine-tune and customize the 3D display and navigation. You can tailor the display parameters according to your preferences to get a better visualization of the live point cloud.



Setting	Description
Enable light mode	Changes the color profile of the app to use lighter colors for backgrounds, text, and other interface elements. This helps you see the display better in well-lit environments.
Enable dynamic optimization	Temporarily turns off animations and similar features when rendering the point cloud image when the tablet is under high load.



Setting	Description
Enable grids	<p>Overlays a grid pattern on the 3D View. This grid helps in several ways during the mapping process:</p> <ul style="list-style-type: none"> • provides a visual reference for defining the flight path and coverage area • used as a reference point for placing ground control points • used to reference specific areas of interest on the map
Clipping Planes	
Camera clip plane position	<p>Sets the distance or position from the robot or viewer's perspective at which the point cloud data is rendered. Adjusting this setting determines how far or near the point cloud data is visible in the 3D Display.</p>
Enable height clip plane	<p>Enables you to remove points from the point cloud above the configured height clip plane. This is particularly useful for visualizing and understanding floor plans, by hiding the excess clutter of ceilings or multiple stories.</p> <div data-bbox="647 1170 1224 1291" style="border: 1px solid #0072BD; padding: 10px; background-color: #E1F5FE; border-radius: 10px;"> <p>i To remove the points that fall within the configured height clip plane, select the corresponding Invert option.</p> </div>
Position	<p>Sets the distance (in meters) of the height clip plane.</p>
Enable front clip plane	<p>Enables you to remove points from the point cloud that are beyond the configured front clip plane. This is useful if you want to look through a wall.</p> <div data-bbox="647 1619 1224 1740" style="border: 1px solid #0072BD; padding: 10px; background-color: #E1F5FE; border-radius: 10px;"> <p>i To remove the points that fall within the configured front clip plane, select the corresponding Invert option.</p> </div>
Position	<p>Sets the distance (in meters) of the front clip plane.</p>



Setting	Description
Enable side clip plane	<p>Enables you to remove points from the point cloud beyond the configured side clip plane. This is useful if you want to look at a cross-section of your point cloud.</p> <div data-bbox="635 494 1365 662" style="border: 1px solid #0072BD; padding: 10px; border-radius: 10px;"> <p>i To remove the points that fall within the configured side clip plane, select the corresponding Invert option.</p> </div>
Position	Sets the distance (in meters) of the side clip plane.
Points	
Point size	Controls the size of each point in your point cloud. Increasing the point size can make the points more visible and help highlight the structure and details in the point cloud. Decreasing the point size can reduce visual clutter, especially in dense point clouds, and provide a smoother overall display. The maximum point size is 15.
Enable point opacity	Allows you to set the opacity of the individual points in a point cloud. When the toggle button is enabled, the configured opacity level is applied to the point cloud. When the toggle button is disabled, the points are displayed with their default opacity.
Opacity level	Controls the transparency or visibility of the individual points in the point cloud. This determines how much of the underlying image or terrain is visible through the points.
Enable point size attenuation	Allows you to set the point cloud attenuation. When the toggle button is enabled, the configured attenuation level is applied to the point cloud. When the toggle button is disabled, the points are displayed with their default attenuation.
Attenuation level	Controls how the size of the individual points in a point cloud changes based on their distance from the viewer or the camera perspective. This can help draw attention to objects or areas of interest that are closer to the viewer and require more detailed examination.
Point Coloring	



Setting	Description
Gradient selector	Use the left and right arrows to select from several predefined color gradients.
Calculated height range	Automatically applies/spreads the selected color gradient across the entire vertical range of the point cloud.
Custom height range	Manually override/narrow the vertical range over which the selected color gradient is applied.
Camera	
Field of view	Defines the range of visibility from your perspective. A wider field of view allows a larger portion of the point cloud to be displayed, providing a broader context of the surrounding area. A narrower field of view focuses on a smaller region on the point cloud, emphasizing more detailed information.
Rotation sensitivity	Controls how fast the camera rotates when the perspective camera is rotated. Specify a higher setting if you are comfortable and proficient in rotating the camera quickly, or use a lower setting to have more control.
Pan Sensitivity	Controls the responsiveness of the camera to panning movements. A higher setting enables quick and broad pans across the point cloud, while a lower setting gives you finer control and allows you to make more precise adjustments when moving the camera horizontally or vertically.
Zoom Sensitivity	Determines the rate at which you can zoom in and out of the point cloud. Increasing this setting makes zooming faster, decreasing the setting makes zooming more gradual.
Eye Dome lighting	
Enable eye dome lighting	Allows you to accentuate the shape of objects in the point cloud by applying shading to their contours, which enhances depth perception.
Strength	Controls the intensity of the effect. A large value will give you a stronger depth perception.

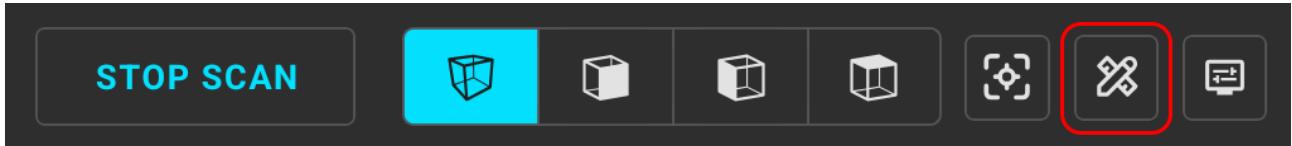


Setting	Description
Radius	Controls the width of the lighting effect.
Robot	
Enable history path	Displays a visual trace of the robot's past trajectory (previous paths) within the 3D view.

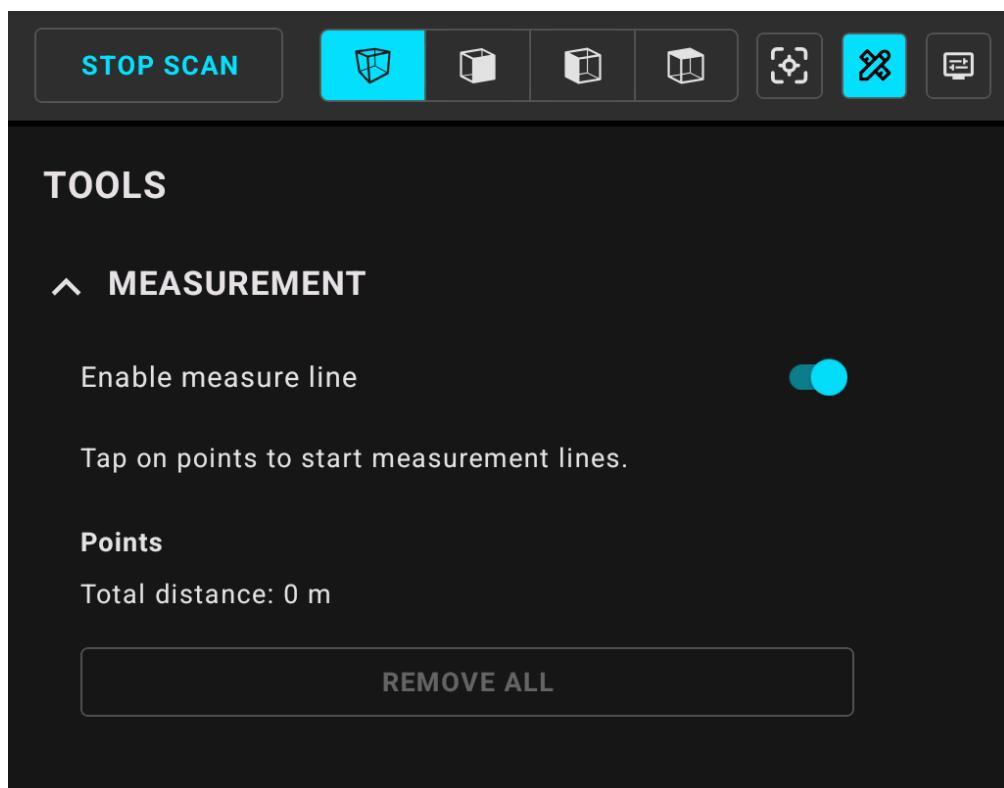


5.4 Tools Menu

The **Tools** menu provides access to various utility functions within Commander, including the **Measurement Tools**. It can be opened from the Main View by tapping the **Tools** icon in the top-right corner of the toolbar



Once opened, the Tools Menu appears as a toggleable panel on the right side of the screen. Each tool can be expanded or minimized independently, and tools can remain active while you continue scanning or navigating the 3D view.





5.4.1 Tools Menu Options

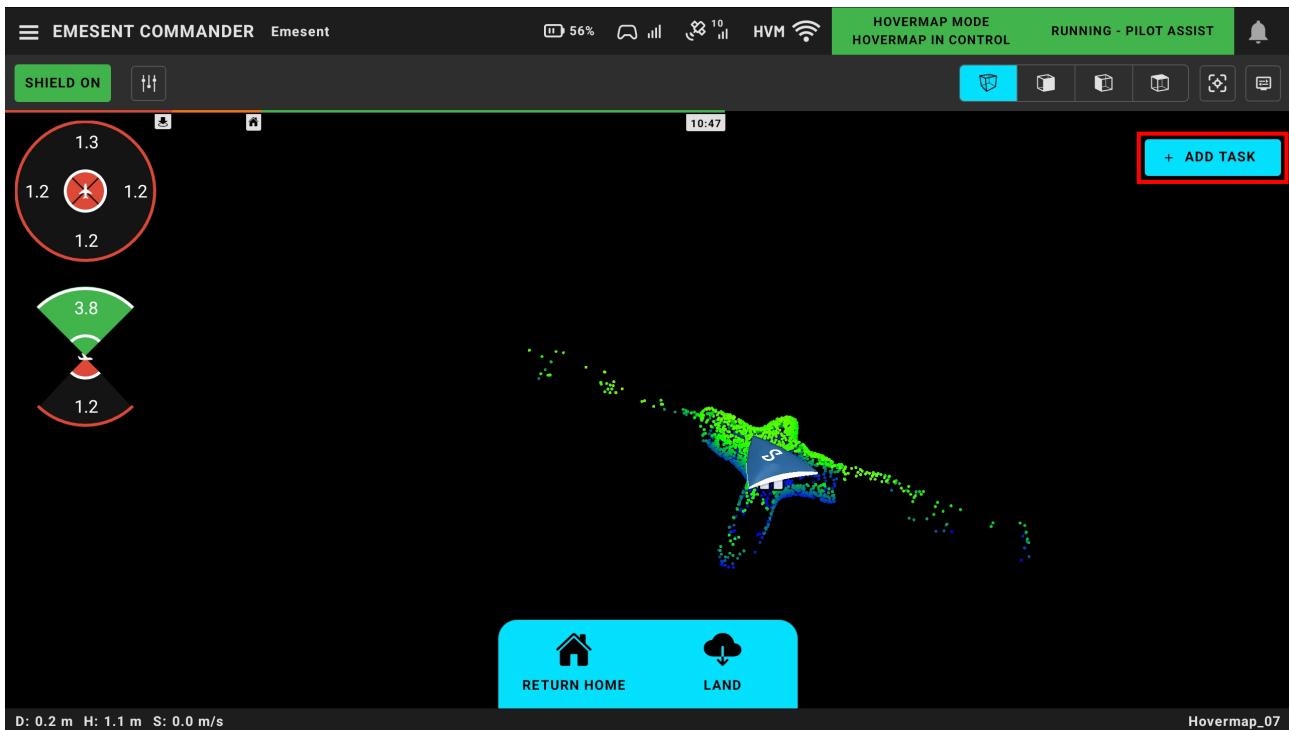
Setting	Description
Measurement	
Enable Measure Line	Toggles the Measure Line tool on or off.
Points	Displays all point markers placed in the live point cloud using the Measure Line tool.
Remove point	Deletes an individual point using the bin icon beside each item in the Points list.
Total distance	Displays the total distance between all points placed using the Measure Line tool.



5.4.1.1 Add Task / Task Manager

To configure a mission, tap the **Add Task** button to open the Task Manager panel. From this panel, you can add individual tasks to the mission. There are two available task types: **Explore** and **Waypoint**. These can be combined to meet specific mission objectives, as described below.

Refer to the workflow detailed in the [Autonomous Missions](#) section for more information.



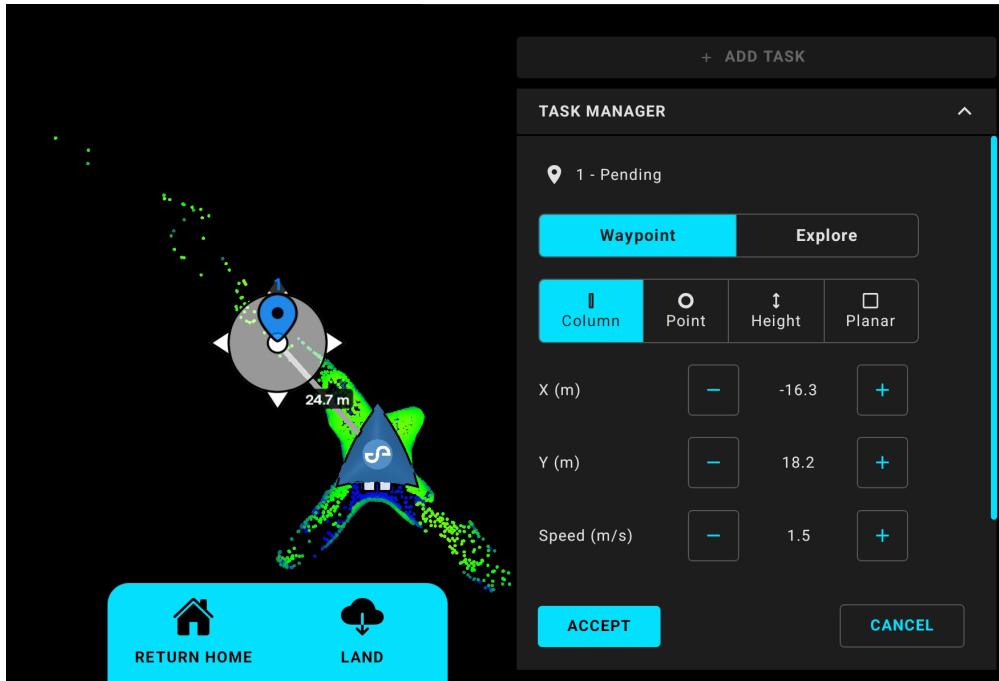
5.4.1.2 Waypoints

Waypoint Navigation enables operators to define specific locations for Hovermap to autonomously navigate to during a mission. Waypoints can be placed directly on the live 3D point cloud, or beyond the currently mapped area including locations outside Hovermap's field of view, or beyond visual line of sight and communications range.

Hovermap plans and follows a safe, efficient path between waypoints using its onboard autonomy. It dynamically avoids obstacles and recalculates its route in real time based on environmental conditions.



This navigation mode is ideal for missions that require focused coverage of specific areas or strict adherence to a defined flight path.



All waypoints can be adjusted using the touchscreen. Users can drag and drop the waypoint or manually enter X, Y, Z coordinates and rotation values, where applicable, via the Task Manager interface.

Each waypoint includes configurable parameters:

- **X, Y, Z:** Defines the waypoint position. X is longitude, Y is latitude, and Z is altitude. These coordinates are relative to the home location and vary by waypoint type.
- **Speed:** Specifies the velocity at which Hovermap travels toward the waypoint. The configurable range is 0.5 to 2.0 meters per second.
- **Slack:** Defines the distance within which Hovermap considers a waypoint reached. Once within this radius of the waypoint coordinates, it will proceed to the next waypoint.

There are four waypoint types, each suited to different operational scenarios.

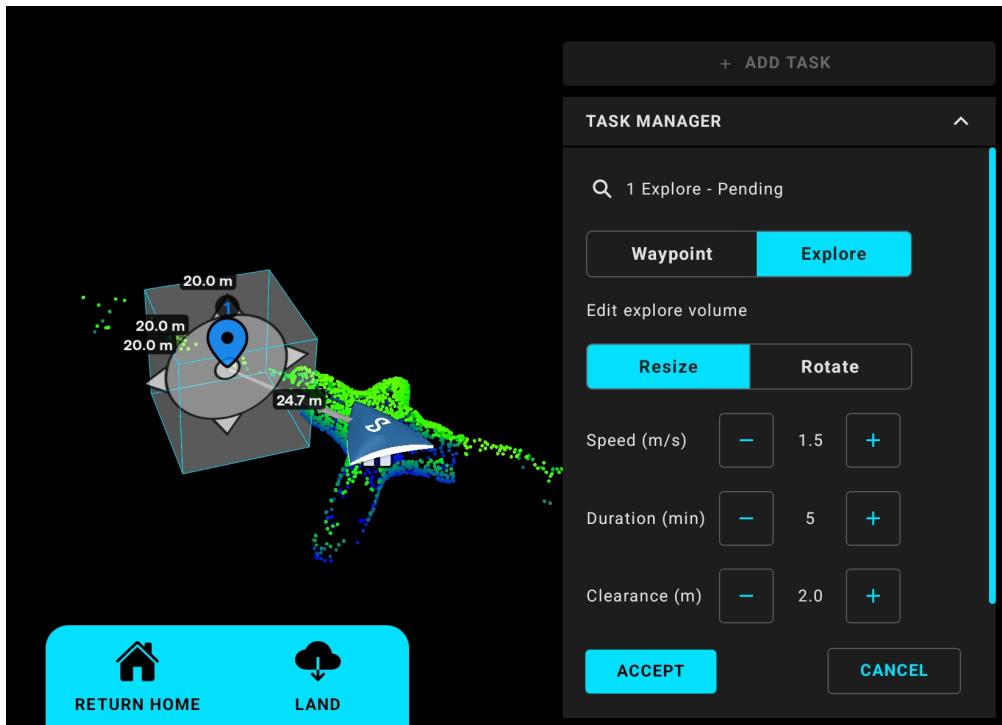


Option	Description
Column	<p>A vertical line Hovermap will attempt to intersect</p> <ul style="list-style-type: none"> Placement: Select a location on the map using the horizontal (XY) plane. Behavior: Hovermap navigates to intersect a vertical line at the specified XY location. It maintains its current altitude when possible but adjusts vertically as required. Use Case: Commonly used for general navigation. This waypoint type is versatile and supports a wide range of mission requirements.
Point	<p>A singular point Hovermap will attempt to reach</p> <ul style="list-style-type: none"> Placement: Specify an exact location on the map using both the horizontal (XY) and vertical (Z) planes. Behavior: Hovermap attempts to reach the defined XYZ coordinate. Accuracy depends on slack and shield settings. Use Case: Used when Hovermap must navigate to a precise location.
Height	<p>A target height Hovermap will attempt to navigate to</p> <ul style="list-style-type: none"> Placement: Specify a vertical height on the map using the vertical (Z) coordinate only. Behavior: Hovermap ascends or descends to the specified altitude, independent of horizontal position. Use Case: Ideal when a specific ceiling or floor height must be reached.
Planar	<p>A vertical surface Hovermap will attempt to navigate to</p> <ul style="list-style-type: none"> Placement: Specify a vertical plane on the map using horizontal (XY) coordinates, with optional angle rotation. Behaviour: Hovermap navigates to any location along the defined vertical plane. The plane extends infinitely along the X and Y axes. Use Case: Recommended when orientation or surface alignment is more important than reaching a fixed point.



5.4.1.3 Exploration

Exploration is an alternative to waypoint navigation. In Explore mode, Hovermap autonomously navigates a defined area to achieve full coverage, exploring in a logical pattern, following surfaces and boundaries until the environment is completely captured. When a bounding box is set, Hovermap explores the area autonomously, prioritizing larger unexplored regions before smaller ones.



You can influence Hovermap's logic using two key settings:

- **Clearance:** Controls the minimum size of spaces the drone is willing to enter. Lower values let it explore tighter or more complex environments; higher values focus it on larger open areas.
- **Duration:** Sets how long the drone will spend exploring. Longer durations enable more thorough scans, while shorter ones provide quicker, broad overviews.



5.4.1.4 Mission Name

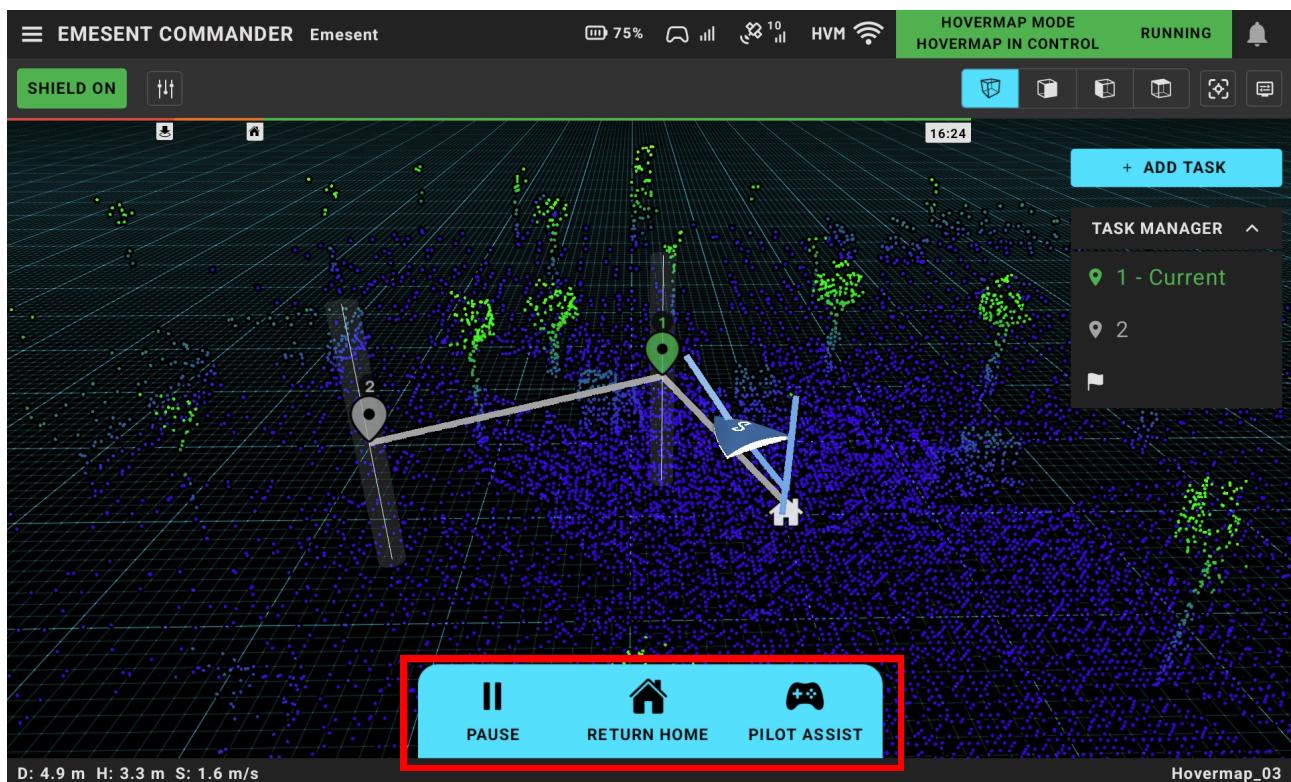
Displays the name assigned to the current mission. A number is also added to the mission name to help maintain a clear and sequential record of missions. For example, once a mission is completed and another scan starts immediately or you are starting a new mission with the same name, the mission number is appended to indicate that it is a continuation or subsequent scan of the same project.

5.4.1.5 3D View

Provides a three-dimensional visualization of the mapped area or terrain. It allows you to view the point cloud and interact with the display using the various Camera Control buttons or multi-touch gestures (e.g., to zoom, use two fingers to pinch the view).

5.4.1.6 Mission Action Buttons

Context-specific buttons are available to simplify the steps required to complete a mission, including take-off, landing, returning home, and switching to Pilot Assist mode. The available mission buttons vary depending on the mission mode and your current progress.





Button	Description
Take Off	Initiates the lift-off sequence, initially launching the drone to a height of 1 meter.
Land	Initiates the landing sequence, ensuring a controlled and gradual decrease in altitude.
Pause	Stops the current mission causing the robot to remain in its current location waiting for further commands.
Pilot Assist	Enables manual control of the system while retaining Shield. You can use the control sticks to fly to the desired location. Once repositioned, you have the option to re-engage Autonomous Mode.
Return Home	An advanced autonomy function that allows a safe return to home in complex environments. When Return to Home is activated, the drone will pause momentarily and then return to the home location. Once it reaches this point, it will rotate to face the direction where the scan originated.
Abort	Serves as a failsafe mechanism, allowing you to stop the take-off or landing process.

5.4.1.7 Start / Stop Buttons

- **Stop Scan:** This button is displayed on the toolbar once a scan has started for autonomous or assisted missions, but it is only available when the robot is on the ground and disarmed (i.e., a mission is not active). This is to ensure that the Hovermap is not turned off mid-flight.
- **Start Scan:** Once a Mission Workflow has been completed for a mission, a subsequent scan can be started without needing to complete the mission workflow steps again.



5.4.1.8 Camera Controls

These button controls enable you to explore and analyze the point cloud from different viewpoints. The top, left, and front controls provide specific viewing angles, while the perspective mode provides a 3D view.

Button	Description
	Provides a 3D view of the point cloud.
	Provides a top view of the point cloud.
	Provides a view of the point cloud from a left-hand side perspective.
	Provides a frontal view of the point cloud, as if you were facing it directly.

In addition to the camera controls, you can use the following multi-touch gestures to interact with your point cloud:

Action	Gesture
Zoom	Use two fingers to pinch the view.
Pan	Use two fingers to drag the view.
Rotate	Use one finger then drag the view (Perspective Camera view only).
Teleport	Double-tap the view.



5.4.1.9 Follow Robot Button

This button, located beside the View Controls, is enabled by default.

Button	Description
 A dark gray square button with a white icon in the center. The icon consists of a central crosshair-like shape with four arrows pointing outwards to the corners, representing a camera or sensor field.	Follows the Hovermap as you move through the view.



6. Emesent Commander Operations

This section guides you through the essential processes and procedures for efficiently performing a mission. Whether it is a new mission or resuming an existing one, the step-by-step instructions will guide you to complete your mission from start to finish.

6.1 How to log into Commander

Commander uses your Emesent account credentials (the same used for Aura) for login and authentication. For details on account behaviour, session expiry, and other login options, see the Commander User Login FAQ.

This guide walks you through how to sign in and manage your session in Commander.

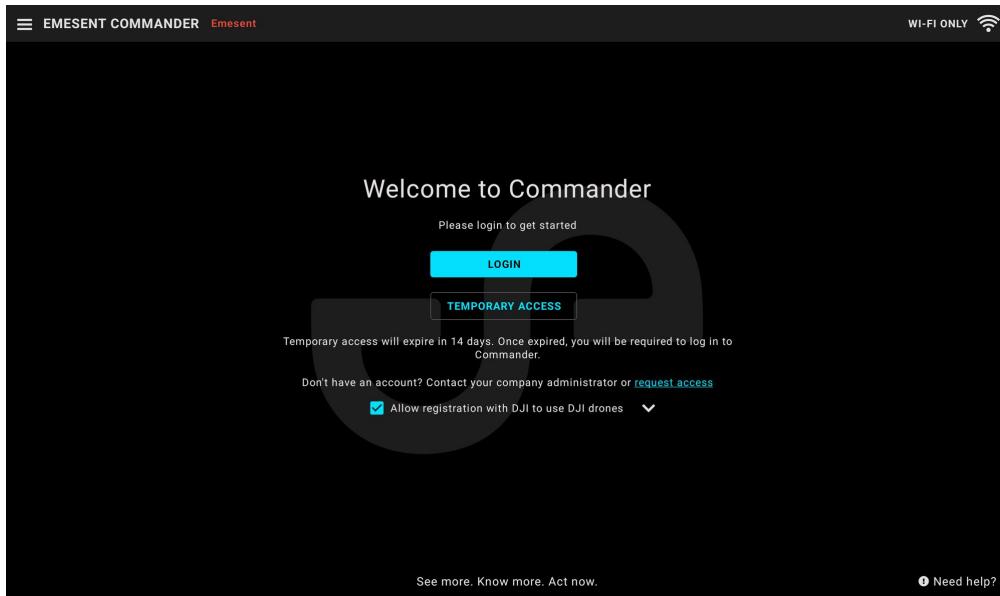
6.1.1 Step 1: Prepare Your Device

Before logging in, ensure the following:

1. Install Commander on a supported tablet.
 - Ensure you're using a compatible device for best performance.
2. Connect your tablet to the internet, not to your scanner's Wi-Fi.
 - Internet access is required for your initial login.

6.1.2 Step 2: Open Commander

1. Launch the Commander application on your tablet.
 - You'll see two options on the login screen: **Login** and **Temporary Access**.
 - If this is your first time opening Commander after an update, you may also see a "What's New" guide highlighting recent changes.

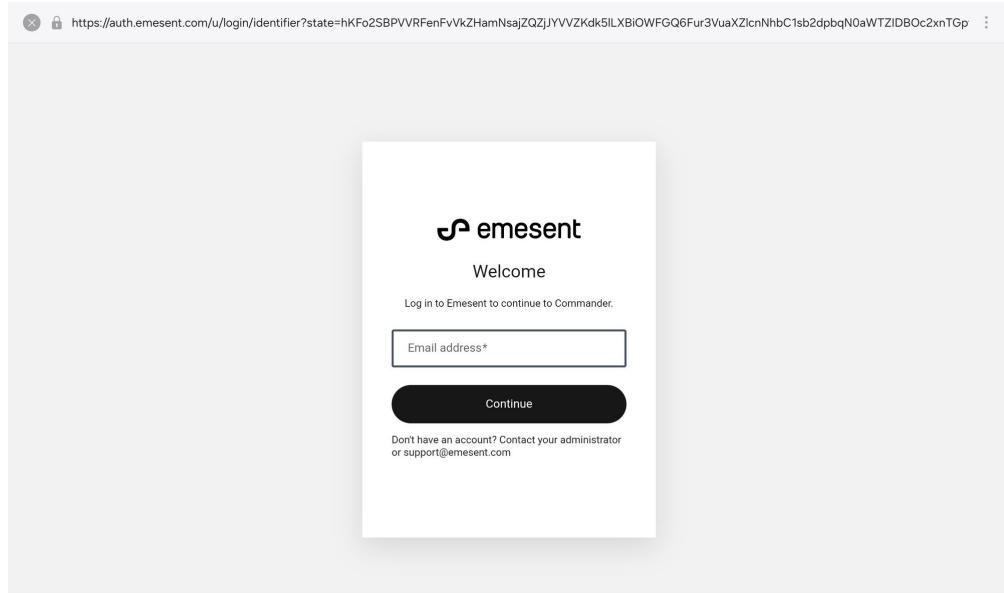


6.1.3 Step 3: Login

1. Select **Login** on the login screen.
2. Commander will open the login form where you can enter your Emesent credentials.
 - o Use the same credentials as your Aura account.
3. Press **Continue** to authenticate.
 - o After a successful login, Commander returns to the Mission Select screen.



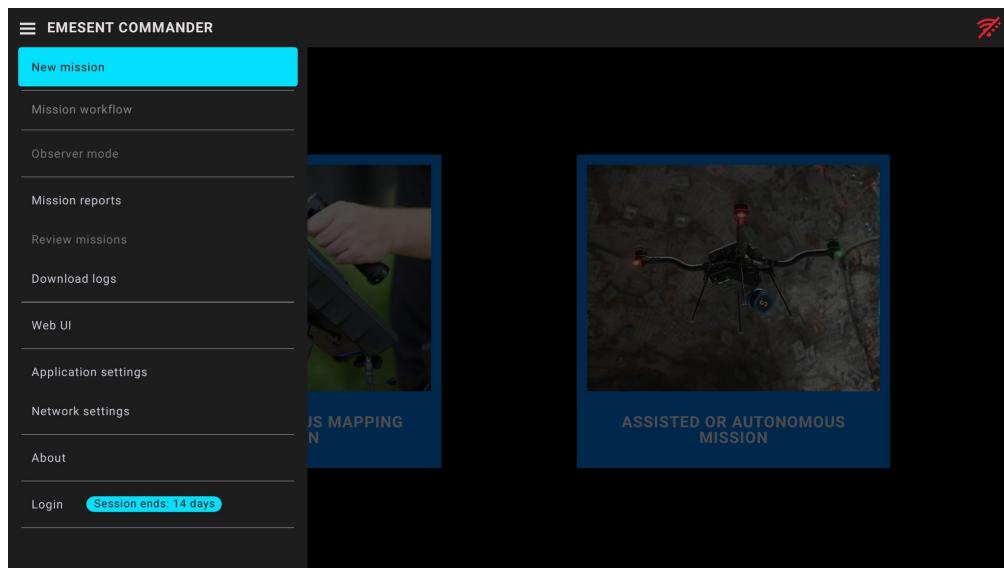
If you're unable to log in, you can select **Temporary Access**. This allows you to operate without logging in for up to 14 days. Once that time expires, you'll need to connect to the internet and log in before you can continue using Commander.



6.1.4 Step 4: (Optional) Check Session Time Remaining

If you know you'll be without internet access for a while, you can check how much time remains before your login session expires.

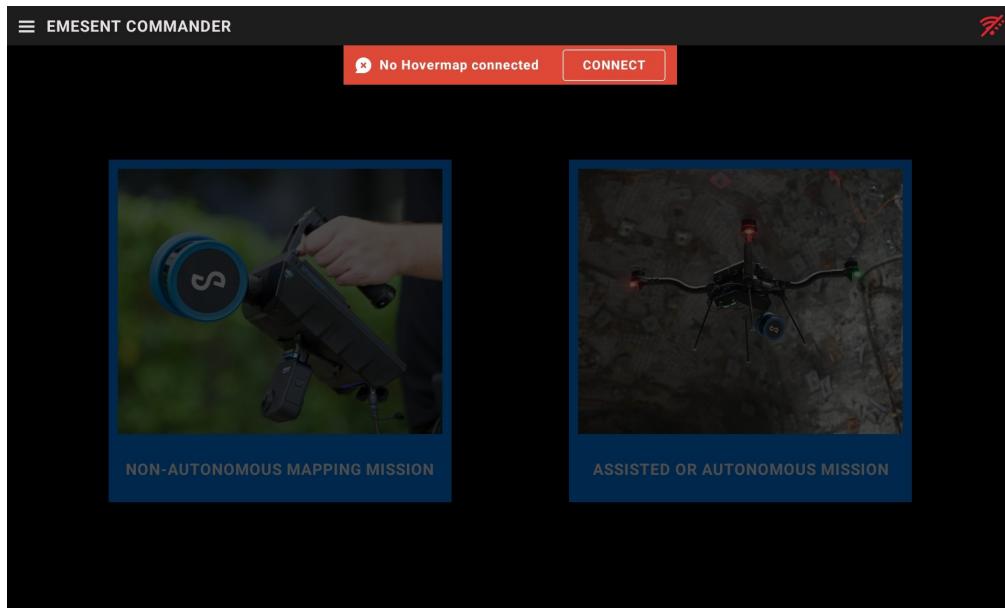
1. Open the options menu on the left side of the main toolbar.
2. Look at the bottom of the menu, next to the Logout button.
 - o You'll see a countdown showing how many days are left in your session.





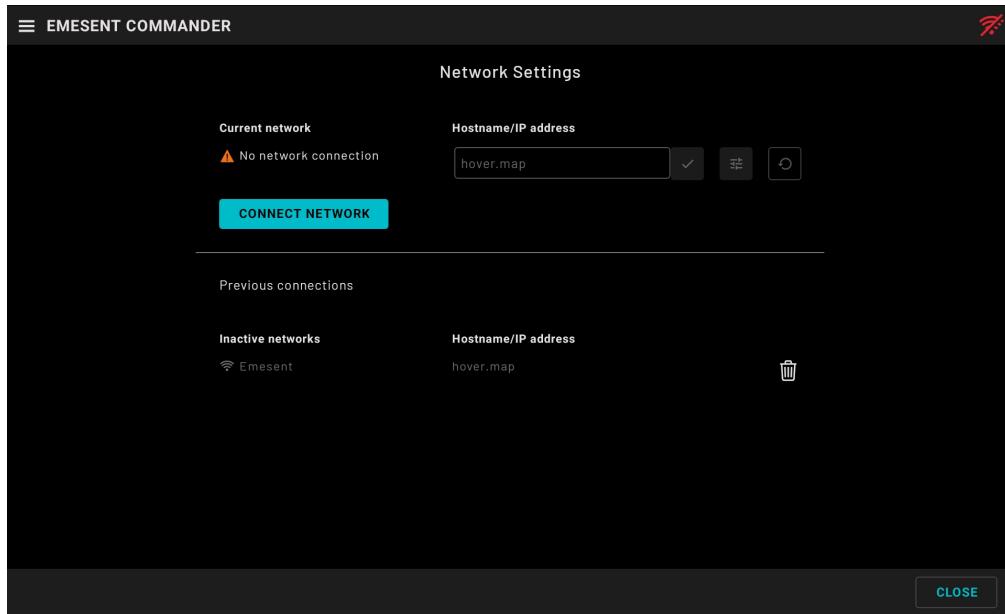
6.2 Connecting to Hovermap

1. Power on the Hovermap by connecting it to a battery or power source, then pressing the power button.
2. Wait until the status LEDs turn from blinking red to a blue pulsing light. This indicates that the Hovermap is ready to scan.
3. Launch Emesent Commander then tap **Connect** to display the **Network Settings** page.





Your current connection status as well as previous and inactive connections are displayed.

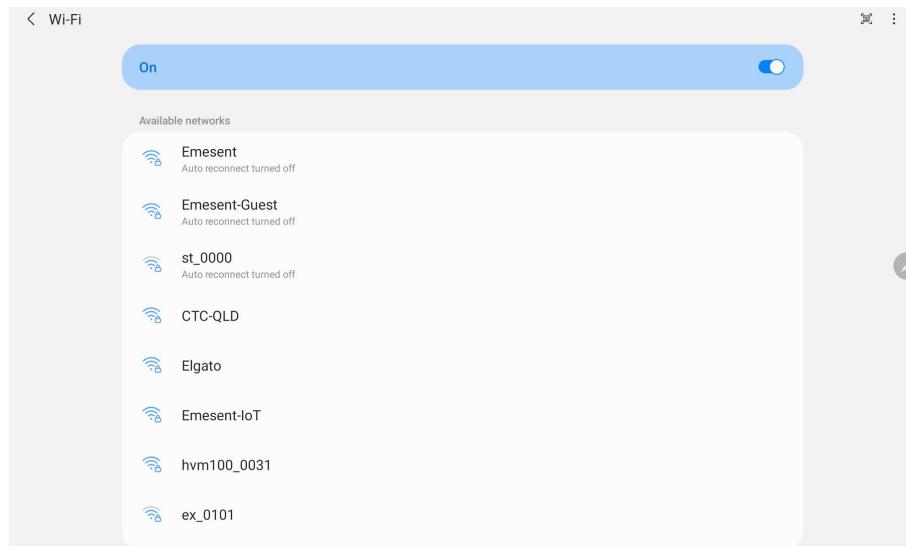


4. Tap **Connect Network** or **Change Network** depending on whether or not there is an existing connection. This takes you to your device's native network manager. You can also specify the **Hostname** assigned to the Hovermap to connect to or enter its **IP address**.

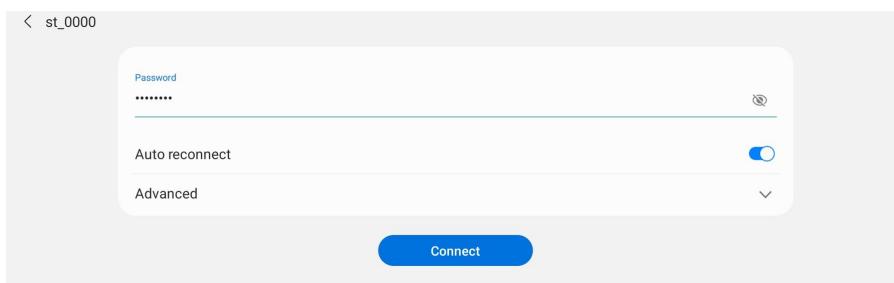


A custom IP address is only required when using an Emesent LHD, Freefly Astro, or Astro Max. For most users, it is recommended to retain the default hostname: `hover.map`.

5. Look for **ST_xxxx**, **HVM_xxxx**, or **LRR_xxxx** (where **xxxx** = Hovermap device to connect to) in the list of networks.



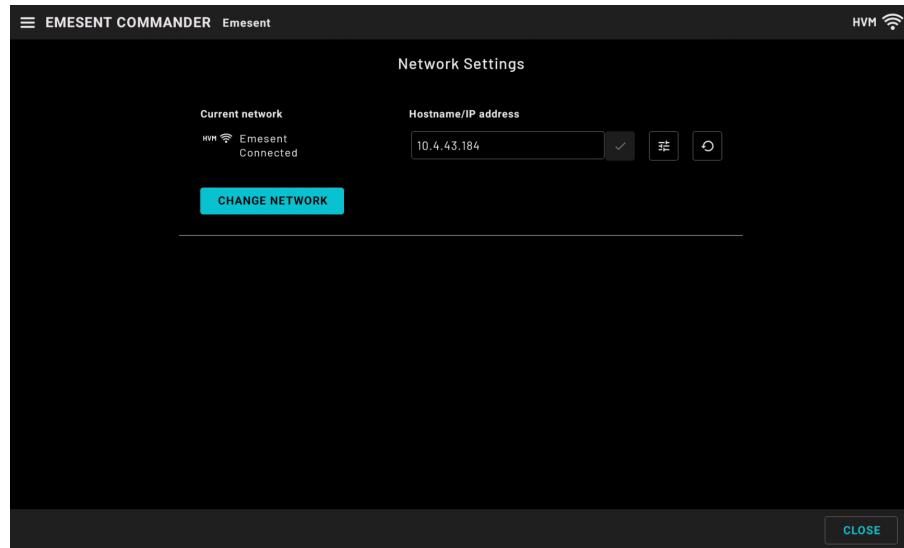
6. Select the desired network. Enter the Wi-Fi password (**hovermap**) then click **Connect**. If prompted to keep the connection or disconnect, select **Keep WiFi connection**.



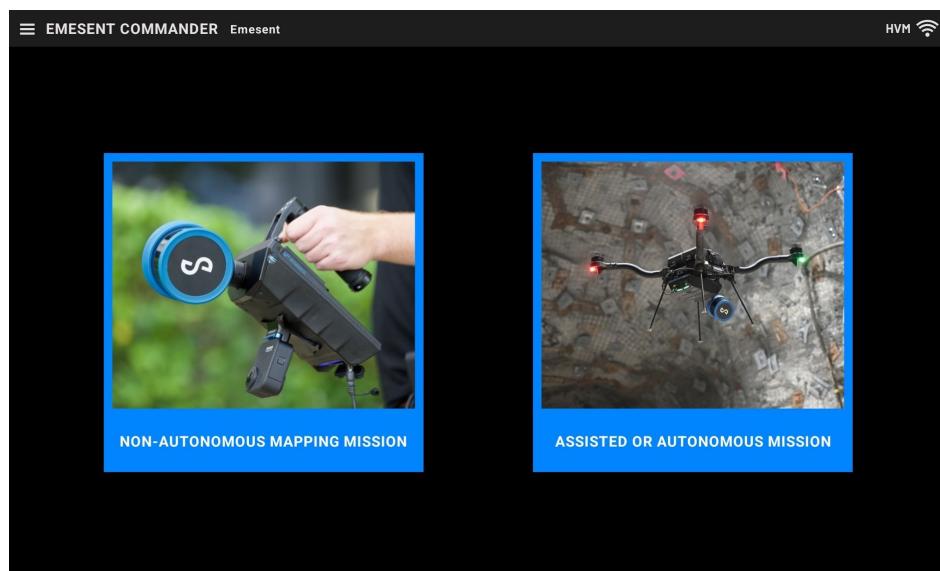
Make sure that the **Auto reconnect** option is enabled for the Hovermap network you are connecting to. This allows your device to automatically re-establish a connection to your Hovermap network if it gets disconnected and re-enters its coverage area.

However, keep in mind that your Android device typically maintains its connection to the current network until it either loses signal or you manually switch to a different network. Therefore, it is advisable to **disable the Auto reconnect option for other networks** that may be available within range during your flights. This prevents your Android device from automatically reconnecting to non-Hovermap Wi-Fi networks. If such a connection occurs, you will need to manually reselect the desired Hovermap network when it becomes available again.

7. Once the connection is established, the connected network is shown on the page and you will hear an audio message indicating you are “connected”.



8. Click **Close** to navigate back to the main landing page.



- i** To connect to another Hovermap, tap the **Hamburger** button on the top left of the screen to access the **Options Menu**. Tap **Network settings** then repeat steps 4 to 6.



6.3 Connecting to Hovermap via the Freefly PilotPro controller

Emesent Commander communicates directly with the Hovermap ST-X via the Freefly PilotPro controller. Connection to the Hovermap's Wi-Fi network is not required.

1. Hold the power button on the Pilot Pro tablet for 4 seconds. This will power on both the tablet and the controller. Press again when prompted on the controller to complete powering on.
2. Turn off the Wi-Fi on the Pilot Pro tablet.



Emesent Commander communicates directly with the Hovermap ST-X via the Freefly PilotPro controller. Connection to the Hovermap's Wi-Fi network is not required. The Wi-Fi on the Pilot Pro tablet **MUST BE DISABLED**.

3. Power on your Hovermap.



As stated in the next step, perform this step before launching the Emesent Commander app.

4. Launch Emesent Commander then tap **Connect** to display the **Network Settings** page.



If the app has been opened before powering on your Hovermap, you need to restart the app.

5. Set **Hostname** to **192.168.144.101** then tap the tick button to connect.
6. Once the connection is established, you will hear an audio message indicating that you are "Connected" and the mission tiles are enabled.

6.4 How to perform a mission (Mapping & Autonomy)

This section takes you through the step-by-step process of successfully executing a mapping, pilot assist, or autonomous mission.



Emesent Commander remains active without user interaction to ensure that the point cloud is populated in the Main View. When a mission has started, it is important to keep your phone or tablet screen unlocked. If the device is locked, the app may enter sleep mode, resulting in incomplete data and gaps in the point cloud visualization. While the Hovermap will continue to capture data, it may not be rendered in the app. To ensure you can visualize all captured data, do not lock your device while the mission is in progress.

6.4.1 Step 1: Landing Page

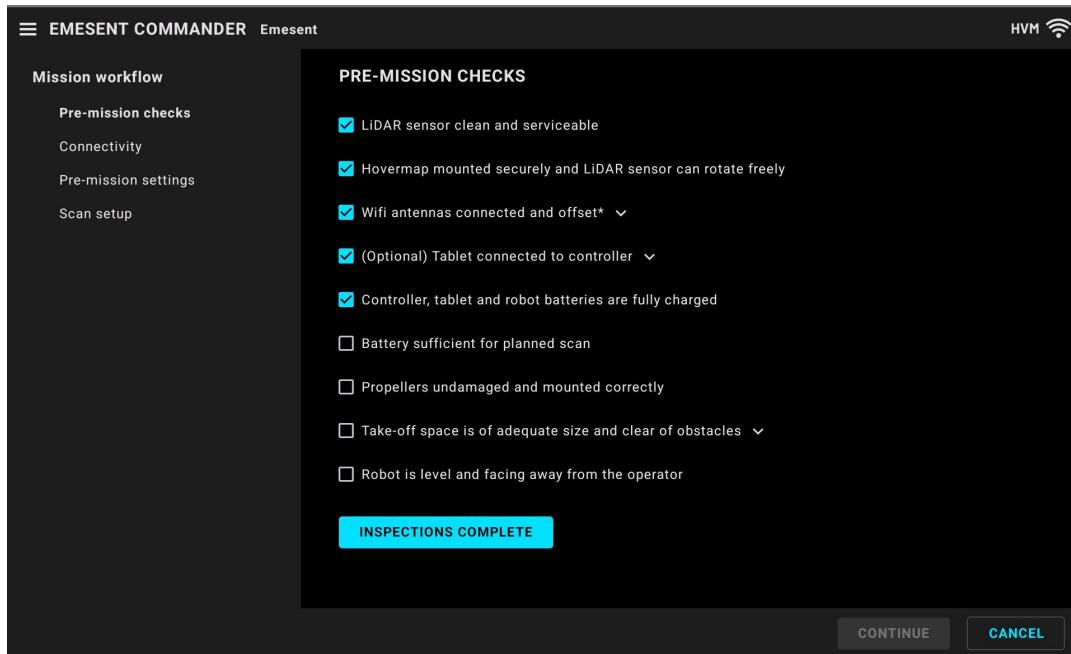
Choose your mission by tapping either the **Non-Autonomous Mapping Mission** or the **Assisted or Autonomous Mission** tile.

6.4.2 Step 2: Pre-mission checks

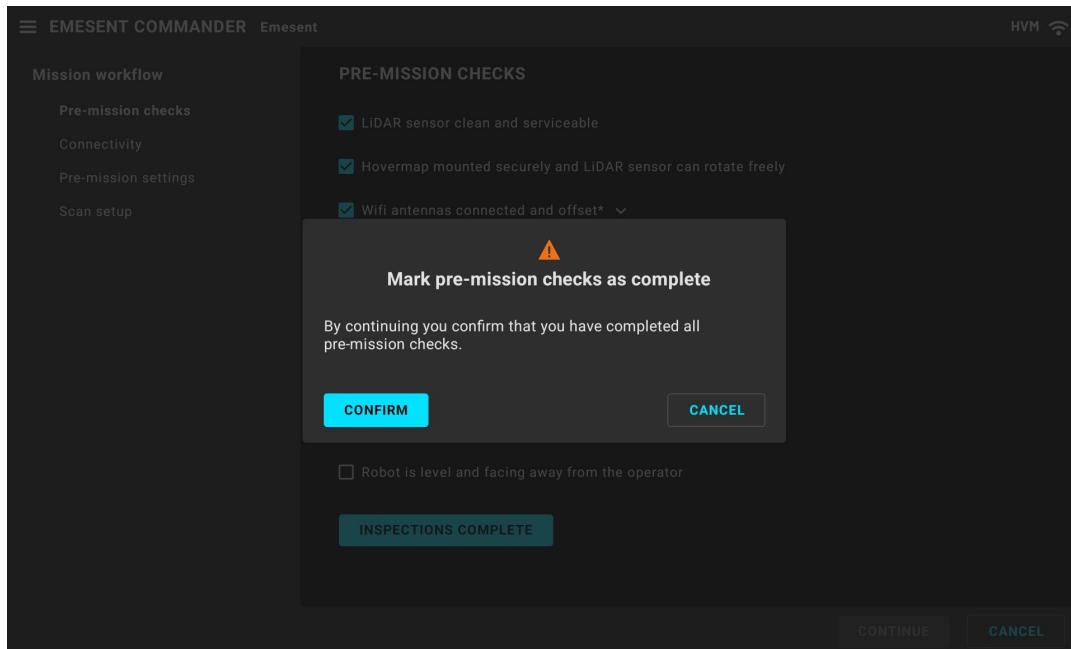
Emesent Commander is designed to walk you through the pre-mission phase to ensure all the necessary checks are completed and the system is correctly configured to conduct a safe and successful data collection. The first phase in the Mission workflow is the **Pre-mission checks** page. Read, check, and confirm each inspection item as you finish.



You can expand the item related to checking Wi-Fi antennas, remote controller, and take off space to reveal more information.



If you are confident that all the necessary checks have been completed, simply tap the **Inspections Complete** button instead of manually checking each item. A message prompt is displayed to confirm your intention before proceeding.

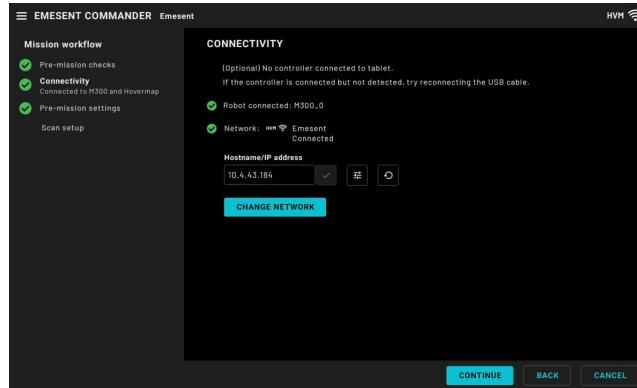




By tapping the **Inspections Complete** button, you acknowledge and assume full responsibility for ensuring all necessary checks are completed. The log reflects that you have skipped this step of the **Mission workflow**.

Once all checks are complete, tap **Continue**.

6.4.3 Step 3: Connectivity



This page shows the robot and the Hovermap you are connected to. Make sure they are correct. Also, observe the following:

- A green tick that indicates a remote controller is connected to the tablet. This is optional and you can still proceed if not connected.



If connected to a DJI drone, it is highly recommended to connect your controller to the tablet to enable real-time access to crucial DJI data, including RC signal strength, GPS signal accuracy, and, most importantly, accurate battery level readings.

When connecting the tablet to the remote controller via USB, you will be prompted to grant USB permission to a program. Tap the **Commander** icon and select **Just once**.

- A green tick that indicates you are connected to a robot. The robot's name is also shown.
- A green tick that indicates you are connected to a Hovermap network. Check if you have the correct connection. If not, tap **Change Network** to connect to another Hovermap.

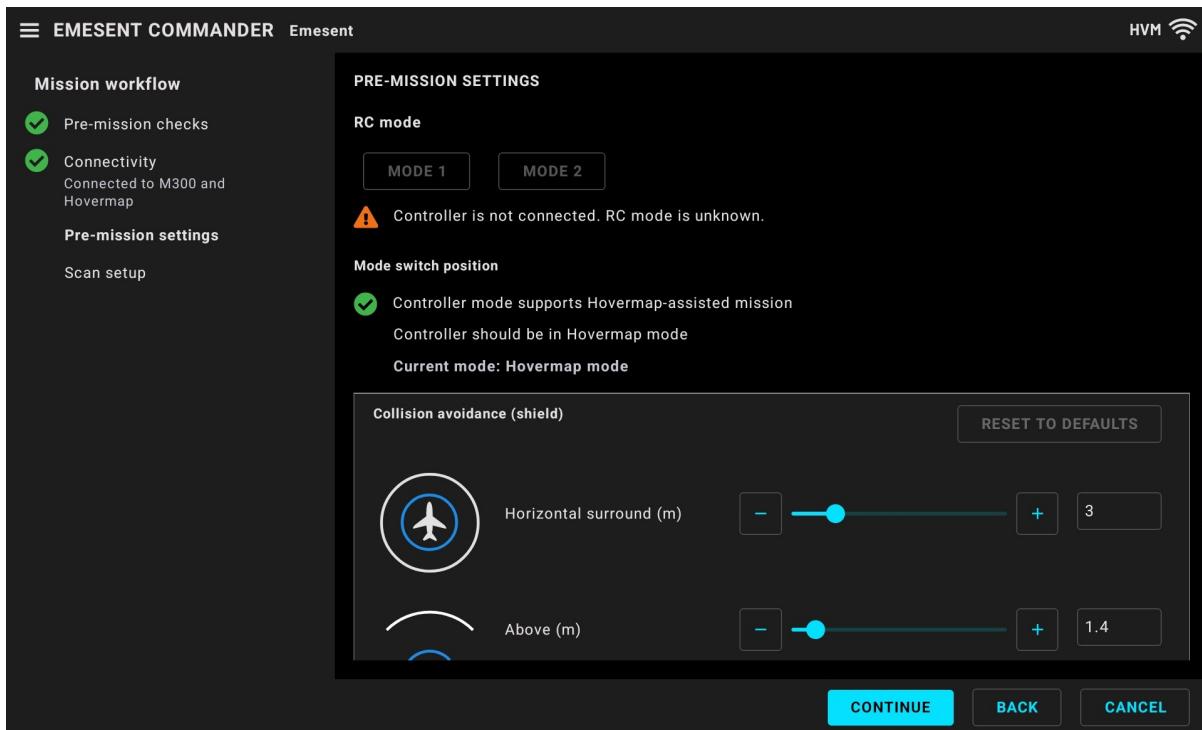


Once all connections are confirmed, tap **Continue**.



If using a Hovermap mounted to a Vehicle RTK or Backpack RTK and Emesent Commander detects a GNSS receiver is connected but is offline, you cannot continue to the next page.

6.4.4 Step 4: Pre-mission settings



There are several things to check/configure on this page.

- **RC mode (DJI only):** Select the remote control mapping mode. The buttons are only enabled if a controller is connected to the tablet. You will still be able to proceed if none is connected. Refer to “Mission Settings” in the [Emesent Commander User Interface](#) section for more information.

Note: RC mode selection is only available if you have selected the **Allow registration with DJI to use DJI drones** option on the Eula signup page (when the application is first run) or in the **Application settings** page.



- **Mode switch position:** The mode switch position confirms whether the remote controller mode switch is placed in a position that allows Hovermap to obtain control. Check the following:
 - Observe that there is a green tick beside **Controller mode supports Hovermap-assisted mission**.
 - Make sure the controller is in Hovermap mode. Refer to “*Hovermap Control Indicators*” in the [Emesent Commander User Interface](#) section for more information.
- **Collision avoidance (shield):** Shield settings are used for assisted missions. The configured distances will not be used when Hovermap is performing an autonomous mission.



Tap **Reset to defaults** to revert to the original shield settings.

Once all pre-mission settings are configured, tap **Continue**.

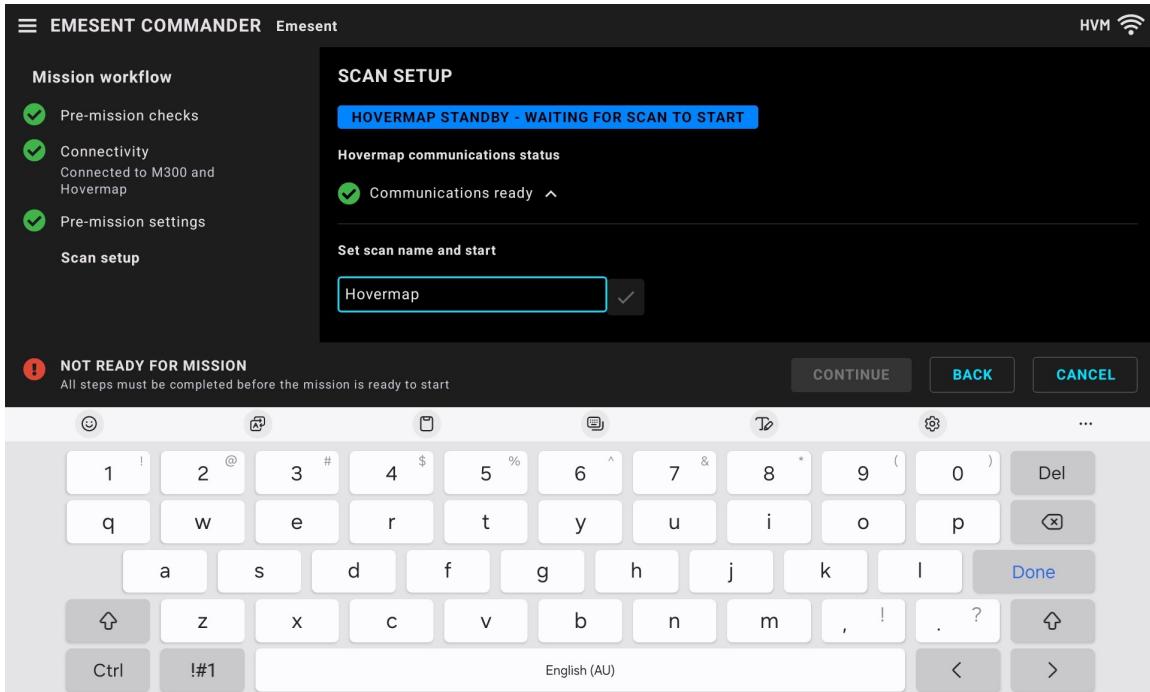


6.4.5 Step 5: Scan setup

Enter a name for the current mission. The name entered will be orange until it has been applied.

Tap **Done** on the keyboard to apply the new name, or close the keyboard then tap the tick button beside the name field.

- i** If the tick button remains teal (instead of turning grey) after closing the keyboard, it means the new name has not been applied. If this happens, simply tap the teal tick button to apply the new name.

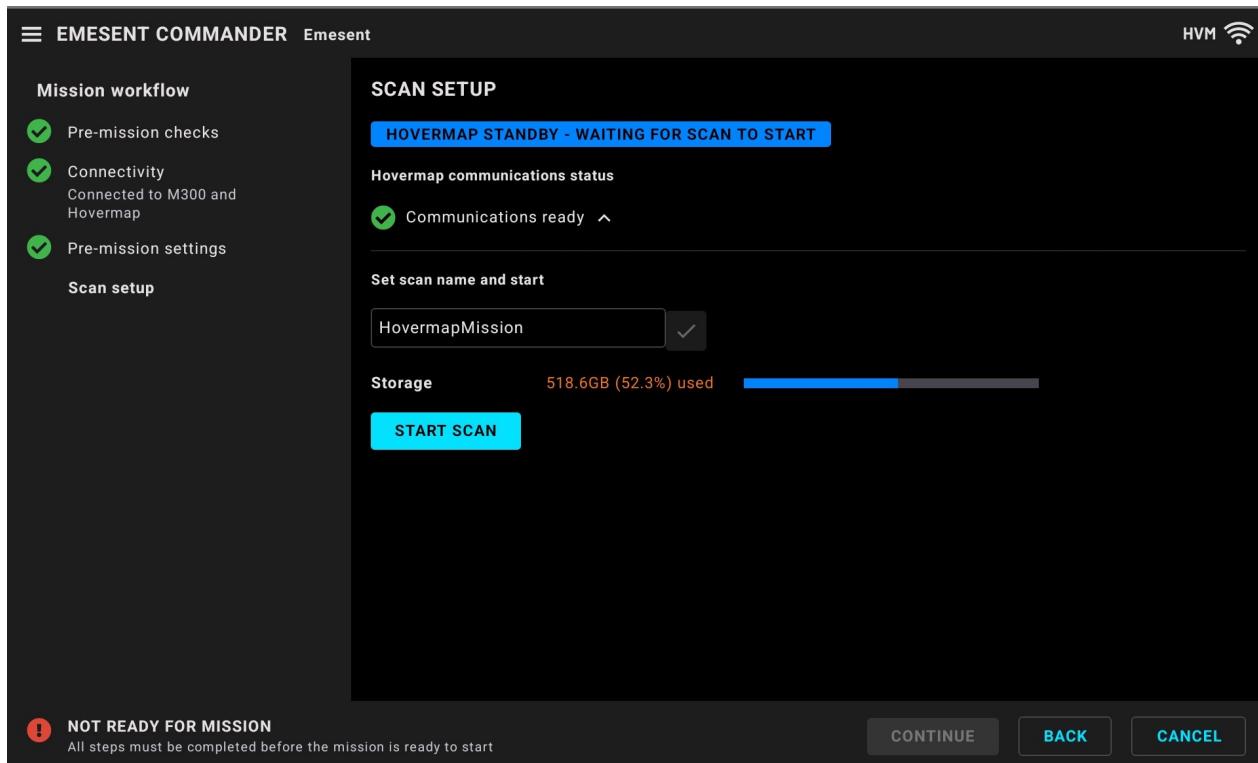


Once the new scan name is applied, tap the **Start Scan** button to begin the scan startup process. The startup duration varies, typically ranging from one to two minutes.

- i** If you attempt to start the scan and there are unsaved changes to the scan name, you will be prompted to confirm whether you want to save it before continuing.



If using a Hovermap mounted to a Vehicle RTK or Backpack RTK and Emesent Commander detects a GNSS receiver is connected but is offline, you cannot start the scan.

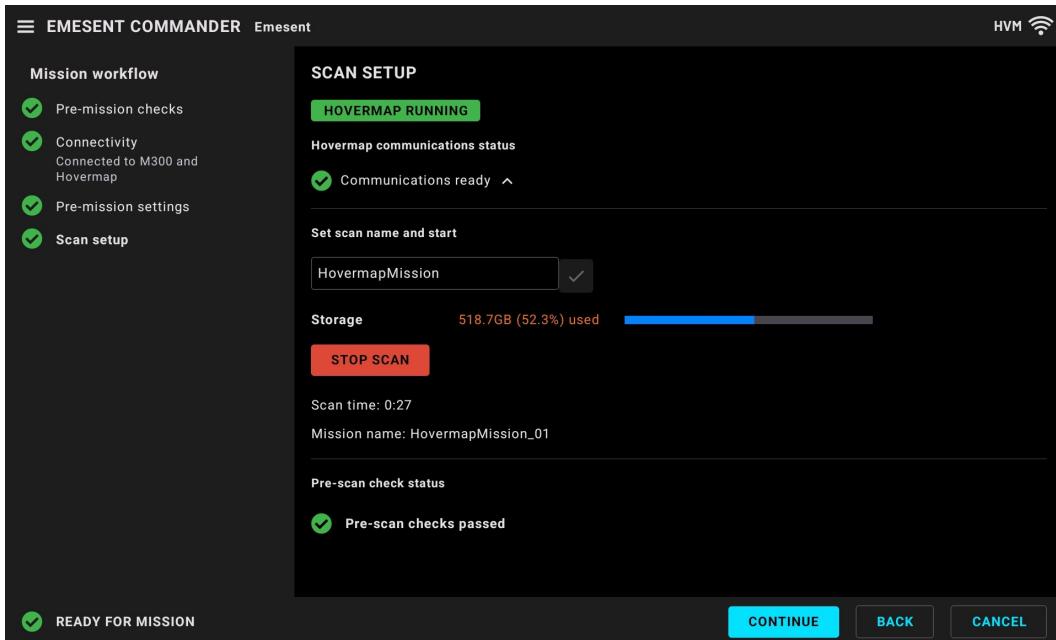


During this initialization phase, the LiDAR sensor will start rotating. This is not an indication that the scan has started. Do not proceed until you get a notification that the mission is ready.

Once the pre-scan checks are complete and the scan has started, the following indications are displayed under **Pre-scan check status**:

- A green tick and “Pre-scan checks passed” message
- A green tick and “Ready for Mission” message

Tap the **Continue** button to navigate to the Main View.



i At this point, if you have selected to do a mapping mission, go ahead and start scanning. Remember to take it nice and slow. Concentrate on the area you want to map out. To get the most accurate results, it's a good idea to finish the scan in the same spot where you began.

To enhance user safety during Mapping mode missions on compatible robots, you will receive a confirmation message that you will not have the assistance of **Shield** protection, which could expose the drone to risks in GPS-denied environments. You can proceed without **Shield** or cancel and plan an Autonomous mode mission to provide additional protection against obstacles.

i For pilot-assisted or autonomous missions, refer to the succeeding steps.
For details on how to stop a scan, refer to step 13.

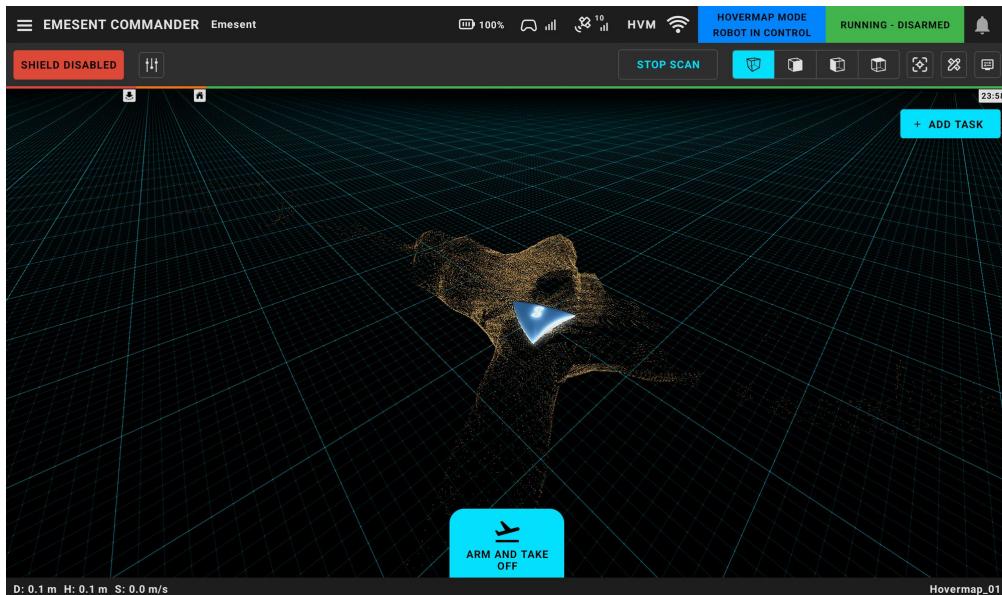


6.4.6 Step 6: Arm and Take Off (For Pilot Assist and Autonomous Missions)

1. To arm and take off, select the Arm and Take Off button at the bottom of the screen.
 - a. Alternatively, arm the robot using its built-in function, then press the Take Off button within Commander.



Ensure the area above and around the drone is clear before takeoff.



Once the robot is armed and airborne, the status will update to Running. The robot's current position is indicated by an arrow cursor with the Emesent logo, while the Home icon marks the starting location.



6.4.7 Step 7: Add / Edit Tasks (Only for Autonomous Mission)

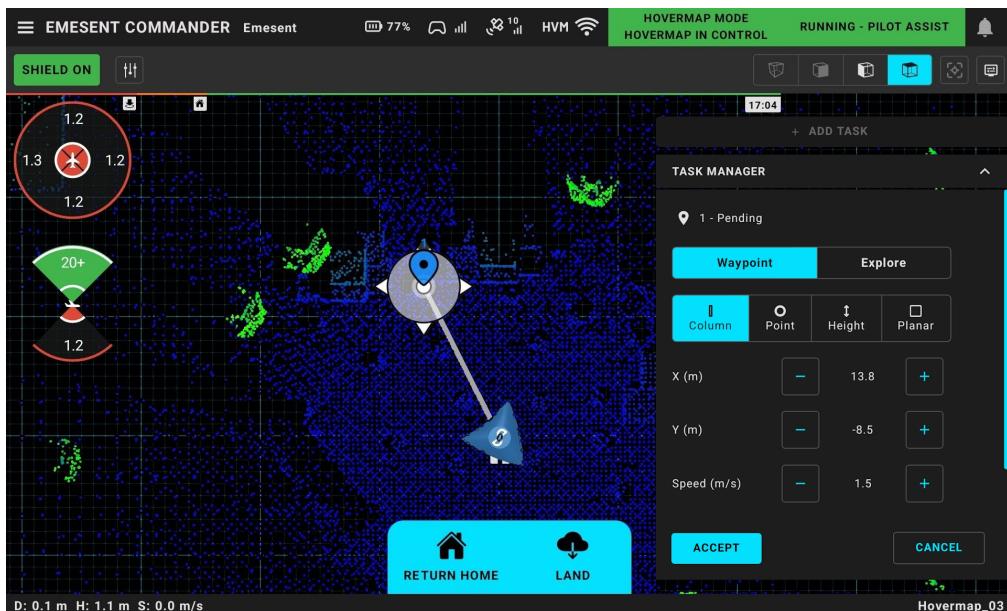
To create a mission, add individual tasks to the **Task Manager**, then start the mission. Hovermap will execute each task in sequence. There are two available task types: **Explore** and **Waypoint**. These task types can be combined to meet specific mission objectives.

In the Task Manager, select *Explore* or *Waypoint* as the task type. For additional information on the types of tasks see [Emesent Commander User Interface#Add-Task-%2F-Task-Manager](#).

After configuring a Waypoint or Explore task, tap **Accept** to add it to the mission. You can then add additional tasks or view, edit, delete, and monitor the status of existing tasks.



A task can be created before take off but you can only send it once you take off.



Certain tasks have set default camera views when chosen.



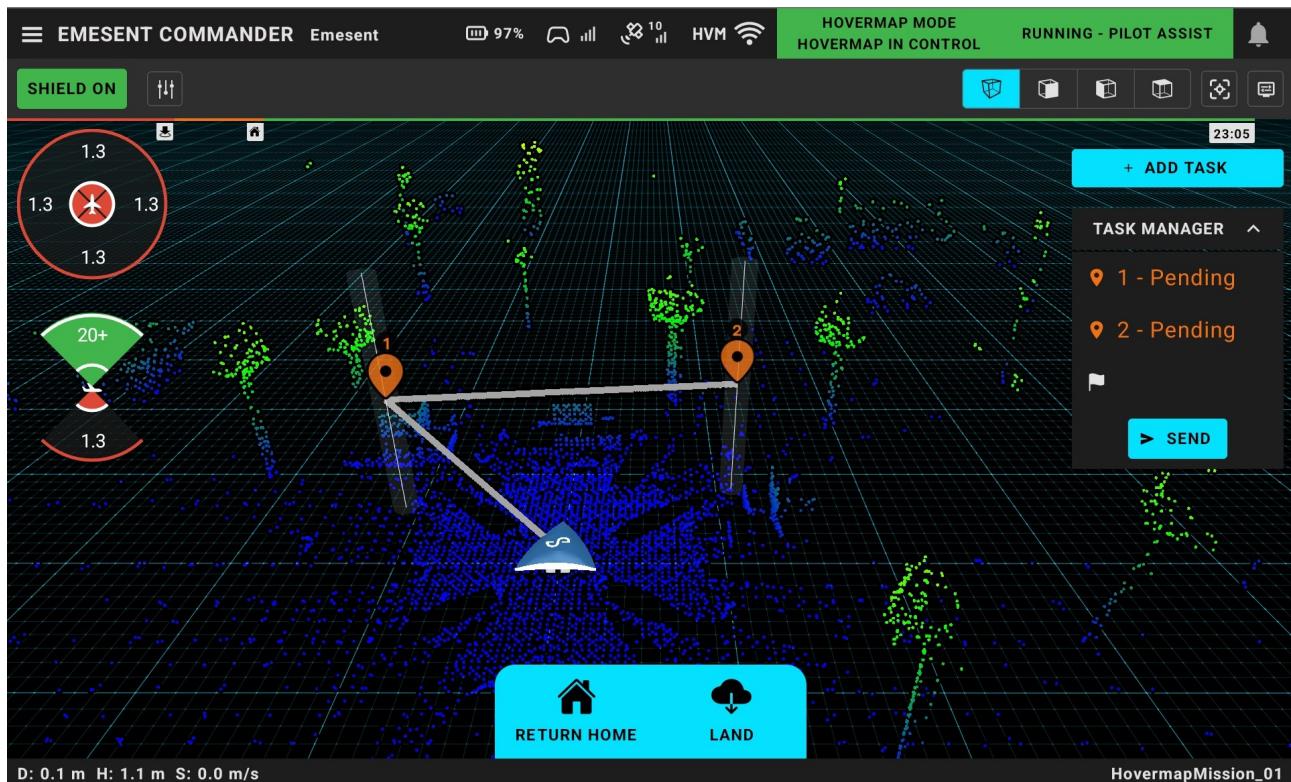
Editing the currently active task pauses the current mission until the tasks are resent.

To edit a task, select the task in either the 3D view or in the Task Manager. Tap **Accept** to apply the new settings then tap **Send**. If you do not send the update, the robot will continue to go to the previously set location.

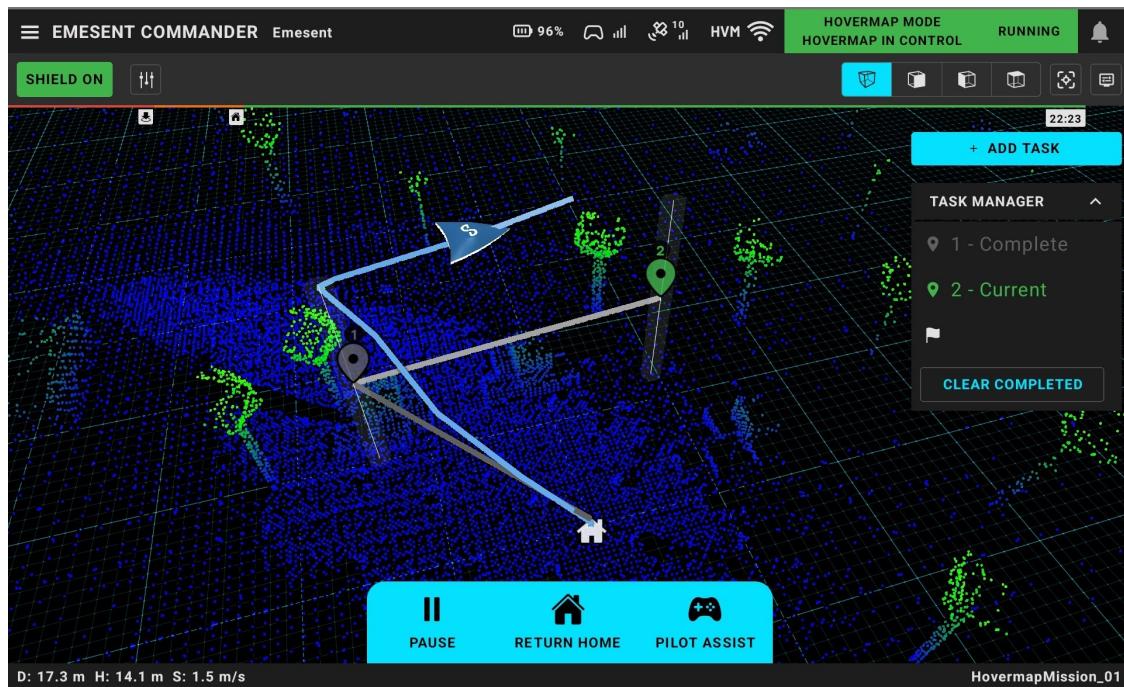


6.4.8 Step 8: Send Tasks to Hovermap (Only for Autonomous Mission)

The newly created task is initially shown as “Pending”, which means the coordinates are not yet sent to Hovermap. You can send a task as soon as it is created or create a list and send them all at once.



Once you click **Send**, you will hear an audio message indicating that the robot has started to move and the task list is updated to remove the “Pending” text. The task being actively executed by Hovermap is marked as “Current”. When you reach the end of the current task, the task turns grey and the app moves on to the next queued task.

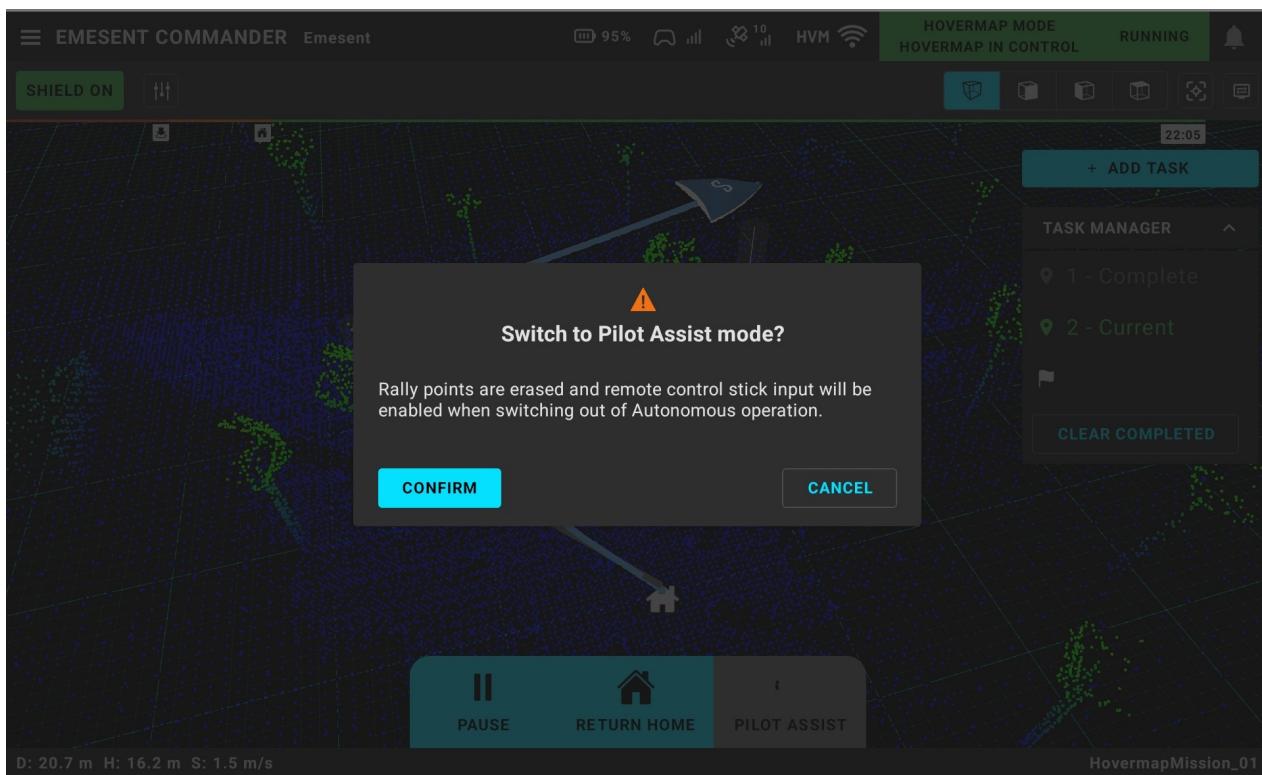


The following color indications are used:

Task Color	Description
Orange	The task is pending and has not been sent to the robot.
White	The task has been sent to the robot.
Green	Indicates the current task.
Gray	The task has been completed or aborted.
Red	The task has failed or is not achievable.

6.4.9 Step 10: Switch to Pilot Assist Mode (Only for Autonomous Mission)

If pilot intervention is required at any point during an autonomous mission, tap the **Pilot Assist** button then confirm the action when prompted.



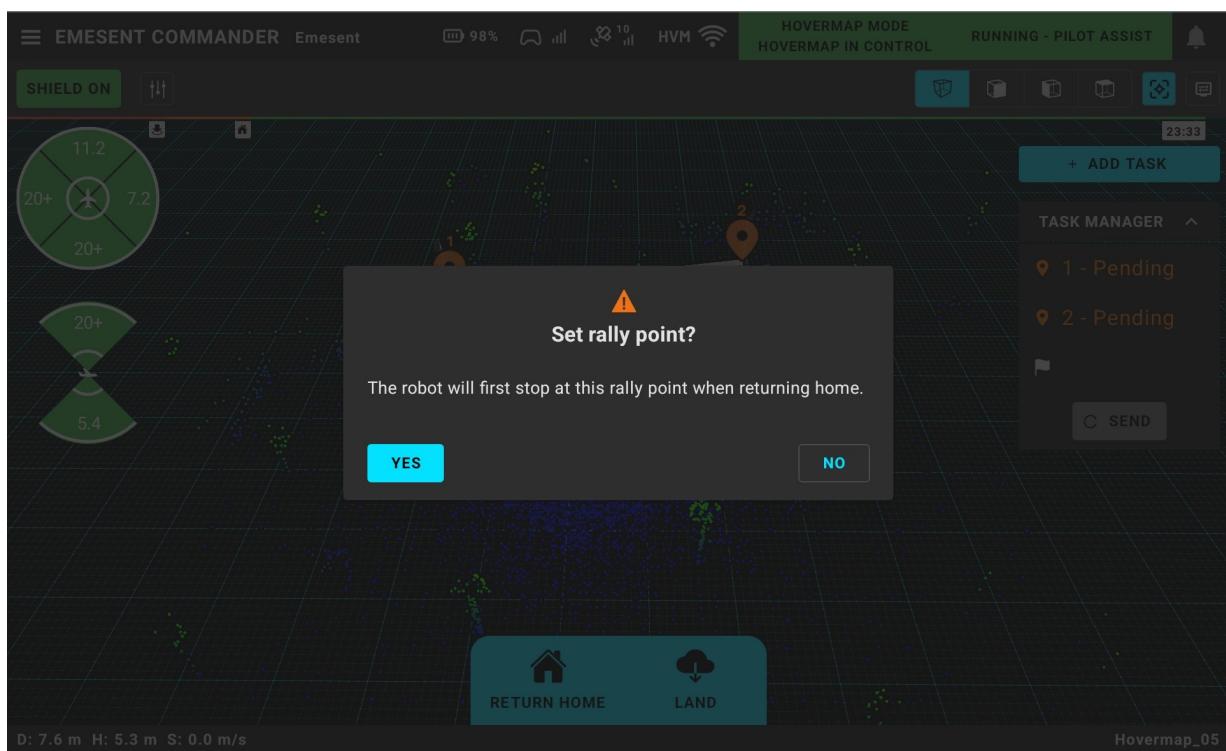
- i You need to be connected to the Hovermap's Wi-Fi network to switch from Autonomous to Pilot Assist mode via the app. If you have lost Wi-Fi connection to your Hovermap, switch out of Hovermap mode and back again twice. When Hovermap detects that the flight mode switch is toggled out of Hovermap mode and back twice, it will take the system out of Autonomous mode so you can manually control your drone using the remote controller. Refer to "["Hovermap Control Indicators"](#)" in the [Emesent Commander User Interface](#) section for more information.



Rally Point

Once you switch to Pilot Assist mode, the rally point (if set) is erased. A rally point is a temporary point where the robot returns in case of an error or loss of connection. This allows you to re-establish Wi-Fi communications, take control of your robot, and make the necessary corrections so you can proceed with your mission, or return home. Also, any incomplete tasks are shown as Aborted but will remain in the Task Manager. To switch back to Autonomous mode, send new waypoint(s) or resend incomplete tasks to continue the mission.

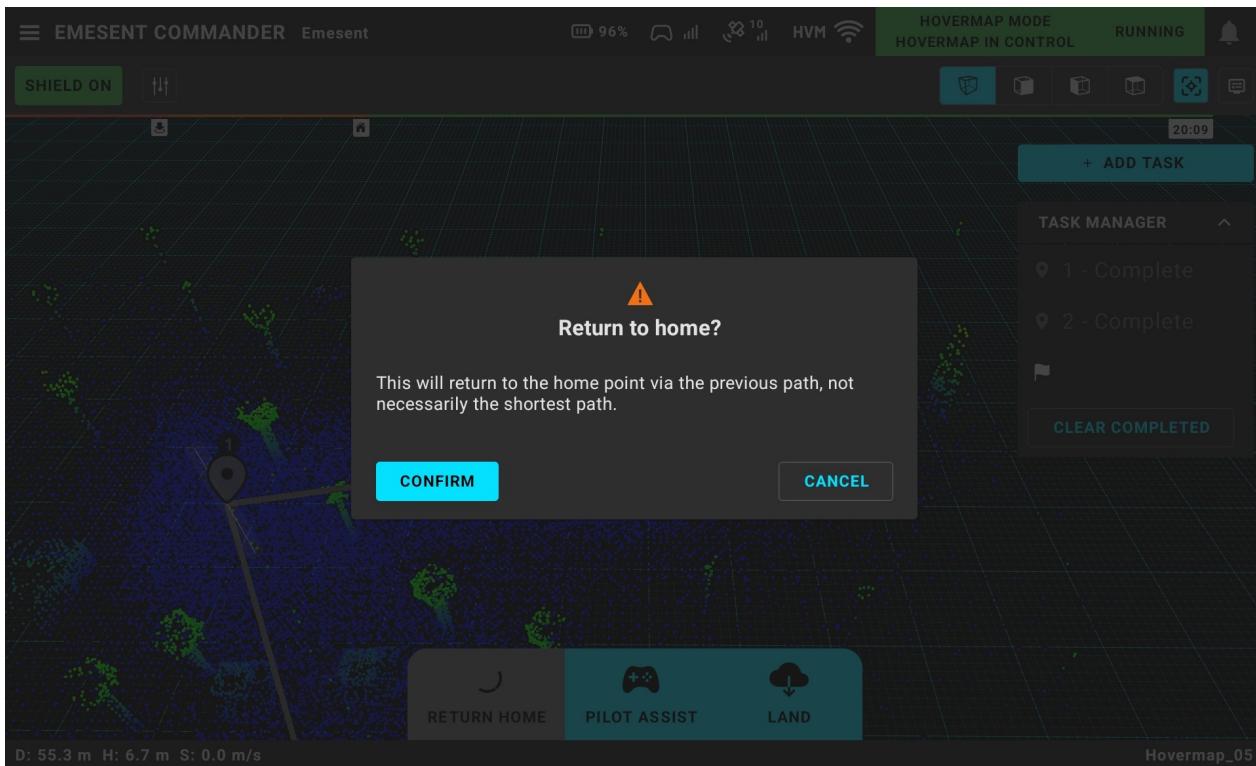
When you send waypoints in Pilot Assist mode and are away from home, you will be asked if you want to set a new rally point.





6.4.10 Step 9: Return to Home (For Pilot Assist and Autonomous Mission)

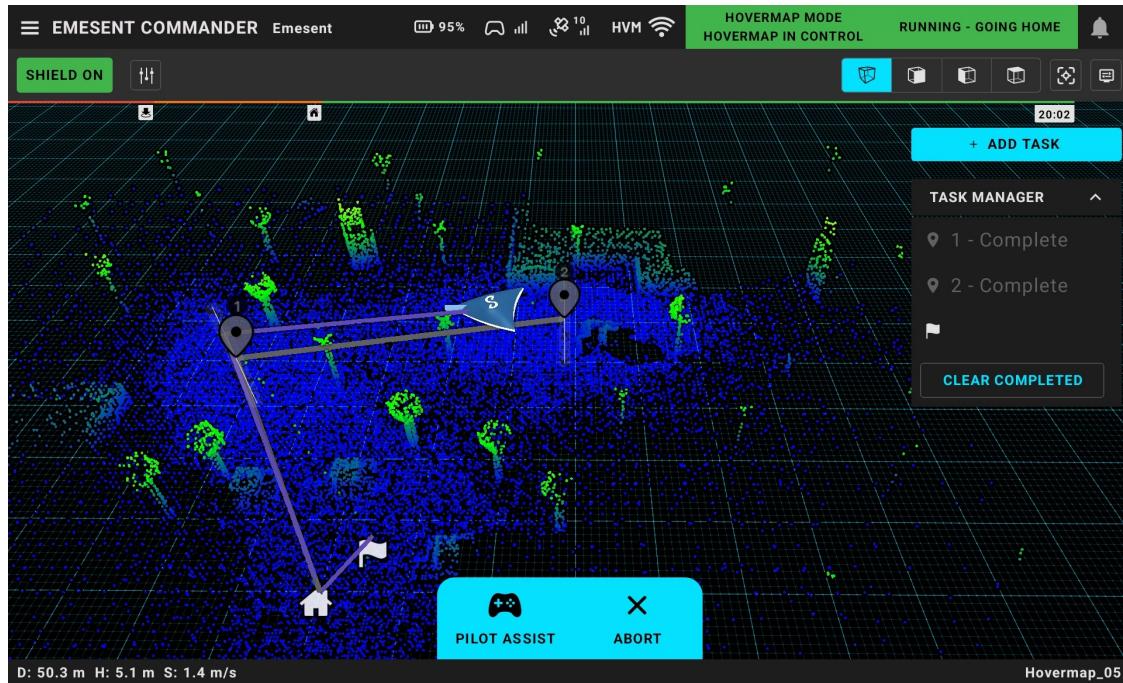
Tap the **Return Home** button then confirm the action when prompted. Do this when you have completed your mission or during various scenarios such as low battery levels or loss of connection.



You will hear an audio message and the Status Bar shows **Running - Going Home** to indicate that the process has started. In the 3D view, a purple line appears which corresponds to the path the robot will take to go back. At this point, you can abort or switch to Pilot Assist mode.



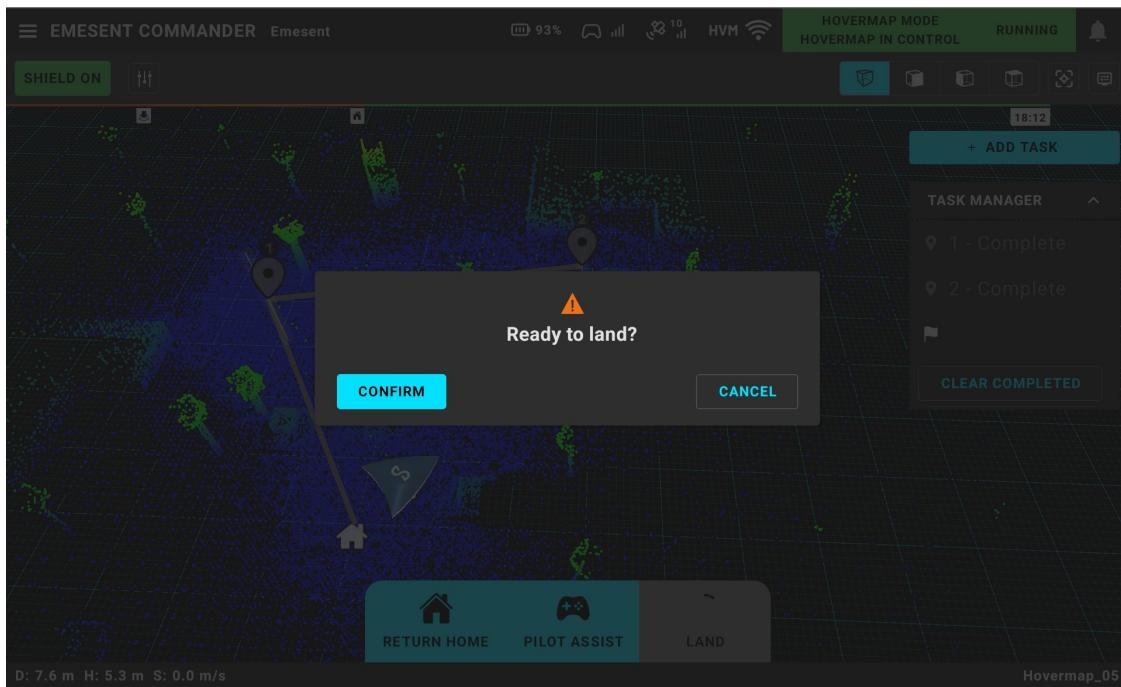
The return to home path may not be the shortest path to the starting point. Instead, it retraces the previously navigated path considered safe and achieved by the robot. It might appear that the robot is taking an indirect route home, especially when an apparently obstacle-free straight path exists. This intentional behavior ensures that the robot returns via a path that has already been explored and deemed safe rather than potentially encountering unknown obstacles on a new route.



Once you have reached home, you will hear an audio message. Ensure the area around the robot is clear then tap the **Land** button. Tap **Confirm** when prompted. The Status Bar then shows **Running - Landing**.



It is **strongly recommended** to use this method of landing as it also automatically disarms the drone once it has landed.



6.4.11 Step 10: Disarm the Drone (For Pilot Assist and Autonomous Mission)

As with the previous step, the drone automatically disarms once it lands if using the app's **Land** button.

Another option is to disable the **Shield** and immediately throttle down (with no other stick input) to land the drone. Then, continue to hold the throttle down until the drone disarms.

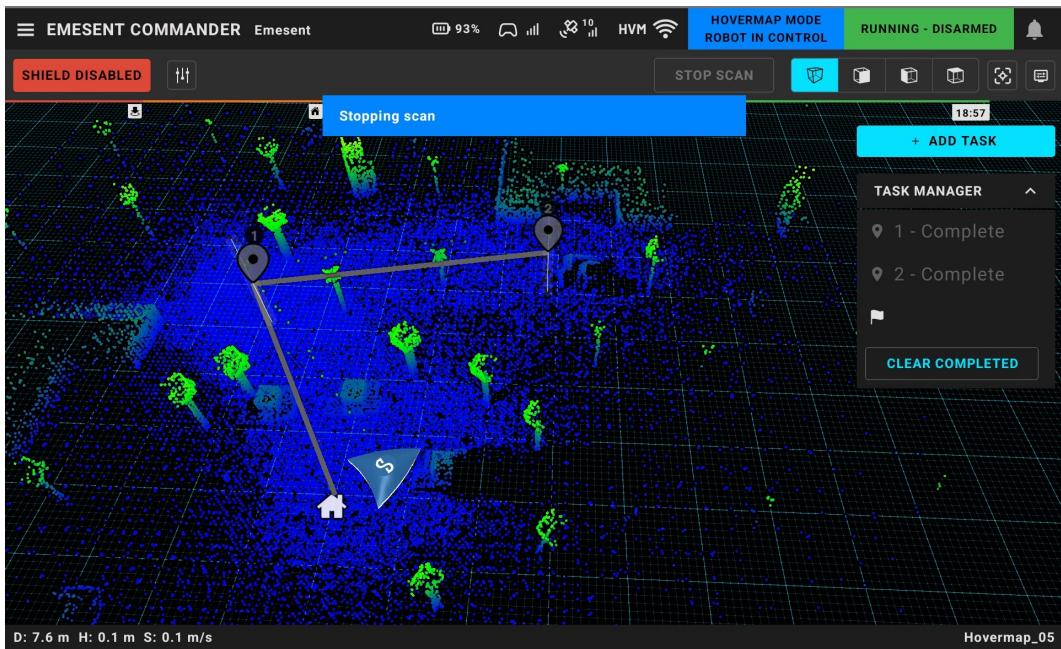


The Hovermap does not support disarming the drone in this way. If absolutely necessary, landing the drone using the remote control should only be done by experienced pilots. It is important to remember that, with the drone still armed and **Shield** disabled, any stick inputs will be obeyed. Therefore, the only necessary action is to hold the throttle down until the drone disarms.



6.4.12 Step 11: Stop the Scan

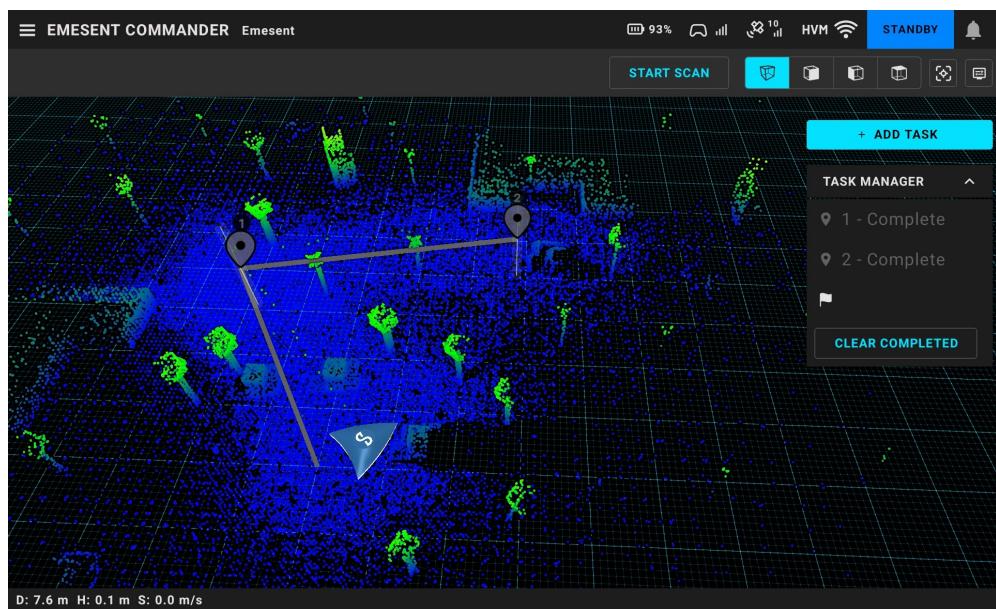
Once you have safely landed and disarmed your robot, tap the **Stop Scan** button to end the mission. The Status Bar shows **Shutting Down** then changes to **Standby** once the scan has stopped.



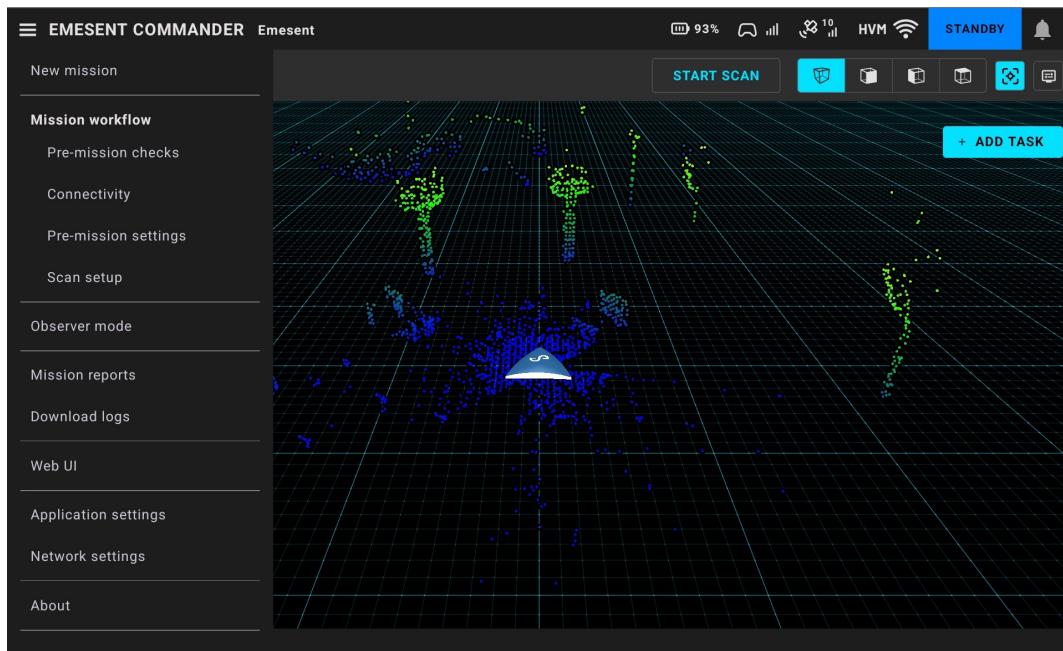


6.4.13 Step 12: Start a New Scan (Optional)

Optionally, tap **Start Scan** to begin another scan using the same name and configuration while skipping the Mission workflow.



To go back to the main landing page, tap the **Hamburger** button on the upper-left then select **New Mission**.



6.4.14 Step 13: Transferring Scan Data from Hovermap

There are two main methods to transfer scan data from Hovermap:

1. Automatic USB Offload:

Insert a USB drive into Hovermap. The most recent scans will automatically begin transferring, no user action required. The status LED will flash blue while the transfer is in progress and stop once complete.

2. Web UI Transfer (USB or Wi-Fi):

Connect to Hovermap via the Web UI for more control over scan transfers. From the interface, you can:

- Choose to transfer scans to a connected USB drive or via Wi-Fi
- Select specific scans to transfer
- Re-transfer scans that have already been offloaded

6.4.15 Step 16: Processing your Data

Once your scan data has been transferred, you can process it using [Emesent Aura](#).



Alternatively, you can process scans **directly onboard Hovermap** without exporting to Aura. For detailed instructions on **onboard processing**, refer to the [Mission Review and Reports](#) section of the Commander User Manual.

- Scans processed onboard Hovermap will have different accuracy than scans processed in Aura. To understand the difference, please refer to our [Aura vs Hovermap Onboard Processing Accuracy Comparison](#).



6.5 Observer Mode

Observer Mode enables viewing of the ongoing mission in real-time on multiple Android devices, ensuring that stakeholders, supervisors, or team members can monitor the progress from different locations or using different devices.

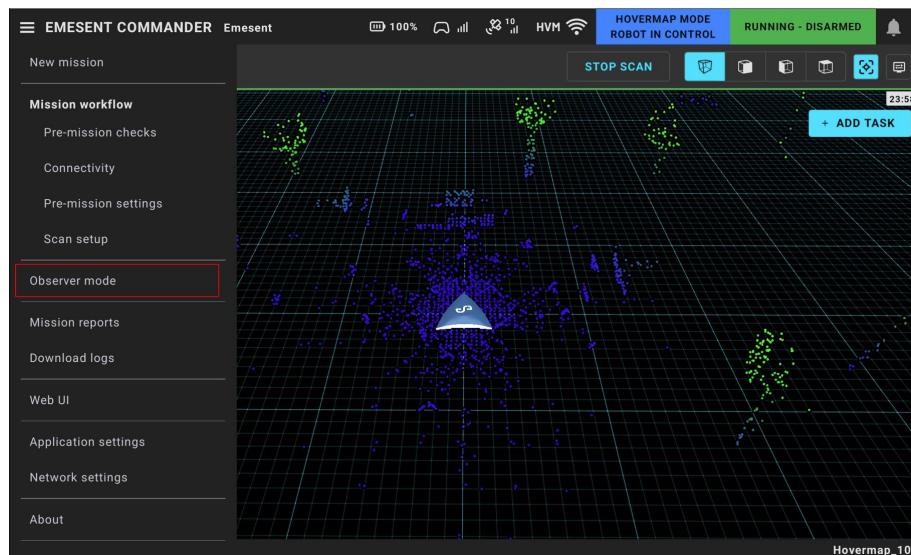


While observers can view the mission progress, control over mission settings and robot operation are disabled to ensure that those monitoring cannot inadvertently interfere with the ongoing operation.

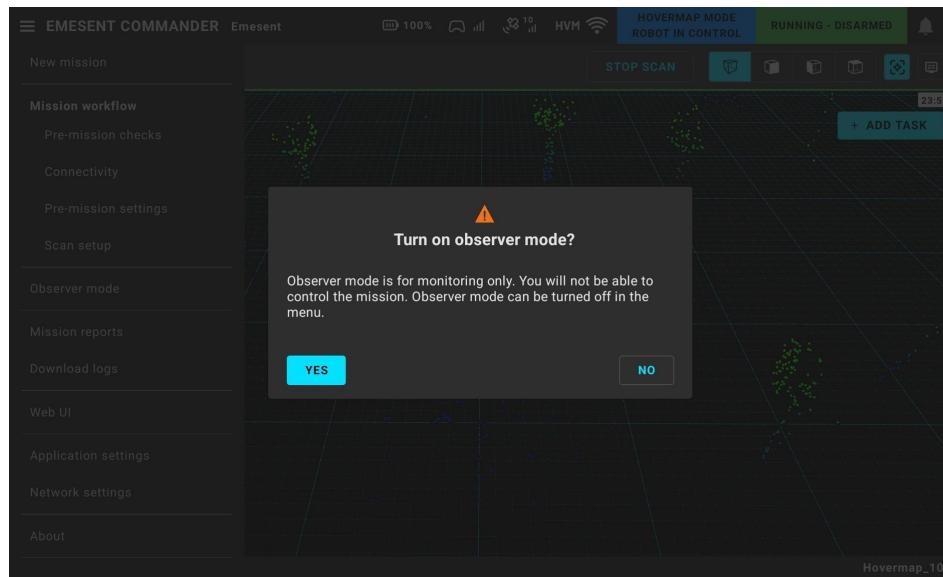


Observer Mode on the Freefly Pilot Pro is available via an ethernet connection. To use this mode, connect another tablet to the ethernet port on the Freefly Pilot Pro. This will require the use of an ethernet cable and a USB-C to ethernet adapter.

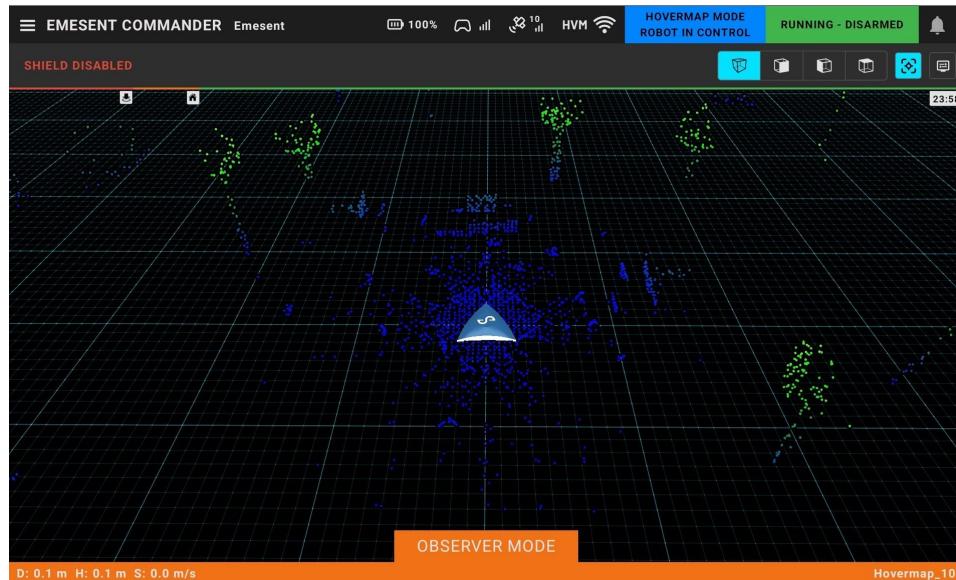
1. Connect to the Wi-Fi network of the Hovermap you want to observe.
2. Tap the **Hamburger** button on the top left of the screen to access the **Options Menu**.
3. Tap **Observer Mode**.



4. Confirm the action when prompted.



5. Interact with the point cloud via the camera control buttons or use multi-touch gestures. Refer to the [Emesent Commander User Interface](#) for more information.



6. To exit Observer Mode, return to the **Options Menu** then tap **Observer Mode** again.



6.6 Mission Review and Reports

Commander provides two tools for reviewing mission data after a scan is completed:

- **Review Missions:** Enables onboard processing of scans to validate capture quality and generate outputs without requiring post-processing in Aura. This supports rapid verification and faster workflows in the field.
- **Mission Reports:** Displays detailed scan information, including available scans for download, scan metadata, height-over-time graphs, and event logs. It also supports note-taking for in-progress scans.

6.6.1 Review Missions

The **Review Missions** screen is the primary interface for **onboard scan processing** using Hovermap. It enables users to **validate mission results** and generate outputs **without requiring post-processing** in Aura. Onboard processing supports:

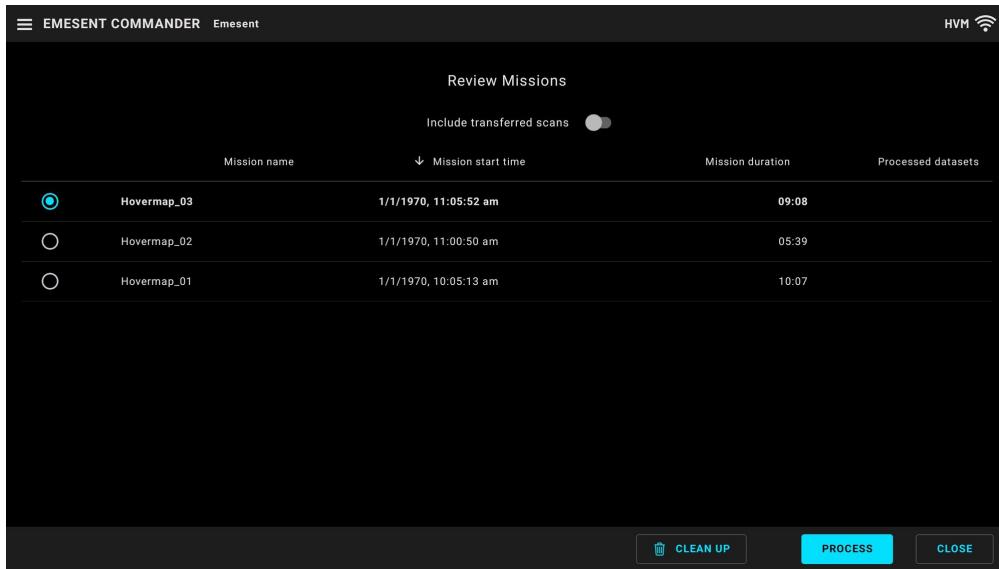
- Immediate **validation of captured data**
- Generation of **quick outputs**
- **Rapid, in-field decision-making** when full Aura processing is not required

6.6.1.1 Overview

After a scan is completed, it appears in the **Review Missions** list. Each mission displays the following information:

- **Mission name:** The name of the mission, set at the time of capture.
- **Mission start time:** The time the scan began for that mission.
- **Mission duration:** The total duration of the scan.
- **Processed datasets:** The number of times the dataset has been processed onboard.

Use the **Include transferred scans** toggle to display missions that have already been **transferred off Hovermap** to an external device or application.



■ Missions are only visible when connected to the **same Hovermap** that captured and processed them. For example:

- When connected to **Hovermap 1**, only scans from Hovermap 1 are shown.
- When connected to **Hovermap 2**, only scans from Hovermap 2 are shown.

The **Review Missions** screen also includes the following additional actions:

- **Clean Up** – Removes all scans no longer on the HVM or scans previously processed from another HVM
- **Close** – Exits the **Review Missions** screen and returns to the **New Mission** menu.

6.6.1.2 Processing a Scan

To process a scan onboard Hovermap:

1. **Select** the mission by checking the box next to the **mission name**.
2. Click **Process** in the **bottom-right corner** of the screen.
3. Choose a **Level of Detail** (This configures the distance between points)
4. (Optional) Configure additional processing options:
 - **Scan contains reflective targets** (This will remove high reflectivity points)

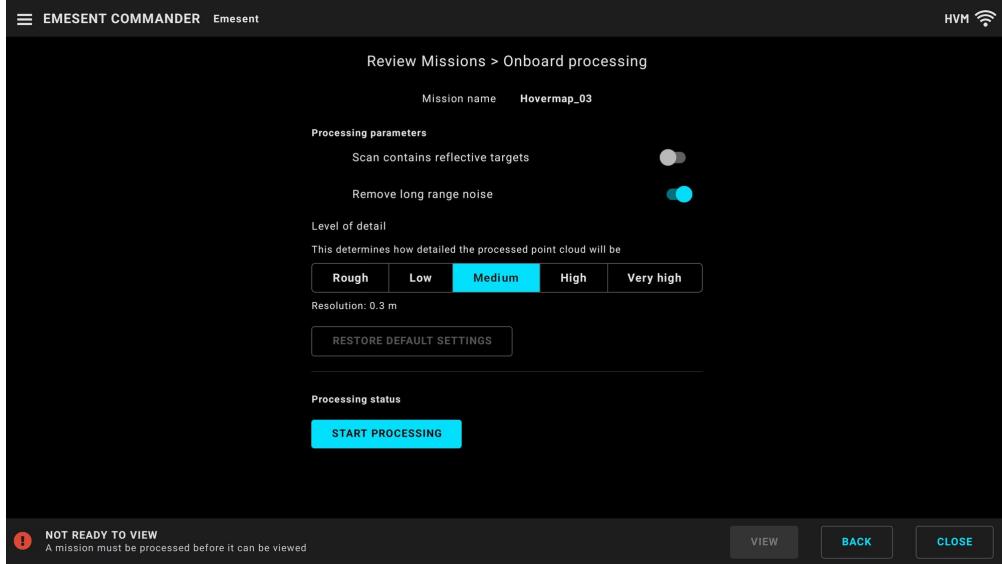


- **Remove long-range noise**

5. Click **View** to load the **mission review**.



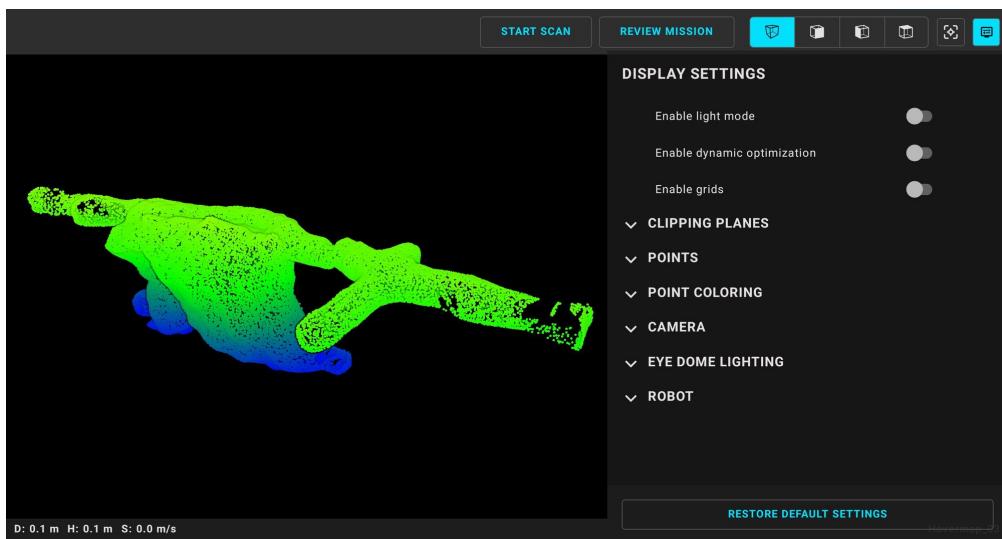
Higher detail levels generate more precise outputs but may increase processing time and resource usage.



6.6.1.3 Interacting with the Scan

To change how a point cloud looks, use the display settings which are available by pressing the icon to the right of the camera buttons at the top of the application. Clipping planes are available in these display settings tools.

- To zoom, use two fingers to pinch the view.
- To pan, use two fingers to drag the view.
- To rotate (in perspective camera view only), use one finger and drag the view.
- To teleport, double-tap the view.



6.6.1.4 Review Processed Missions

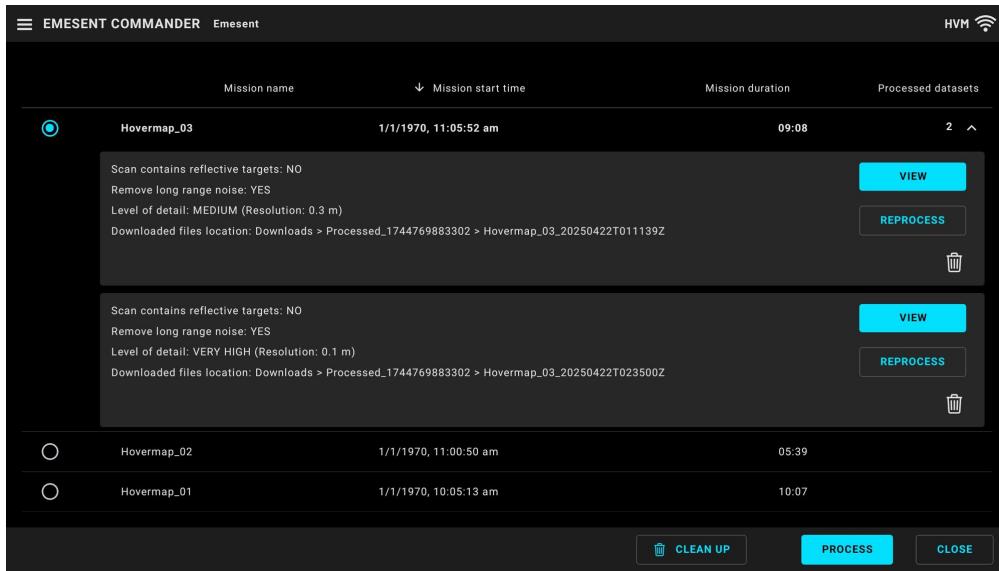
Once processed each mission can be **expanded** to show details of individual scans.

To expand a mission:

- Click the **dropdown arrow** on the right side of the mission entry.

The expanded view allows you to:

- **View** each processed scan including:
 - The **processing settings** used
 - The **file location** if the scan has been transferred to the device running Commander
- **Reprocess** a scan with different settings
- **Delete** scans that are no longer needed



6.6.1.5 Processed Scan Location and File Transfer

Scans processed in Commander are processed **on the connected Hovermap unit**, not on the device running Commander.



Processing a scan does not automatically transfer the output to your local device.

To transfer a processed scan to your device:

1. **View** the scan in Commander.
2. This action **triggers the file transfer** from Hovermap to your local machine.

Once transferred, scan files are available on Hovermap at the following path:

`Downloads/OnboardProcessingResults/"ScanName_ProcessedDate"/`

You can **export** scan data from this location as needed.



The **exact download location** on your local device is shown in the **Review Missions** UI.



- For stope mapping applications, surveyors can **reduce time to insight** by using **onboard processing** to generate **.laz files** directly on the **Hovermap**. These files can be quickly exported to **Deswik** or other **mine planning software**, enabling **faster turnaround** and more **streamlined workflows**.

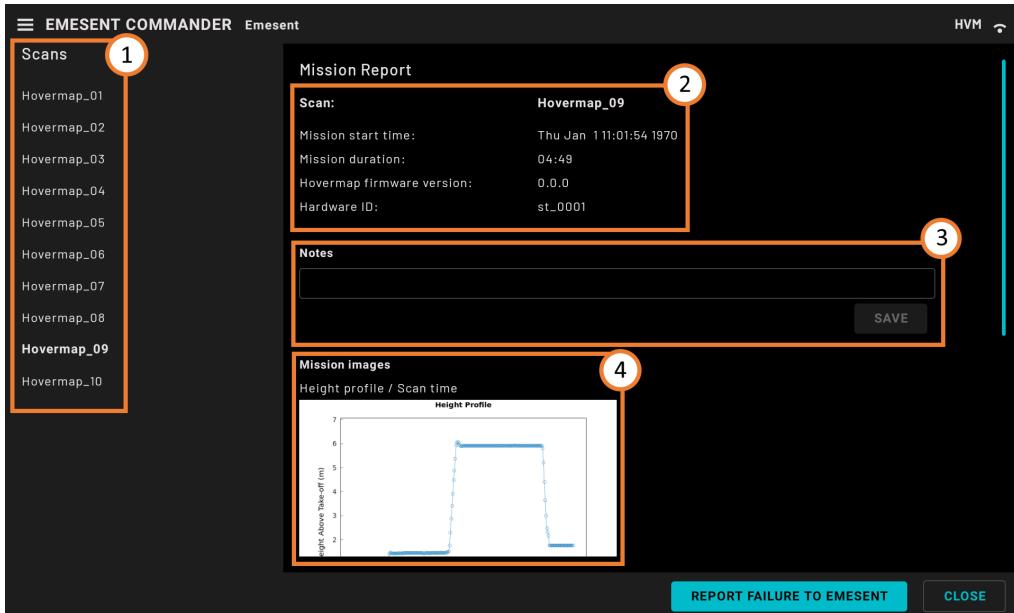


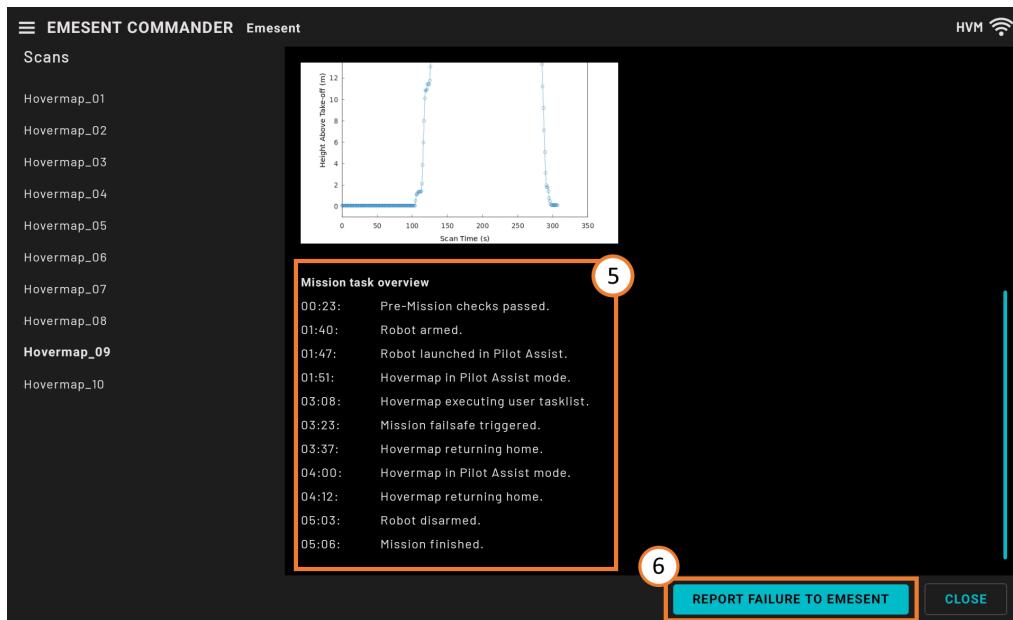
6.6.2 Mission Reports

The Mission Report contains a complete list of all available scans for download, including the scan currently in progress (if any). It provides details about the chosen scan and features a graph displaying the scan height and time. Additionally, it includes specific event logs for each scan.

i The scans are arranged chronologically, with the latest appearing at the top. Scans that have been transferred are not included.

i You can add notes to a scan that is in progress, but some information may not be available until the scan is finished. Most of the information will be shown only after the scan has been stopped.





1	Scans	A list of all scans, which are available for download from the connected Hovermap,
2	Scan Properties	<ul style="list-style-type: none"> Scan: Name assigned to the selected scan. Usually, scan names convey the purpose or location of the scan. Mission type: Indicates whether the scan is a Non-autonomous Mapping Mission or an Assisted or Autonomous Mission. Mission start time: Indicates the exact time when the mission was started. This timestamp is crucial for tracking and logging purposes. Mission duration: The total elapsed time of the entire mission, from when the scan was started until it was stopped. Emesent Cortex version: Specifies the firmware version in use during the mission. Hardware ID: Identifies the specific Hovermap used in the mission.

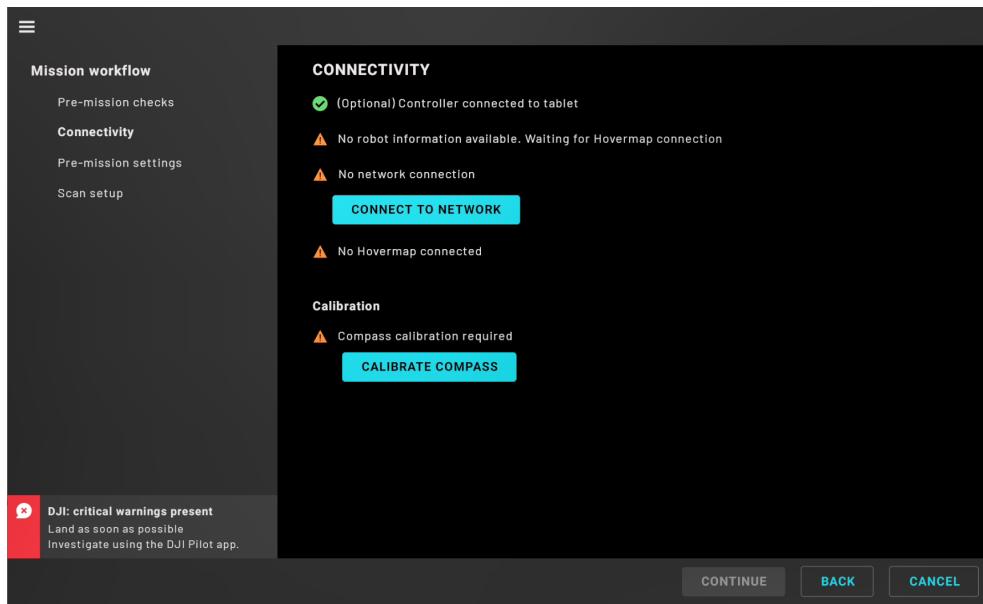


3	Notes	Allows you to add annotations, comments, important details, and observations related to the selected scan. Tap Save when done. This information is saved in a mission notes.txt file that is stored in the scan file after the data has been transferred to your computer.
4	Mission Images	Displays a graph representing the Hovermap's altitude (scan height) throughout the mission, plotted against time. The x-axis represents the time (in seconds), progressing from the start to the end of the mission, while the y-axis denotes the altitude in meters above ground level.
5	Mission task overview	Provides a detailed timeline of significant mission activities.
6	Report Failure to Emesent	Displays the steps required when reporting a failure.

6.7 Calibrating the Drone Compass (DJI only)

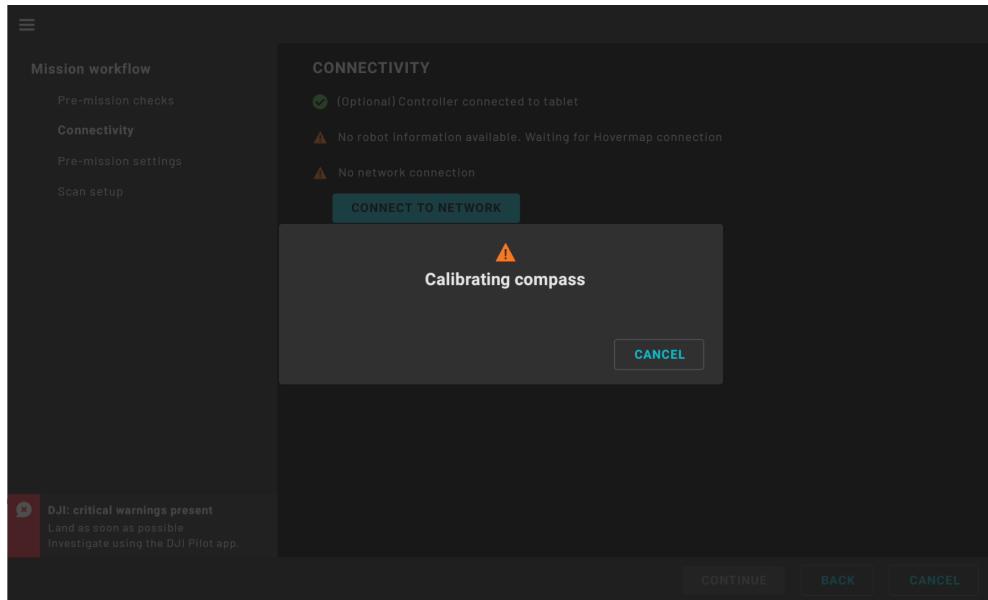
Compass calibration can be done directly through Emesent Commander's Mission Workflow, ensuring the drone compass is accurately calibrated before takeoff, without the need to navigate through complex remote controller menus. Emesent Commander provides a user-friendly, step-by-step guide of the calibration process with clear instructions and visual cues.

1. Start a mission by tapping on the **Assisted or Autonomous Mission** tile from the app's landing page.
2. Complete the required pre-mission checks then tap **Continue**.
3. On the **Connectivity** page, you will see a notification if compass calibration is required.

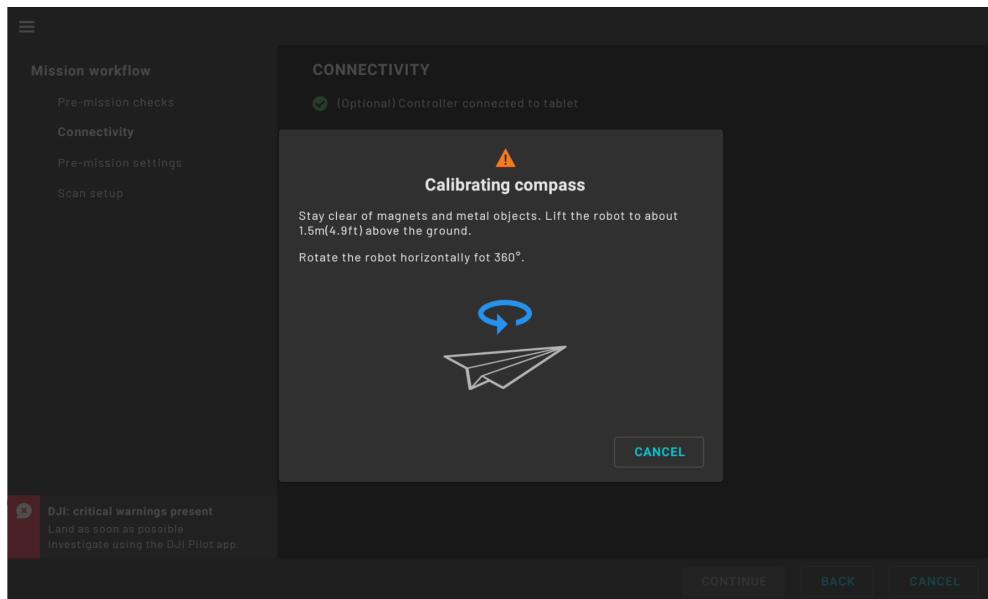


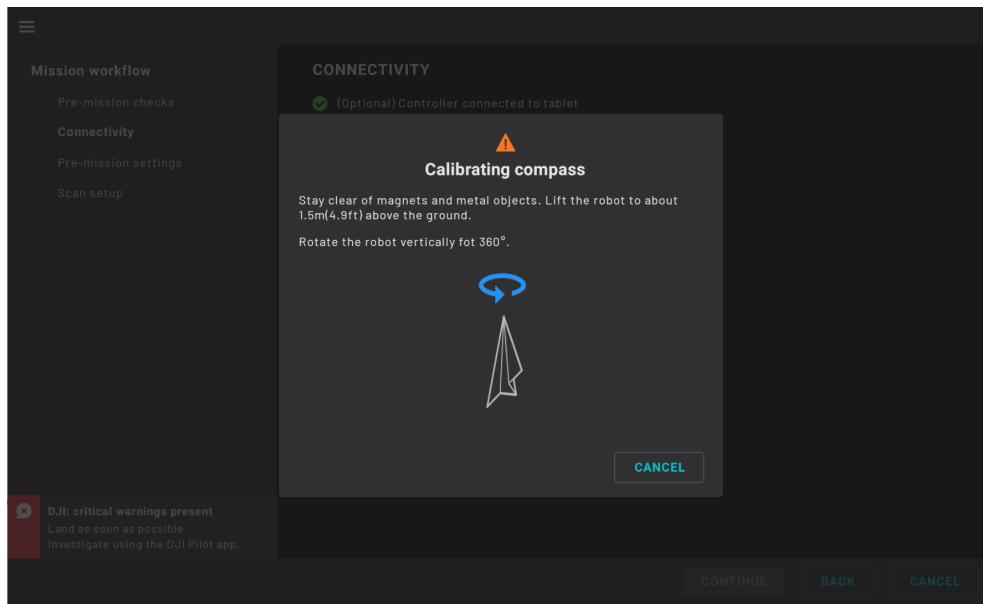


4. Tap on the **Calibrate Compass** button to start the process.

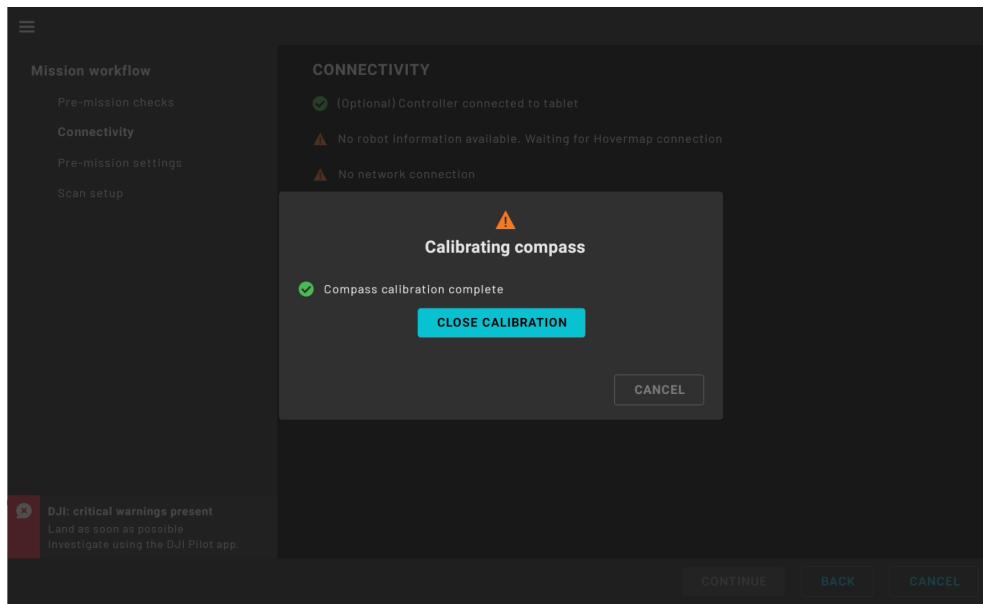


5. Follow the on-screen instructions. These instructions involve rotating your robot vertically and horizontally.



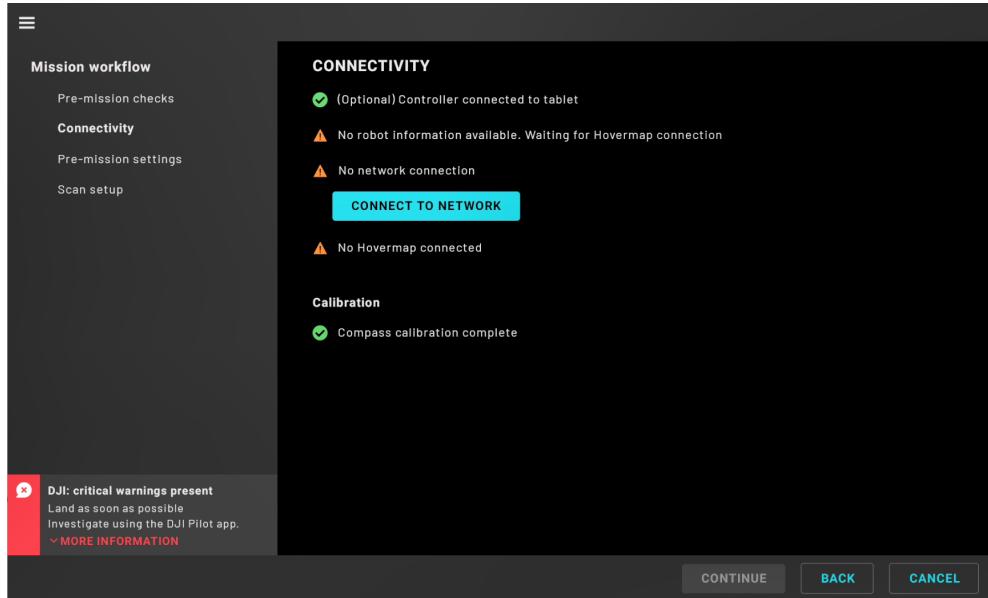


- Once you have completed the calibration, a message is displayed indicating that the calibration was successful.





7. Tap **Close Calibration** to return to the main **Connectivity** page.



8. Proceed to perform the rest of the Mission Workflow steps. Refer to the [How to perform a mission \(Mapping & Autonomy\)](#) section for more information.



6.8 Monitoring RTK Status

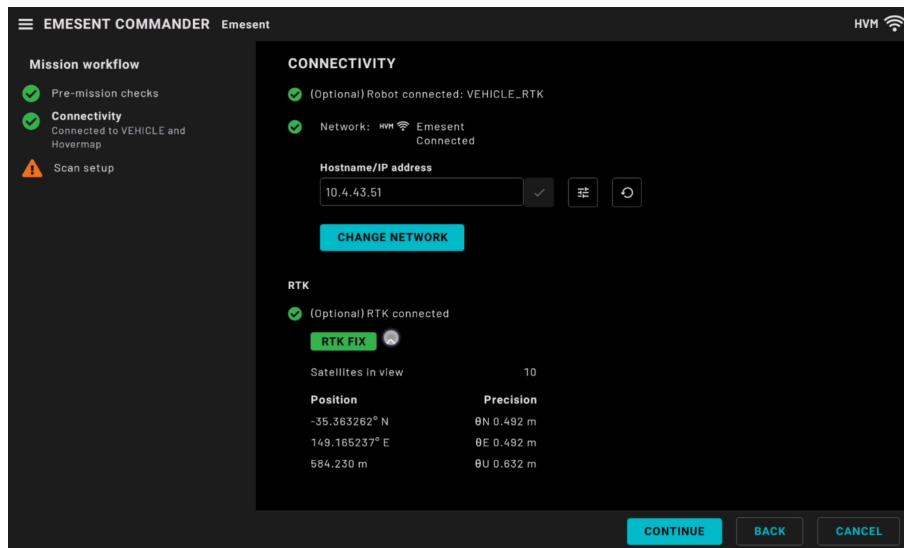
Emesent Commander provides clear visibility of the RTK status before and during the mission, updated in real-time. This enables you to monitor RTK quality without leaving the app to check for information via the GNSS receiver's native application.



Emesent Commander only provides RTK information from GNSS receivers connected to Vehicle RTK and Backpack RTK devices. RTK data from drones such as the M350 cannot be accessed through the application.

6.8.1 Mission Workflow

Before a scan is started, RTK information is provided in the **Mission Workflow**. The **Connectivity** page shows in real-time if a GNSS receiver is connected to a Vehicle RTK or Backpack RTK. The **RTK** section at the bottom of the dashboard displays, in a dropdown list, the RTK quality, number of satellites, position, and precision.



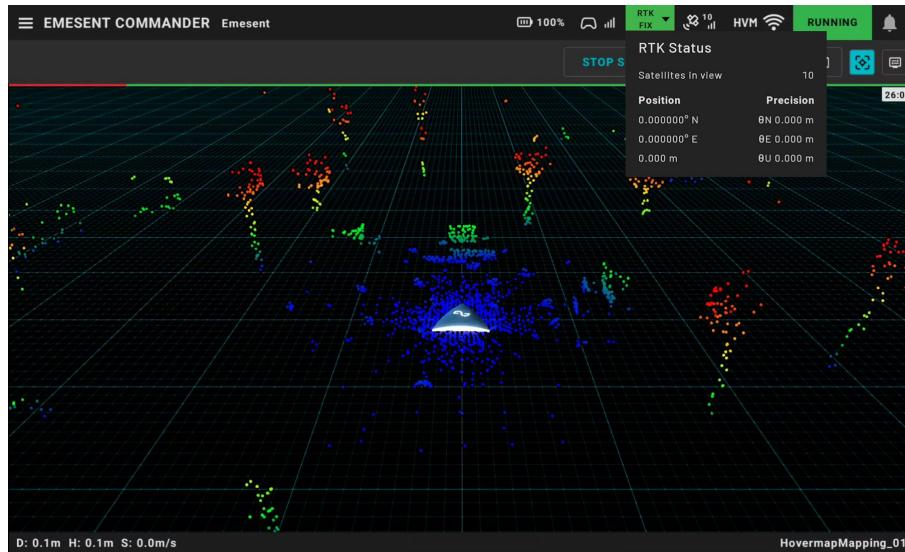
If Emesent Commander detects that a GNSS receiver is connected but is offline, you cannot continue to the next page or start the scan.



6.8.2 Main View

During the scan, the RTK Status and the number of satellites which the GNSS receiver receives signals from, are displayed on the main header.

Tap the drop-down arrow beside the RTK Status to display the RTK quality, number of satellites, position, and precision; see the table below for RTK Status descriptions.



RTK Status	Description
RTK Fix	This is the best status you can achieve with RTK. It means the receiver has successfully locked onto enough satellites and received corrections that allow it to determine a very precise position. An RTK fix is highly accurate, often within a few centimeters.
RTK Float	This means the GNSS receiver is using RTK corrections to improve GPS accuracy, but it has not yet achieved a fully stable and accurate fix. It is still refining the position, so there might be slight inaccuracies.



RTK Status	Description
RTK Single	<p>This status is less precise and is typically used when RTK corrections are not available or when lower accuracy is acceptable.</p> <div data-bbox="430 451 1367 698" style="border: 1px solid #0072BD; padding: 10px; border-radius: 10px;"> <p>i RTK Single can also display when the GNSS receiver is not receiving corrections from the base station. If you are in an environment where RTK Fix or RTK Float is expected, and are only receiving RTK Single, check your GNSS Receiver settings to ensure corrections are configured correctly.</p> </div>
RTK Offline	<p>The GNSS receiver is not sending all required GPS information to the Hovermap. This can occur when there is a loss in communication with the base station or correction source, such as during signal dropout or when the receiver is not connected to a correction service.</p> <p>You can try the following troubleshooting steps:</p> <ul style="list-style-type: none"> • Disconnect the GNSS receiver's cable and then reconnect it. • Ensure the GNSS receiver settings are configured correctly. • Reboot the GNSS receiver.
No GPS	The GNSS receiver is online but it has no RTK or GPS signal.



6.8.2.1 Expected RTK accuracy

The table below displays the approximate accuracy for each RTK status. However, it is important to note that the actual accuracy can vary due to multiple factors and the stated accuracy is not guaranteed.

GPS Status	Approx. Horizontal Georeferencing Accuracy
RTK Fixed	3cm
RTK Float Fix	30cm
GPS	1.5m - 3m
No GPS Fix	N/A

- i** It is important to understand that the global (georeferencing) accuracy is different than that of local point cloud accuracy. Poor RTK quality might only slightly affect point cloud accuracy. This means that when you scan with poor RTK, the scan might be less accurate compared to the ground truth, but measurements between objects within the point cloud will still be accurate.



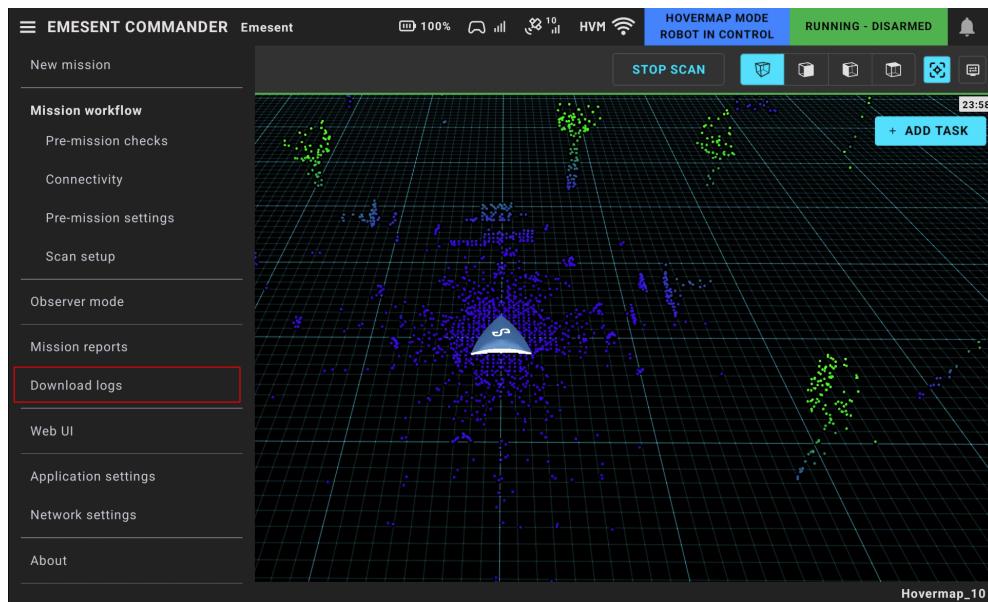
6.9 Download Commander Log Files

Follow these steps to download a zip file containing the Emesent Commander application log files.

i Access to **DJI** or **Freefly Astro** aircraft flight logs requires a USB connection between the tablet and the remote control. Please refer to these articles for instructions:

- [Recover DJI flight logs](#)
- [Recover Freefly Astro & Astro Max flight logs](#)

1. Launch the Emesent Commander app.
2. Tap the **Hamburger** button on the top left of the screen to access the **Options Menu**.
3. Tap **Download logs**.

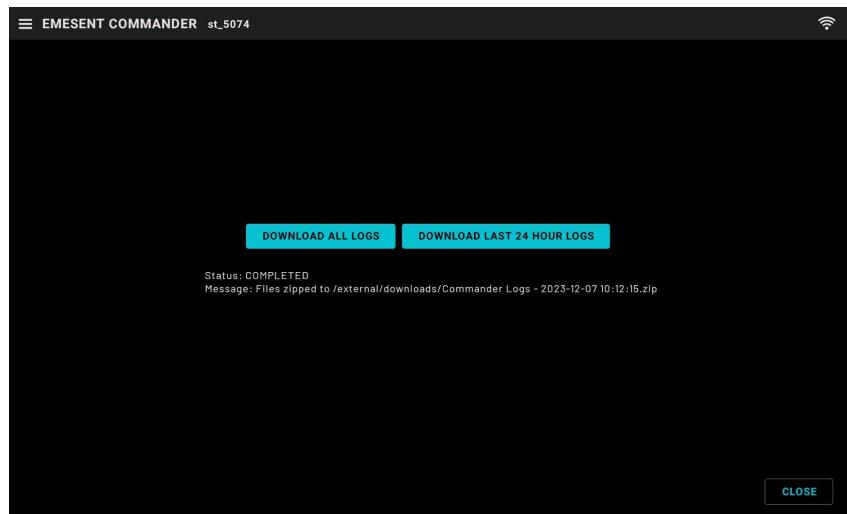




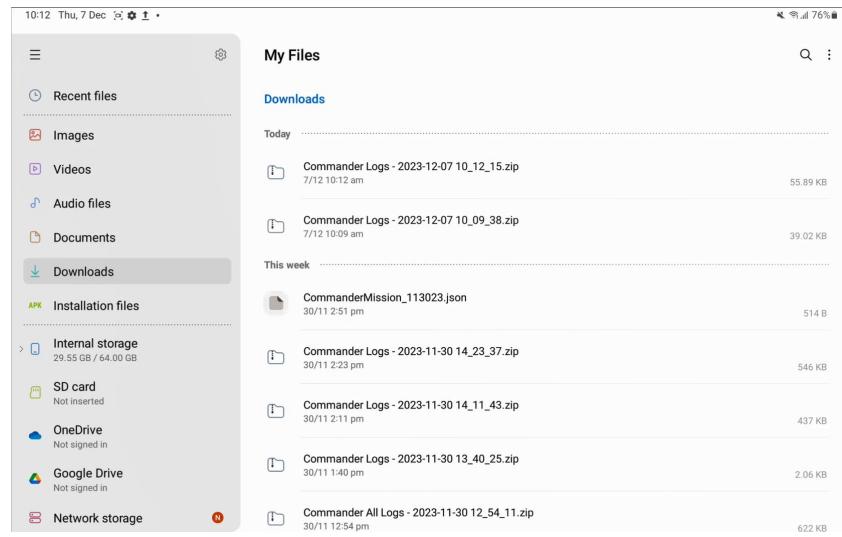
4. Select if you want to download all logs or only those captured within the last 24 hours.



5. Tap **Close** once you get the notification that the download is completed.



6. Open the **My Files** app on your tablet (or the equivalent app for your Android version).
7. Go to the **Downloads** section to access the downloaded logs.

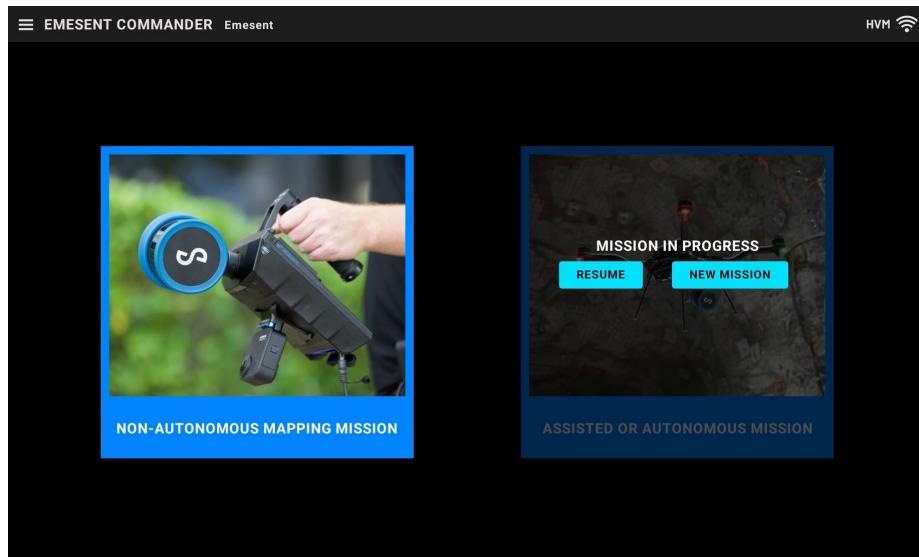


8. Connect SSD/ USB to tablet, or Astro Max controller. Store Commander log file on USB/SSD



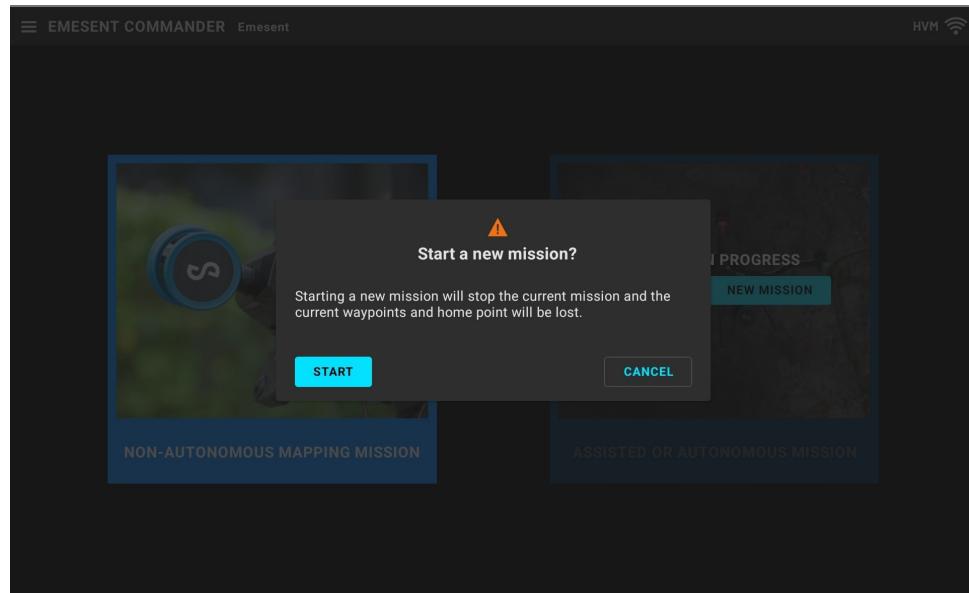
6.10 Resume a Mission in Progress

If the app is restarted while a mission is in progress, you have the option to resume that mission or start a new one when the app is reloaded.



Select **Resume** to skip the **Mission workflow**. You are immediately directed to the main screen.

If you choose to start a new mission, a confirmation dialog reminds you that starting a new mission ends the current one. Tap **Start** to access the **Mission workflow**. For more information on starting a new mission, refer to the [Emesent Commander Operations](#) section.



Starting a new mission while an existing autonomous mission is in progress will cause loss of control of the robot (if it is still executing a mission). A new mission should only be started if the robot is in a safe position.



6.11 Operating on a Smartphone

The Emesent Commander interface has been designed to be user-friendly, especially on smaller screens. With this interface, you can easily execute scanning missions in Mapping mode. Autonomous missions are currently not supported on smartphones but can be monitored using [Observer Mode](#).

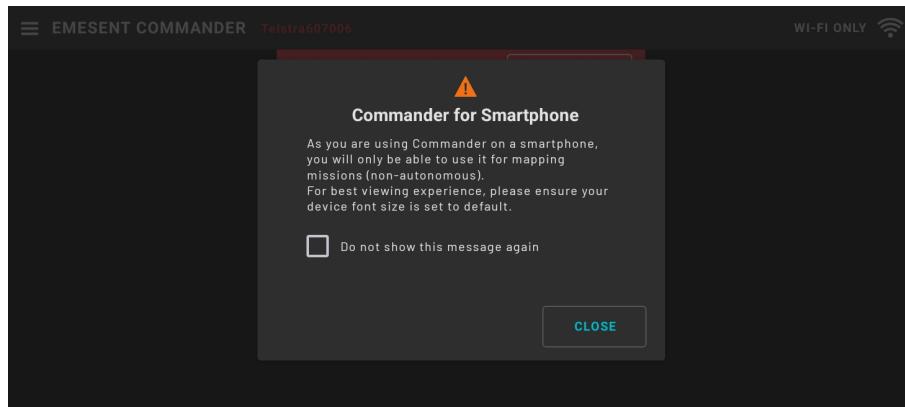
While using this streamlined version, you can still access useful features such as starting and stopping scans, enabling Observer Mode, accessing the Web UI, downloading logs, and configuring application settings



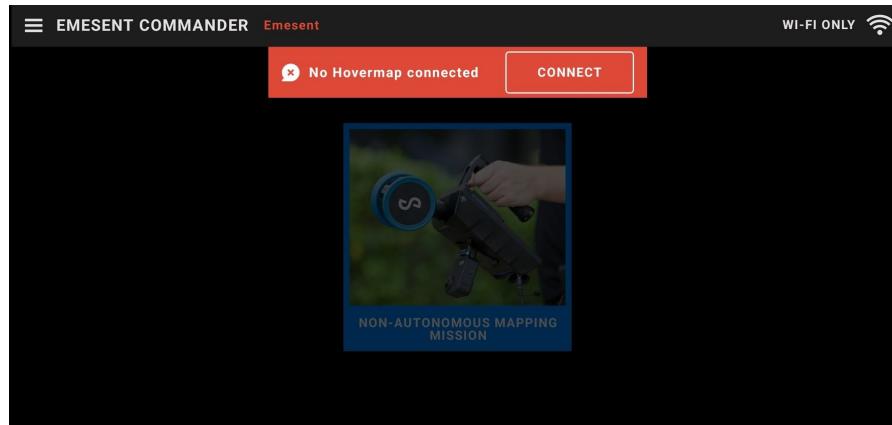
The Emesent Commander works using the split screen mode on Android devices. However, **it is strongly not recommended** as some features may not be available.

Although the steps for conducting a mapping mission are similar regardless of the device, the following information will help you get familiarized with the smartphone interface. Refer to the [How to perform a mission \(Mapping & Autonomy\)](#) section for more detailed information on the mission workflow.

1. When you run Emesent Commander, a pop-up dialog displays indicating that Commander is being used on your smartphone. Tap **Close** to go to the main landing page.



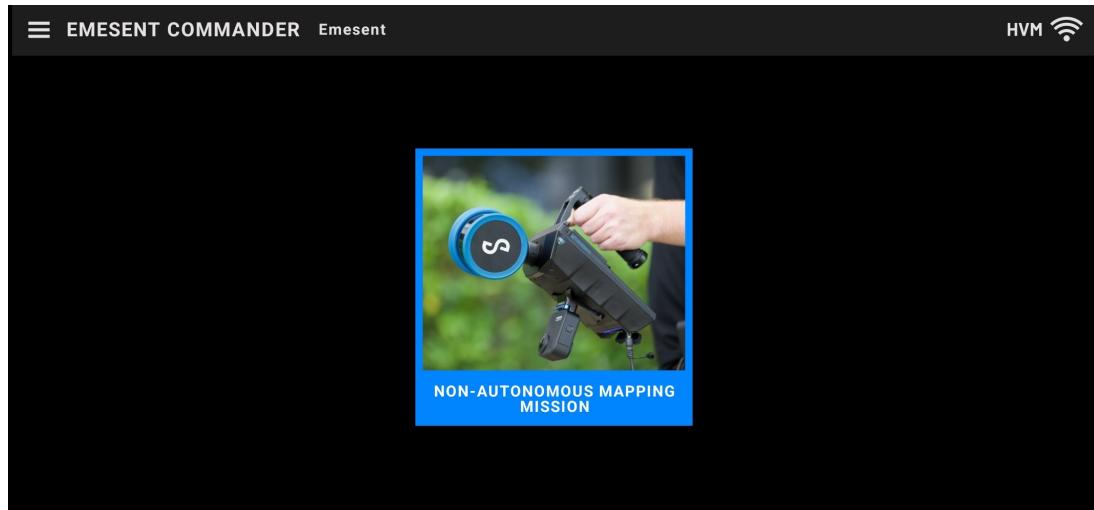
2. Tap **Connect** to display the **Network Settings** window where you can manage your connections.



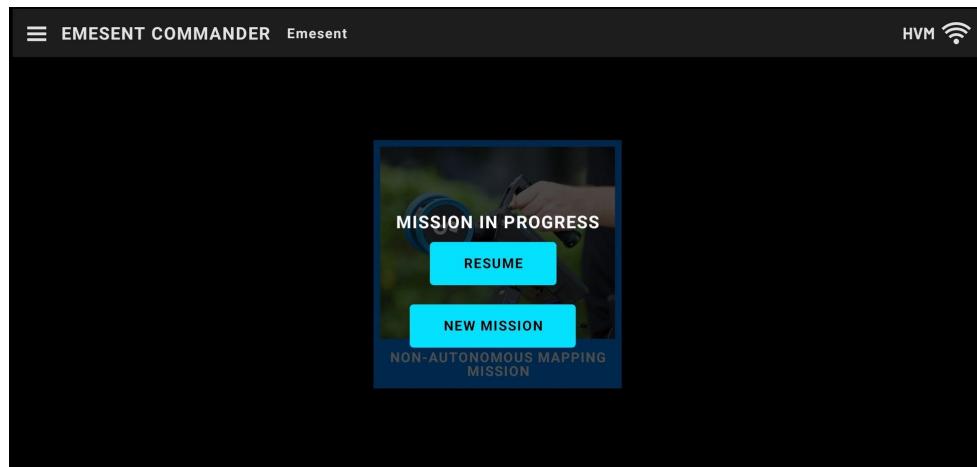
3. To begin, tap the **Non-Autonomous Mapping Mission** tile.



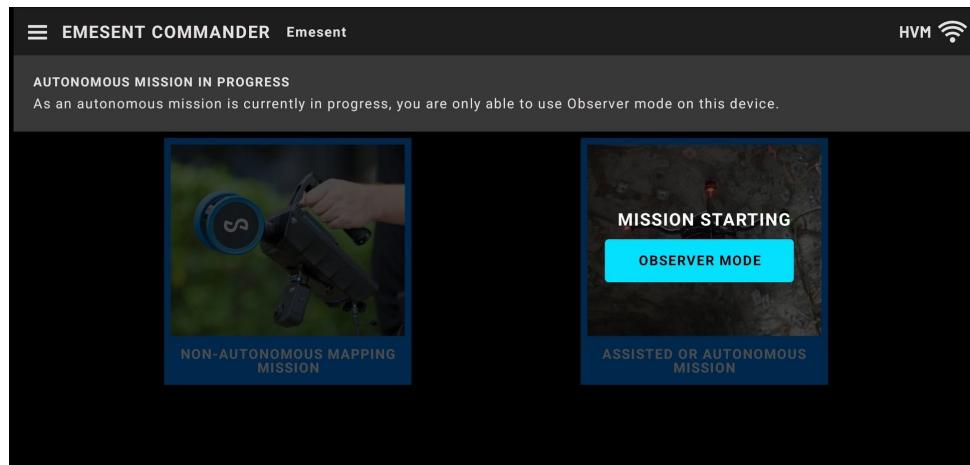
Smartphone operation only supports a scanning mission in Mapping mode.



If a Mapping mode mission is in progress, you can resume that mission or start a new one.

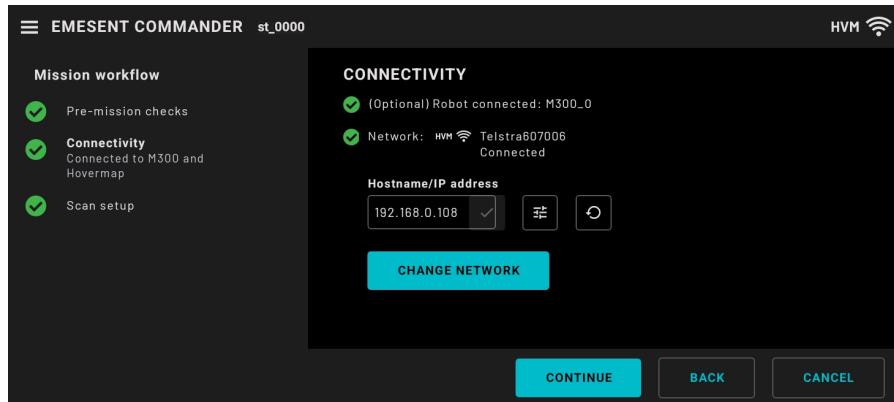


If an Autonomous mode mission is in progress, you can only monitor the mission in **Observer Mode**.

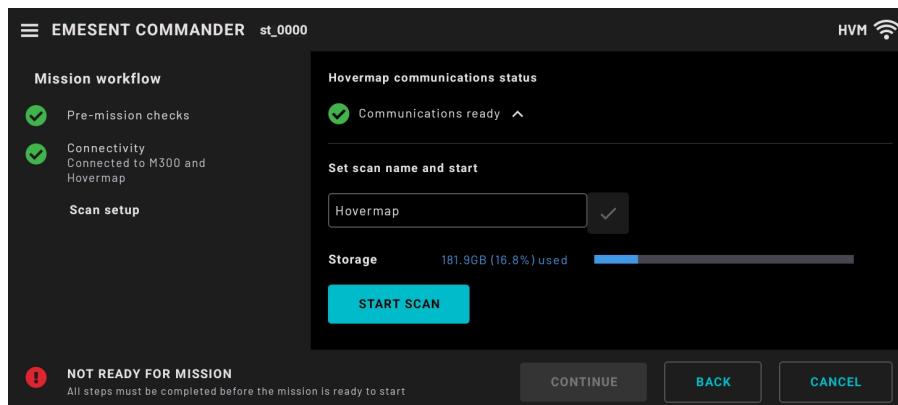




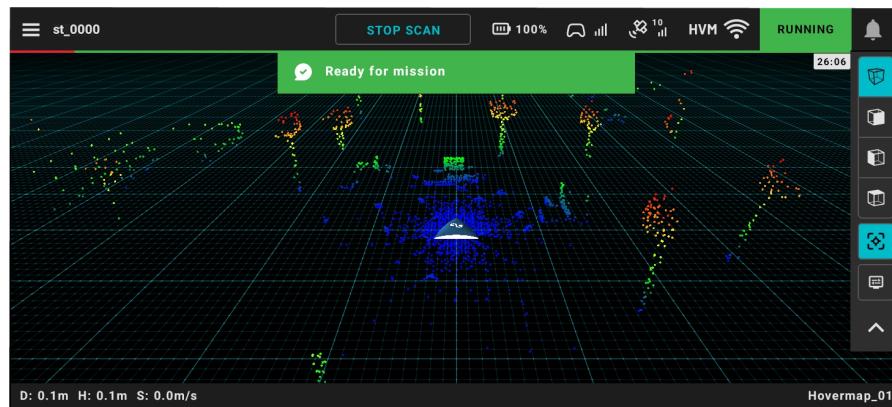
4. In the **Pre-mission checks page**, read, check, and confirm each inspection item as you finish.
5. In the **Connectivity** page, check that you are connected to the correct Hovermap and robot (if any) then tap **Continue**. To change the connection, tap **Change Network** or specify the **Host** or **IP address**.



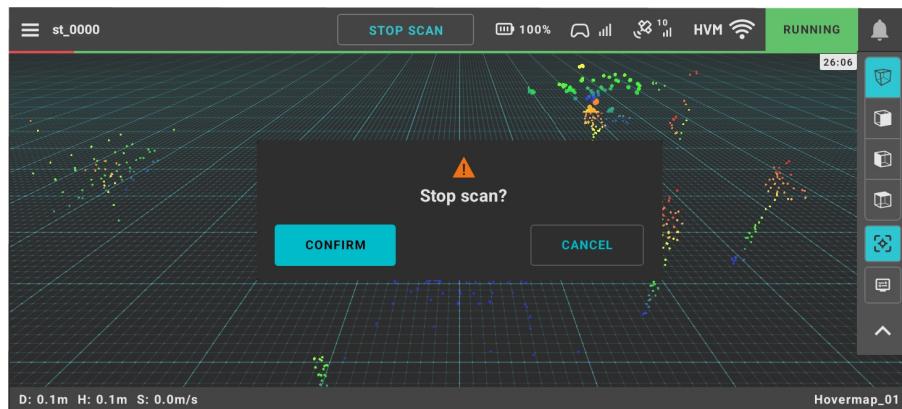
6. In the **Scan setup** page, enter a name for the mission then tap **Start Scan**.



7. Once the pre-scan checks are complete and the scan has started, tap **Continue**. Refer to the [Emesent Commander User Interface](#) section for more information on the Main View components.



8. Tap **Stop Scan** to end the mission. Once you have captured everything you need, you can download your scan data off Hovermap and then process your data using [Emesent Aura](#).





6.12 Using the Map Widget (DJI only) and Overlay View

The **Map Widget** provides real-time mapping capabilities, for DJI users when the remote controller is connected. This enables users to monitor drone telemetry data overlaid on a map, ensuring situational awareness even without a reliable connection. This capability is essential, particularly in Pilot Assist and Autonomous missions, where precision and operational insight are critical.

In addition, the **Overlay** feature facilitates seamless transitions between the map, first-person view (FPV), and point cloud view, ensuring a comprehensive understanding of the operational environment.

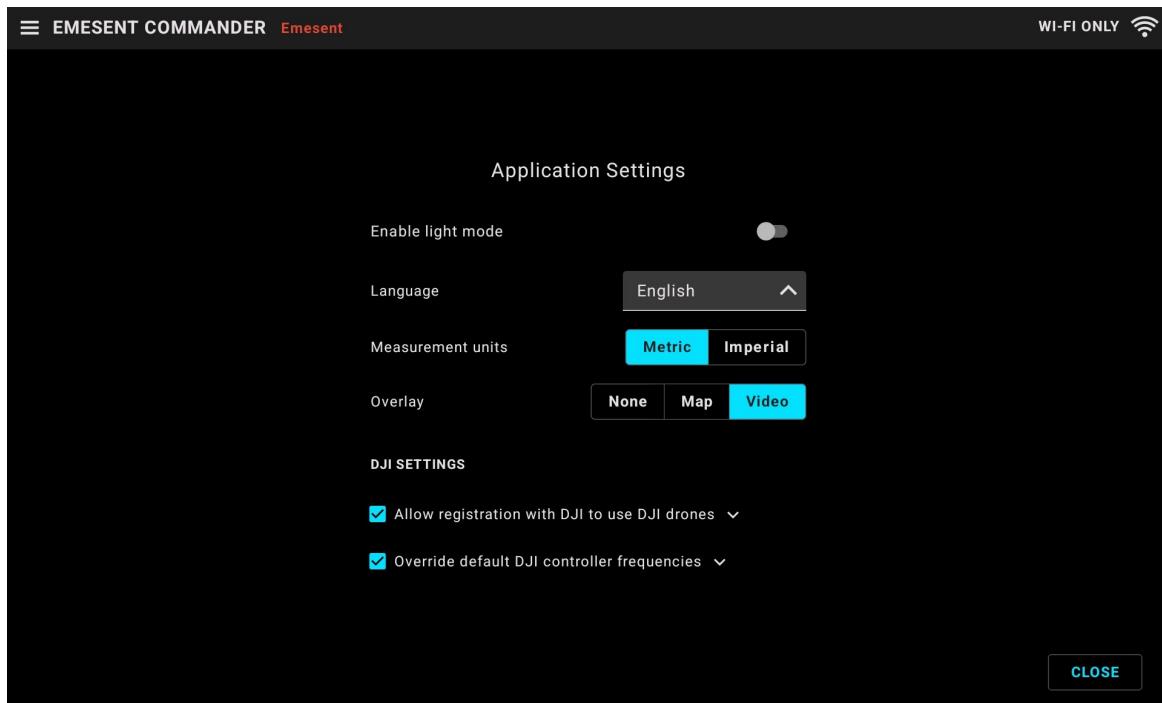
6.12.1 Downloading the Map

When initiating a mission for the first time, you may notice that the map overlay appears empty. This is due to the initial download process required for the map data. Once the download is complete, the map will populate with the relevant geographic information and become fully interactive.

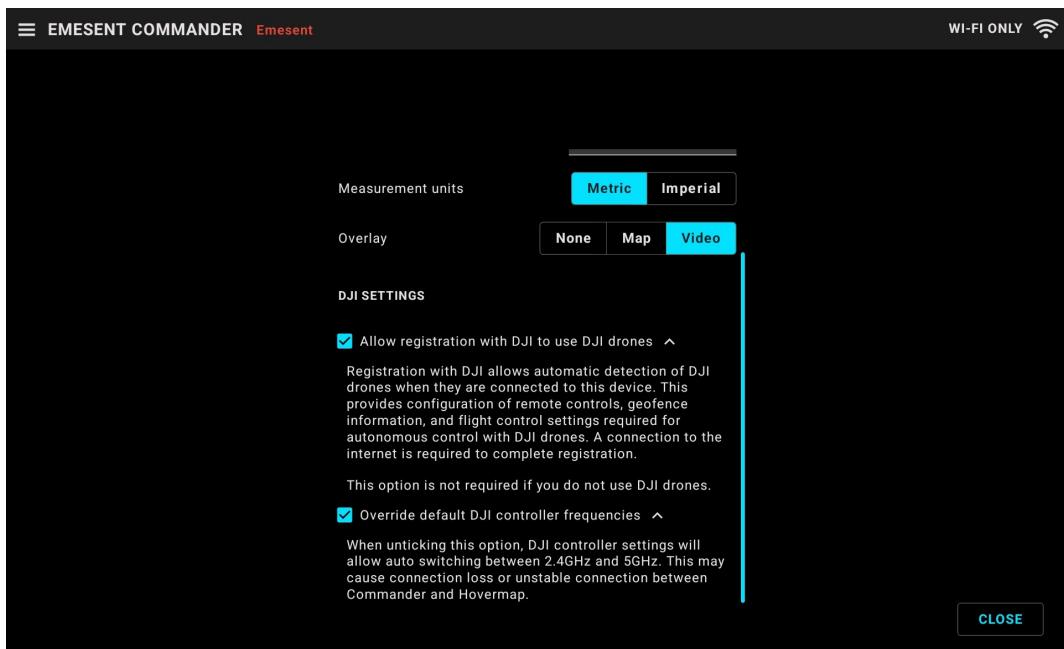
1. Connect your tablet to a Wi-Fi network with internet access.
2. Launch the Emesent Commander application.

On the **Application settings** page:

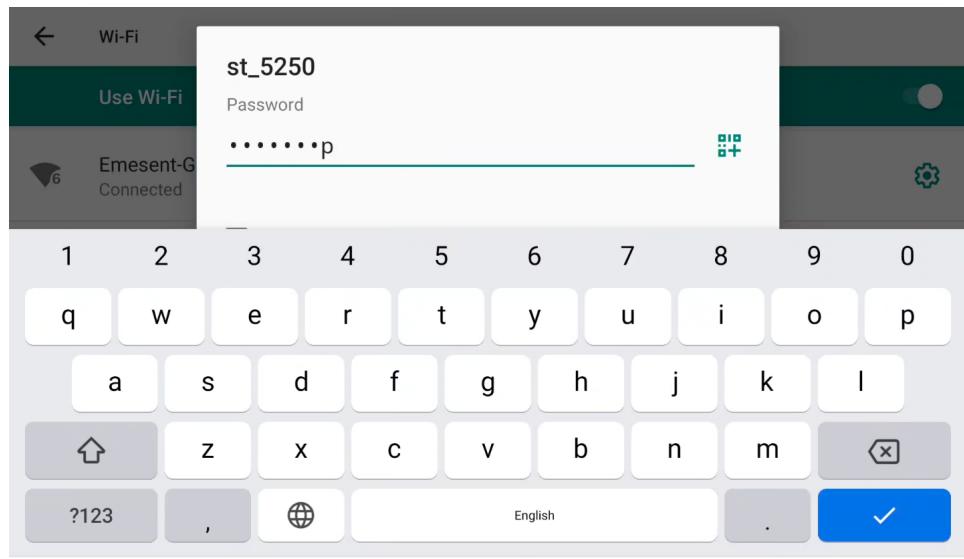
1. Enable the option to **Allow registration with DJI to use DJI drones**.
2. Enable the option to **Override default DJI controller frequencies**.



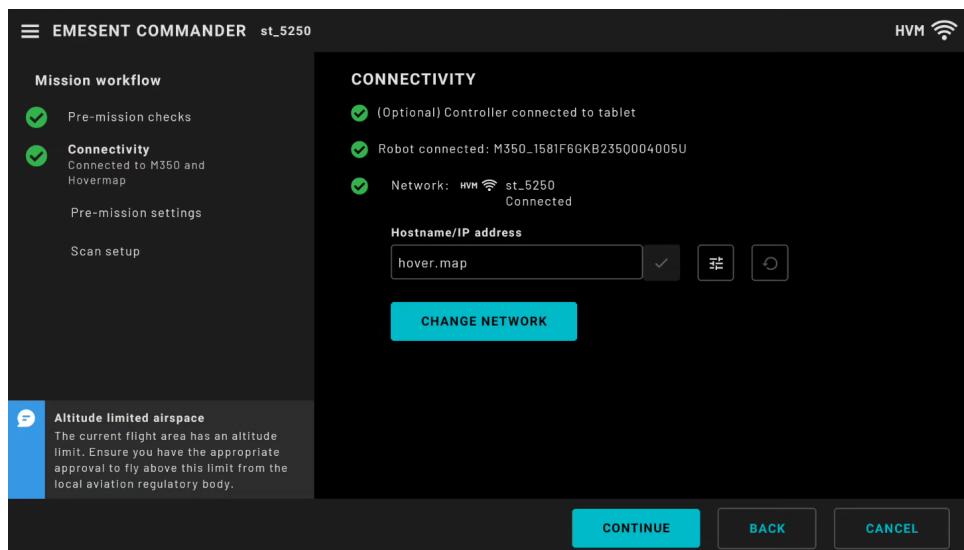
Or the user information page when running the app for the first time.



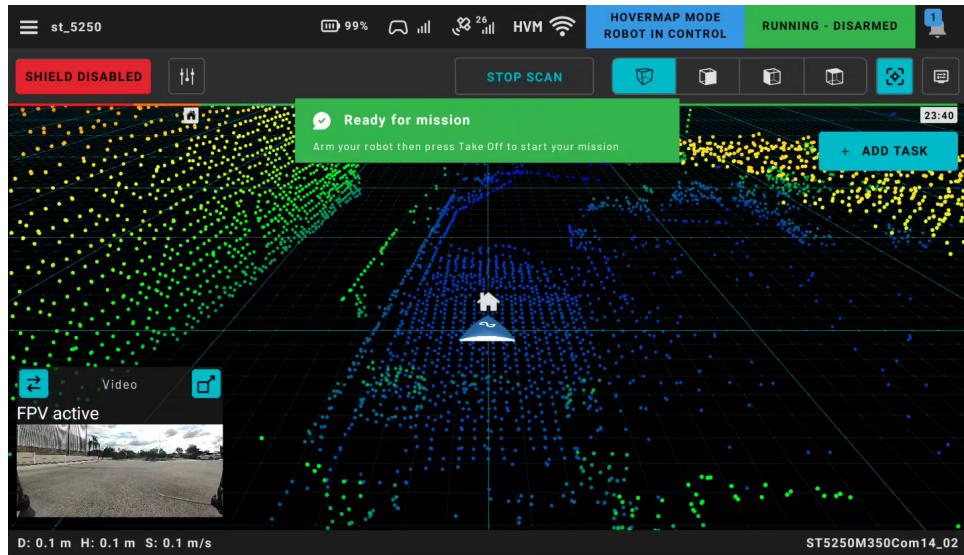
4. Connect to your Hovermap's Wi-Fi network.



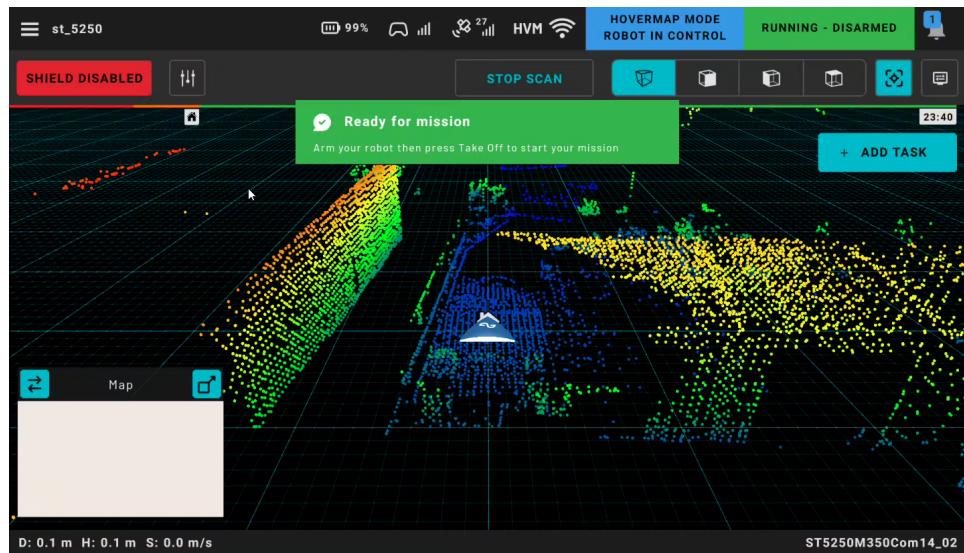
5. Connect the remote controller. You should see the controller connected on the **Connectivity** page.



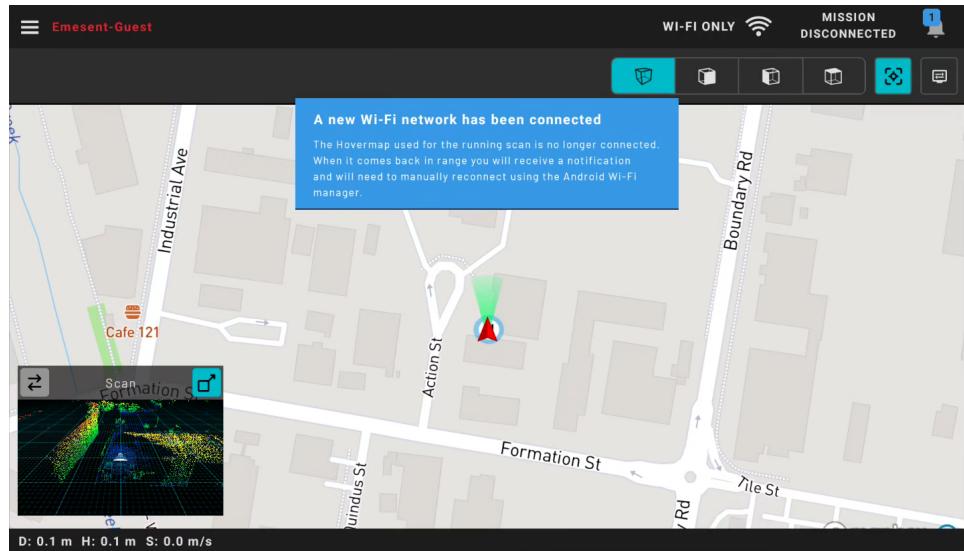
6. Start a Pilot Assist or Autonomous mission. The FPV feed is displayed as the overlay by default.



7. Tap the **Switch** button (or go to **Application Settings**) to change to map overlay. You will notice that the map appears empty.



8. Connect to a Wi-Fi network with access to the Internet. Once connected, a map of your area is automatically downloaded.



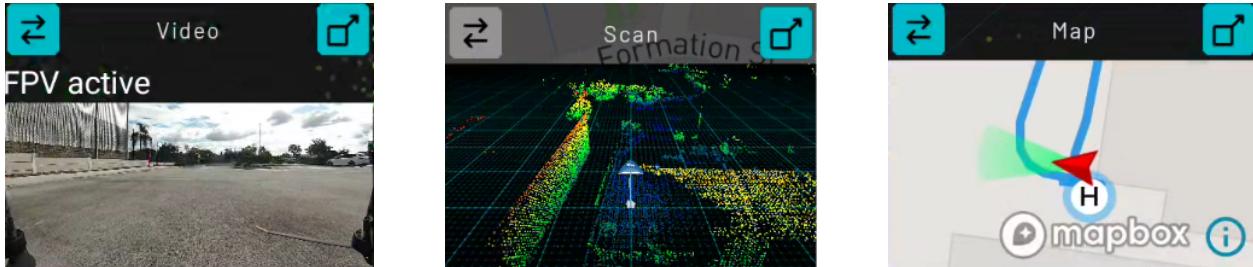
- i You can download maps for alternate locations by navigating to those areas on the map. However, it is important to note that the cache will be cleared when the application is restarted.

9. Change the connection back to your Hovermap's Wi-Fi network.

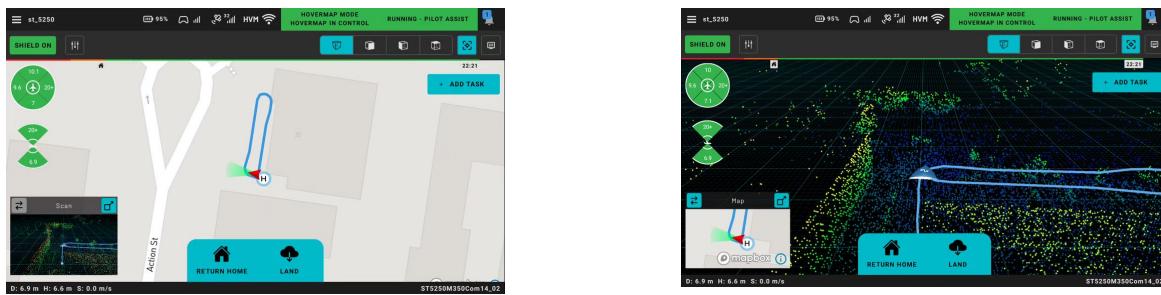


6.12.2 Switching/Expanding Views

The overlay can be easily changed between the point cloud, map, and FPV feed by tapping  on the top left.



To expand the current overlay into the Main View, tap .



The point cloud is always visible in the system. If the point cloud is in the **Overlay**, it cannot be switched out to view FPV and the map simultaneously.

6.12.3 Adding Tasks

When the Main View displays either the map or the FPV feed, adding a task automatically replaces the view with the point cloud, and the map is displayed on the Overlay. Refer to the [How to perform a mission \(Mapping & Autonomy\)](#) for detailed instructions on adding and editing tasks.

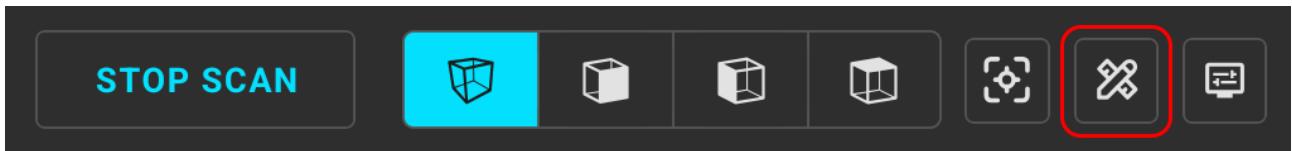


6.13 Using Measure Tools in Commander

Commander's **Measurement Tools** allow you to measure point-to-point distances within a live point cloud or review mission point cloud. You can place two points for a simple measurement or add multiple points to create a path measure. Points can be moved, adjusted, or removed as needed, giving you flexible in-field control over how you verify dimensions.

6.13.1 Step 1: Open the Tools Menu

1. From the Commander Main View, select the **Tools** icon in the top right corner of the toolbar.

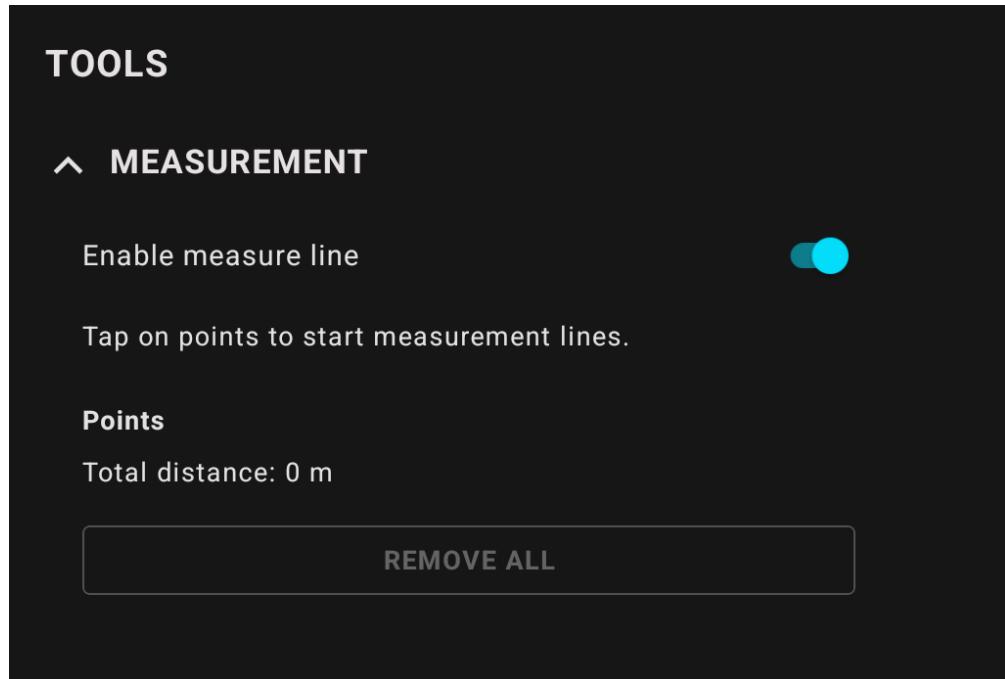


6.13.2 Step 2: Enable Measure Line

1. In the Measurement section, toggle **Enable Measure Line** to activate the tool.
 - The Measure Line interface appears on the right side of the screen.

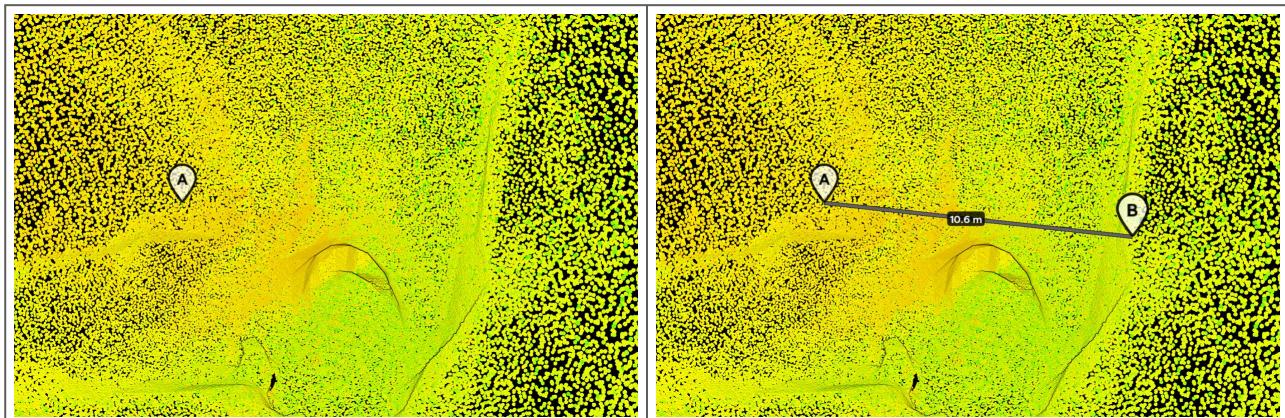


To increase screen space for easier navigation, you can minimize the Tools menu by selecting the **Tools** icon again.



6.13.3 Step 3: Place Your Points

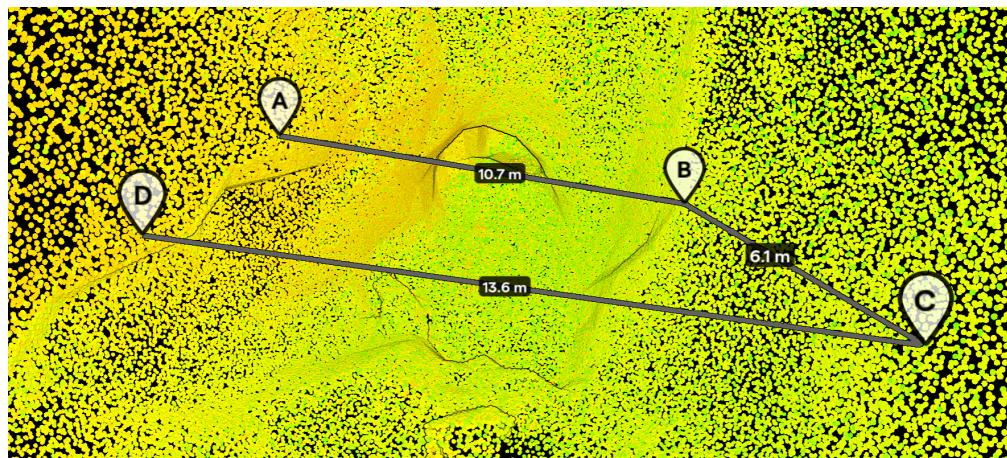
1. Select a point in the live point cloud to place your first measure point.
2. Select a second point to place your second marker.
 - A line connects the two points, and a distance label appears at the midpoint.



6.13.4 Step 4: (Optional) Extend the Measurement

To measure a longer path, continue selecting points to add them sequentially.

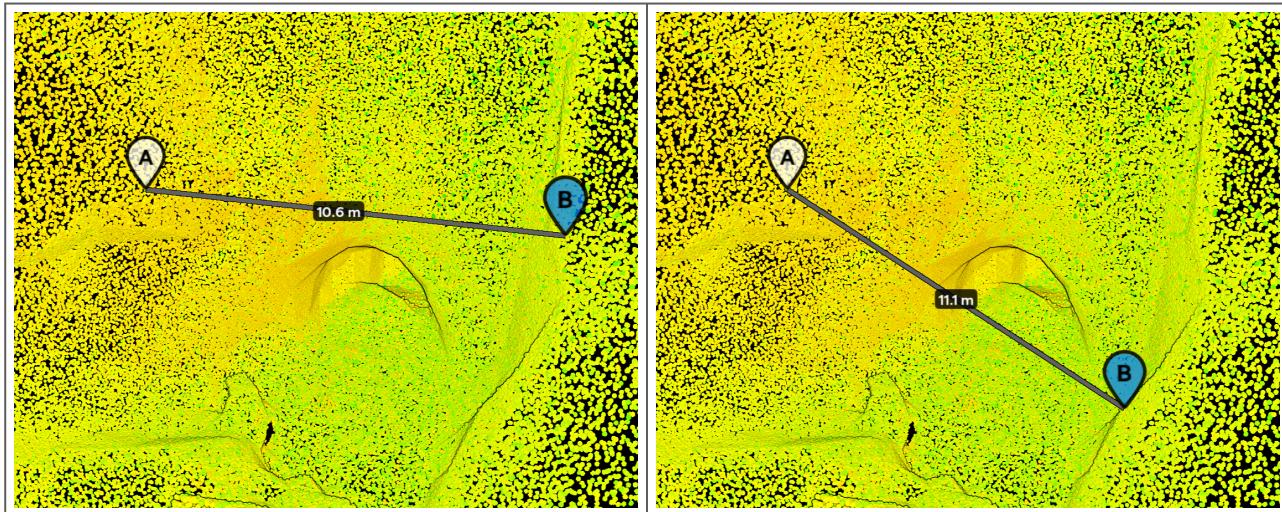
- Each new point is numbered, and segment distances appear automatically between points.
- The Points list in the Tools menu updates as you go, displaying all points and the total distance at the bottom.



6.13.5 Step 5: (Optional) Adjust a Point

If a point is placed incorrectly:

1. Select the point to highlight it in blue.
2. Select a new location in the point cloud to move it.

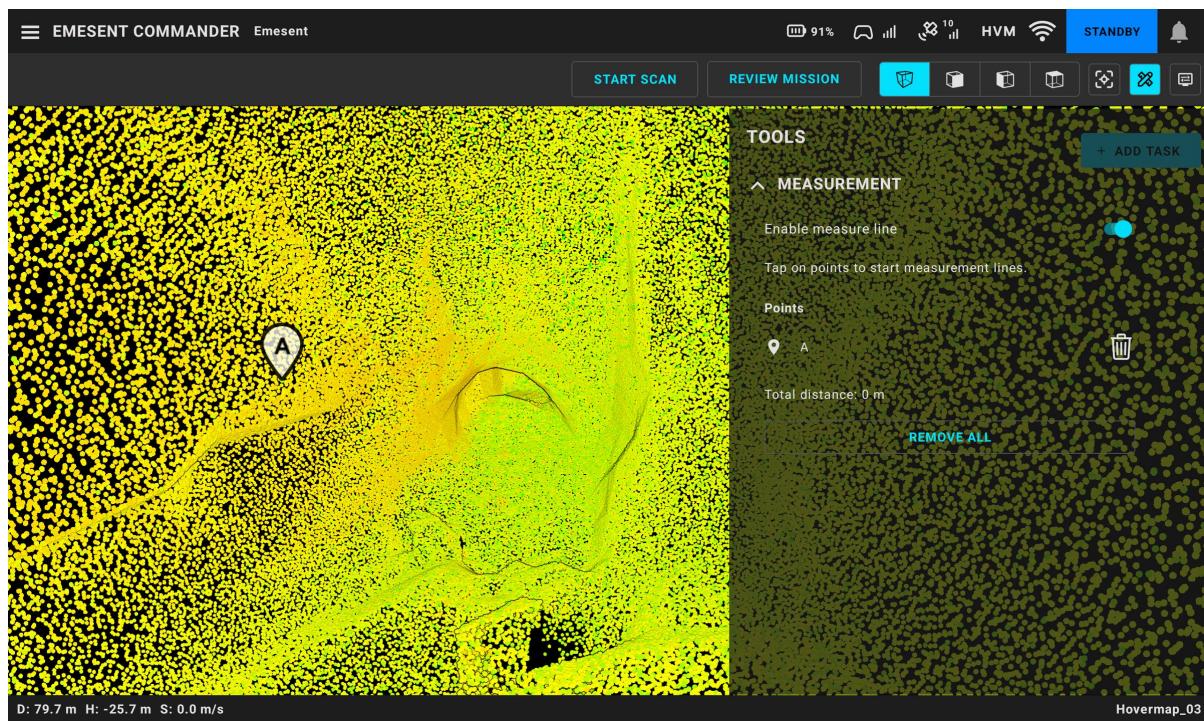


6.13.6 Step 6: (Optional) Remove Points

To delete an individual point:

1. If closed, reopen the Tools menu by pressing the **Tools** button.
2. Select the **bin icon** beside the point you want to remove.

To clear all points and start fresh, scroll to the bottom and select **Remove All**.





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